

- 1 Promote** co-working with spaces for group and individual working.
- 2 Integrate** sustainable materials, technologies and strategies where possible.
- 3 Provide** easy to navigate user oriented spaces and a seamless spatial flow.
- 4 Offer** a range of environments including areas that allow for user modification.
- 5 Cater** for the needs of independent designers, freelancers and emerging talents.



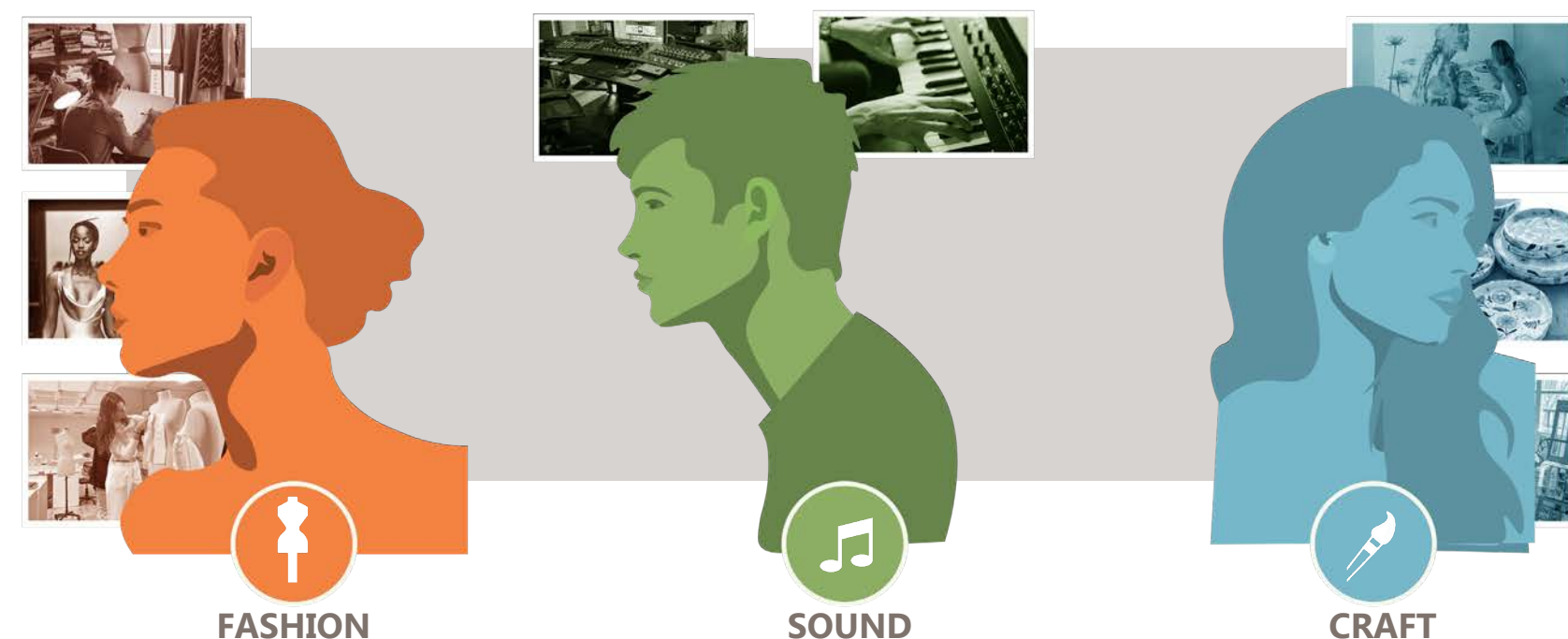
THE CREATIVE PATHS



PROJECT SUMMARY

The Creative Paths is a future focused co-working space designed to cater towards independent, freelance, and emerging creatives. The space features dedicated spaces for fashion, crafting, sound, and leisure, influencing an environment that allows different creative sectors to unify in one space while having additional breakout spaces. This design is influenced by the idea of pathways, with a layout that guides visitors throughout the space with ease. The design includes spaces for renters to showcase and sell their work, alongside features such as a restaurant/bar, event spaces, and shared public areas.

By offering public access to parts of the building it allows creatives to gain visibility, build connections, and engage with a broader audience, while also inspiring visitors to discover their creative side by renting equipment available for hire. Overall, this is a space that is full of creativity, collaboration and innovation with an interior that reflects these same attributes, all through the use of sustainable materials and design approaches.





MODEL MAKING

COLOUR



WARM



BRIGHT



KEY:

- | | | | | | |
|------------------------|-----------------------|-----------------------|-------------------|--------------------|---------------------|
| 1 Co-working area | 7 Display area | 13 Bar | 19 Fashion zone | 25 Music pods | 31 Event space |
| 2 Restrooms | 8 Staff only | 14 Booths | 20 Changing rooms | 26 Breakout area | 32 Backstage |
| 3 Accessible Restrooms | 9 Dish-wash | 15 Recording studio | 21 Work desks | 27 Craft zone | 33 Guest seating |
| 4 Storage rooms | 10 Restaurant kitchen | 16 Recording booth | 22 Cutting table | 28 Wash basins | 34 Room dividers |
| 5 Supply area | 11 Restaurant | 17 Outdoor workspace | 23 Management | 29 Photoshoot room | 35 Runway carpet |
| 6 Reception | 12 Rentable items | 18 Individual working | 24 Meeting rooms | 30 Podcast stage | 36 Glass light well |



SPATIAL PLANNING

The final scheme design centres around four key areas: Fashion, Crafting, Sound, and Leisure. All four areas are designed to provide users with functional requirements and needs that support their creative pursuits. The spatial layout is strategically arranged to maximize the potential of this space, creating an effortless flow that highlights natural pathways. Additionally, a space within this design that is intentionally created for flexibility and user customization is the event space. The area is designed to be highly adaptable and accommodating for a range of different events. Another key feature of this scheme is a showcase room, where users can display their work. Users' work is displayed in a number of glass structures that provide interest and reinforce the fluid dynamic of the space. Overall, the design scheme is organic, user-focused, and inviting.

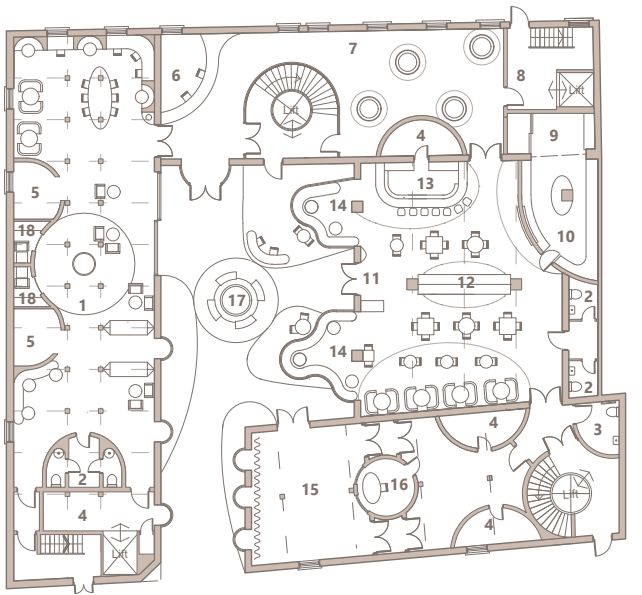


● Sound

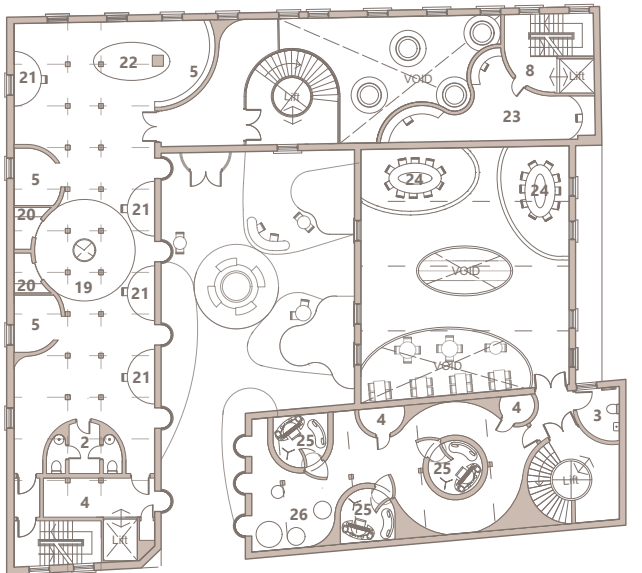
● Fashion

● Craft

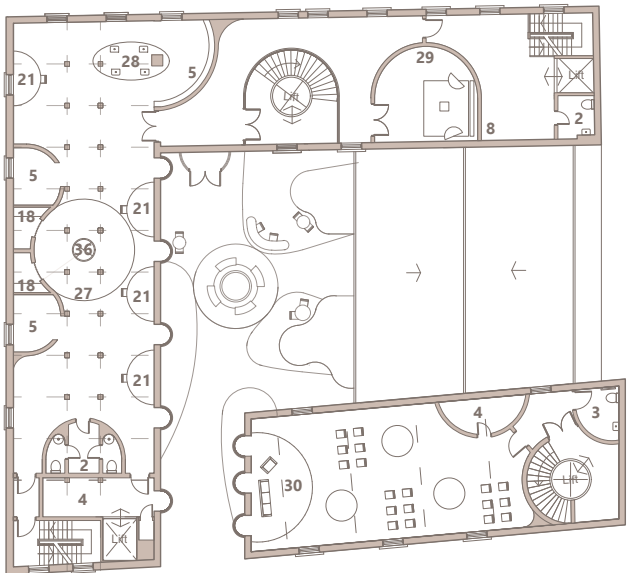
● Leisure



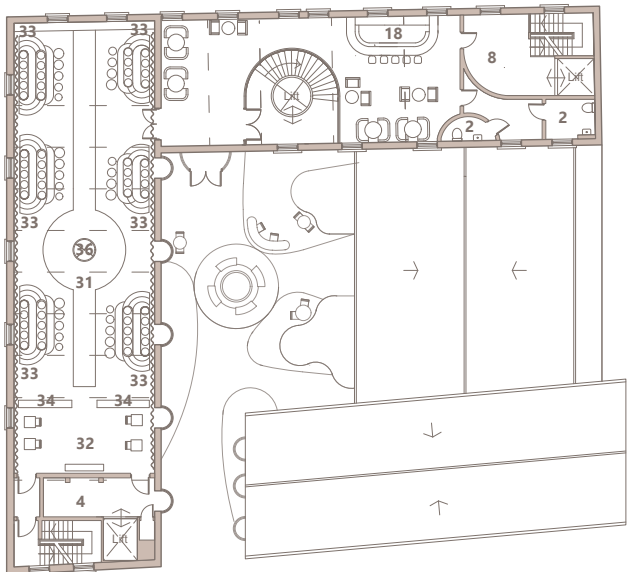
GROUND FLOOR PLAN



FIRST FLOOR PLAN



SECOND FLOOR PLAN



THIRD FLOOR PLAN

3RD FLOOR

The top floor is dedicated to leisure and events, catering for activities such as runways, networking gatherings, or even a "meet the makers" party. The space's character is enhanced by the existing exposed ceiling beams and trusses, creating a unique atmosphere to host these events.

2ND FLOOR

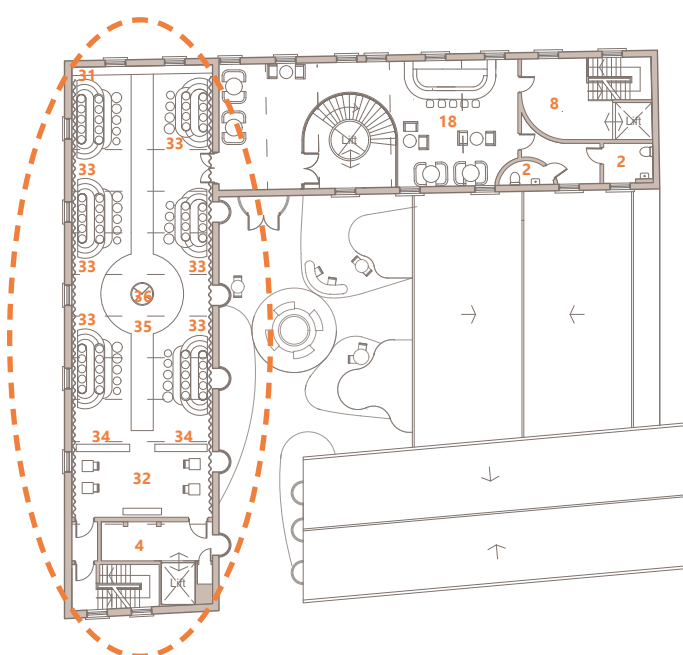
The second floor houses a sound space - podcast room, crafting zone, and a photography space. The podcast room is located above the additional sound spaces on ground and first floor in Block D.

1ST FLOOR

All of first floor is restricted to members and features the fashion, sound - music pods, meeting rooms, and management space. Rentable workspaces are available in both the fashion and sound areas.

G FLOOR

The ground floor is strategically designed for easy public access, featuring spaces that are open to all. This level houses the reception area, co-working space, restaurant, sound - recording studio and the product display area.



FIRST FLOOR PLAN

KEY:

- | | |
|------------------------|----------------------------|
| 2 Restrooms | 32 Backstage |
| 4 Storage rooms | 33 Guest seating |
| 8 Staff only | 34 Room dividers |
| 18 Bar | 35 Runway carpet |
| 31 Event space | 36 Glass light well |

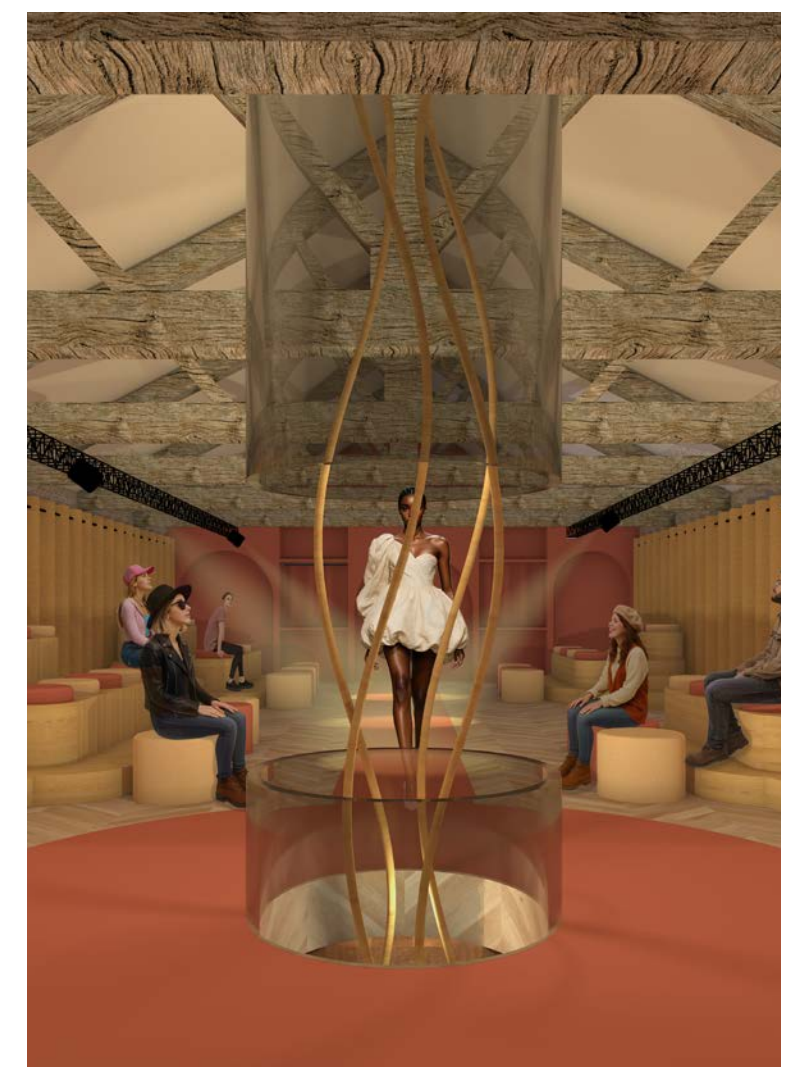


● FASHION - RUNWAY

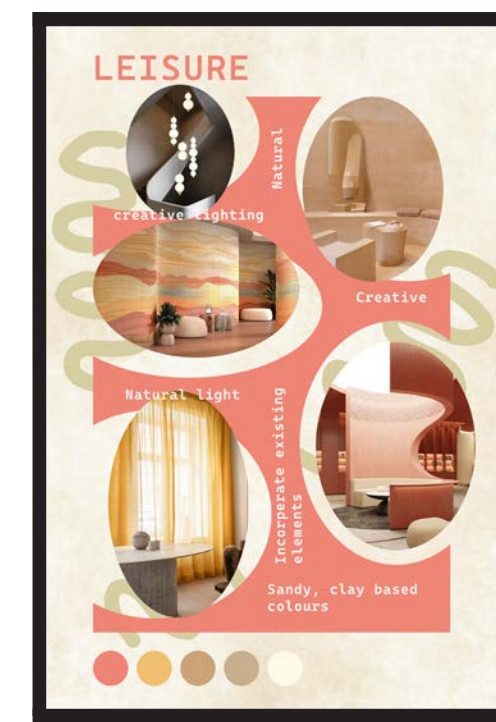
The event space is located on the top floor and features a highly modular layout, making it ideal for hosting a variety of events such as networking sessions, product launches, workshops, and fashion runways. Situated within a creative workspace, it provides opportunities for creatives to connect, collaborate, and grow their businesses, as well as being an additional space for leisure. The exposed ceiling beams add distinctive architectural character, making the venue visually striking making it perfect for a space to host events.



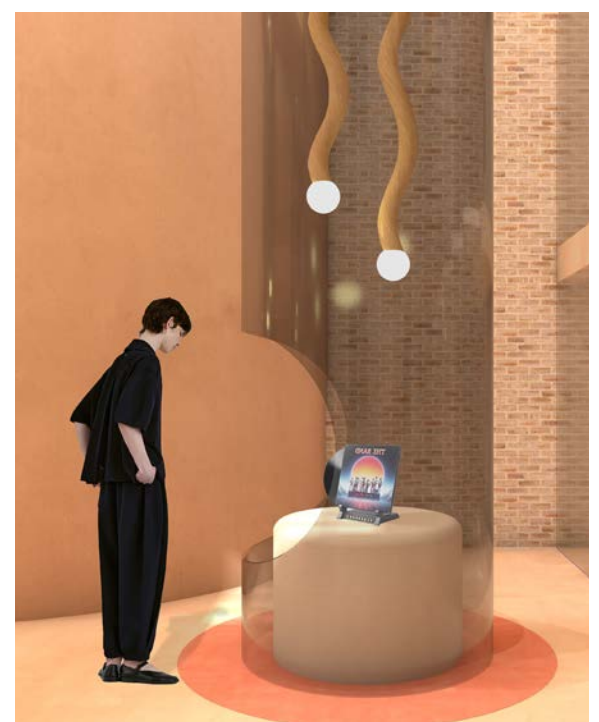
INSPIRATION POSTER



RUNWAY (VIEW B)



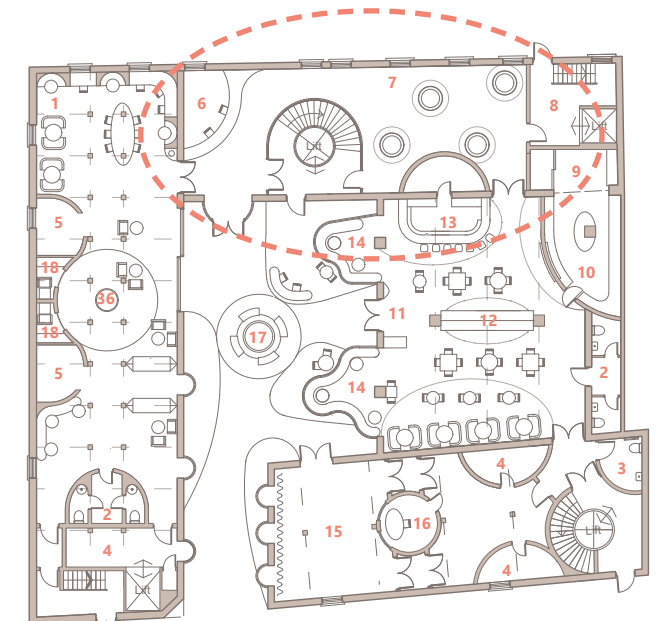
INSPIRATION POSTER



DISPLAY TUBE (VIEW B)

KEY:

- | | |
|-----------------------|---------------------|
| 1 Co-working area | 11 Restaurant |
| 2 Restrooms | 12 Rentable items |
| 3 Accessible toilets | 13 Bar |
| 4 Storage Rooms | 14 Seating booths |
| 5 Supply area | 15 Recording studio |
| 6 Reception | 16 Recording booth |
| 7 Display area | 17 Outdoor work |
| 8 Staff only | 18 Individual work |
| 9 Dish-wash | 36 Glass light well |
| 10 Restaurant kitchen | |



GROUND FLOOR PLAN



● LEISURE - DISPLAY AREA

The display area is a dedicated room featuring spaces where desk renters can exhibit their work. Conveniently located near the restaurant, it offers easy access for the public, who are welcome to view and purchase the displayed items. The exhibits are presented inside tall glass, each incorporating a unique lighting element that flows through them. Their arrangement follows creates an organic, flowing layout that reflects and encourages movement and enhances user experience.



GLASS



MIRROR



VOIDS



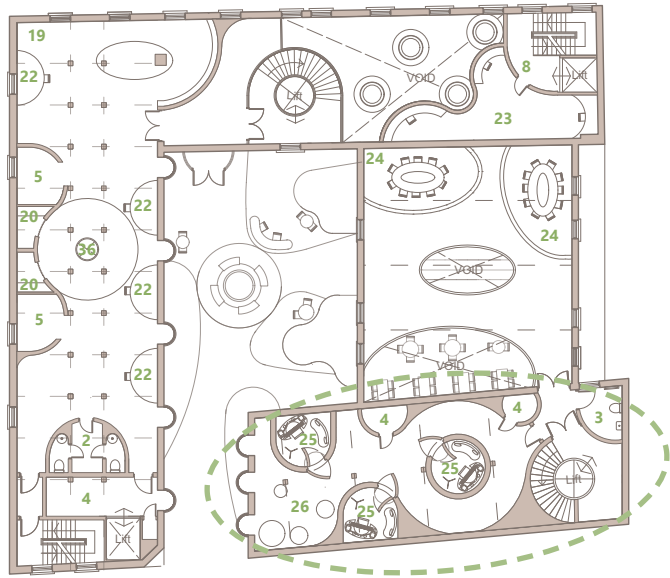
PATHS



MUSIC POD INTERIOR (VIEW A)



MUSIC POD EXTERIOR (VIEW B)



FIRST FLOOR PLAN

KEY			
2	Restrooms	22	Work desks
3	Accessible restrooms	23	Management area
4	Storage rooms	24	Meeting rooms
5	Supply area	25	Music pods
8	Staff only	26	Breakout area
19	Fashion zone	36	Glass light well
20	Changing rooms		

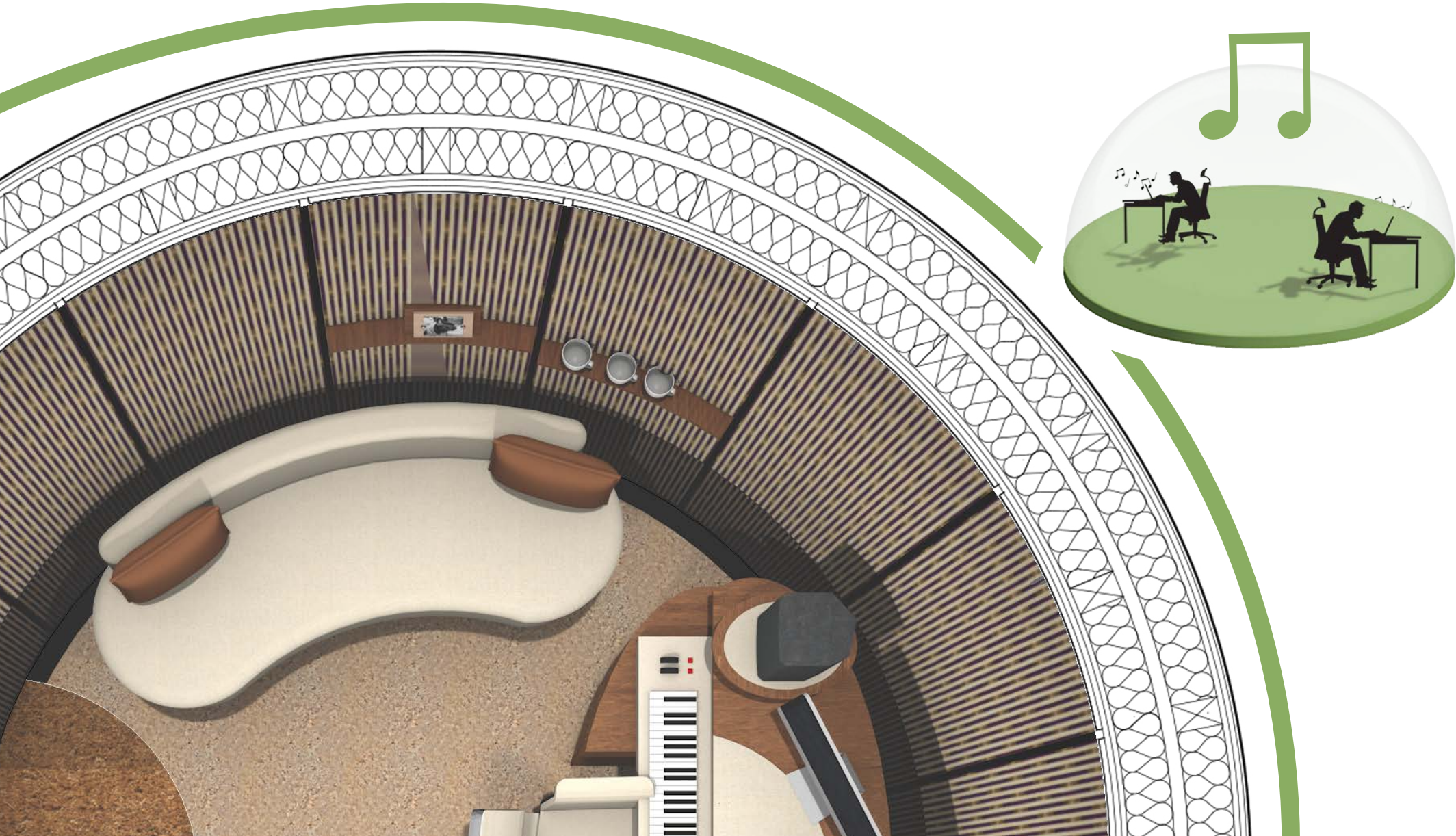
● SOUND ZONE - MUSIC PODS

This stage explores a detailed design of a rentable circular music pod that is intended for mixing and editing music after recording in the studio. The pods are carefully designed to achieve great acoustic performance through the strategic choice of layered wall systems, soundproofing insulations, and raised floors and ceiling elements. Material selections are heavily determined by their soundproofing and acoustic properties but also sustainability factors, using eco-friendly finishes and materials. The overall atmosphere of the pod is designed to feel homey and welcoming, with the use of natural textures, muted tones, and warm ambient lighting. Every design decision made from construction to material choices is intended to create a professional yet inviting environment where music can be carefully evaluated, ensuring both technical precision and a pleasant user experience.



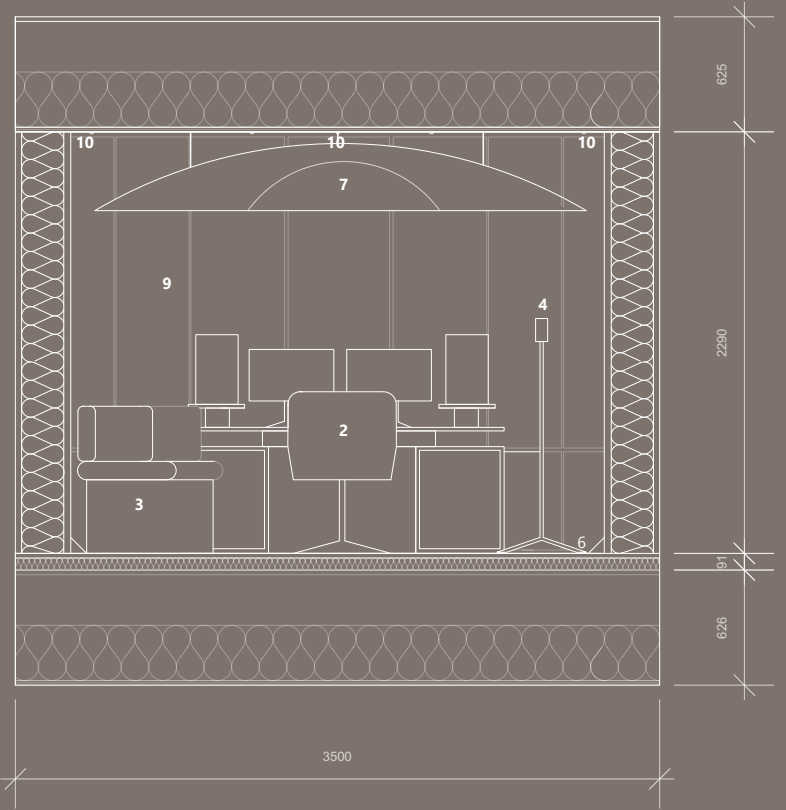
MATERIAL BOARD

1	Janus acoustic panel	4	Insulation	8	NeoLED strip light
2	Janus acoustic panel	5	Acoustic plasterboard	9	Electric black paint
3	Coir natural carpet	6	Timber stud	10	Acoustic felt

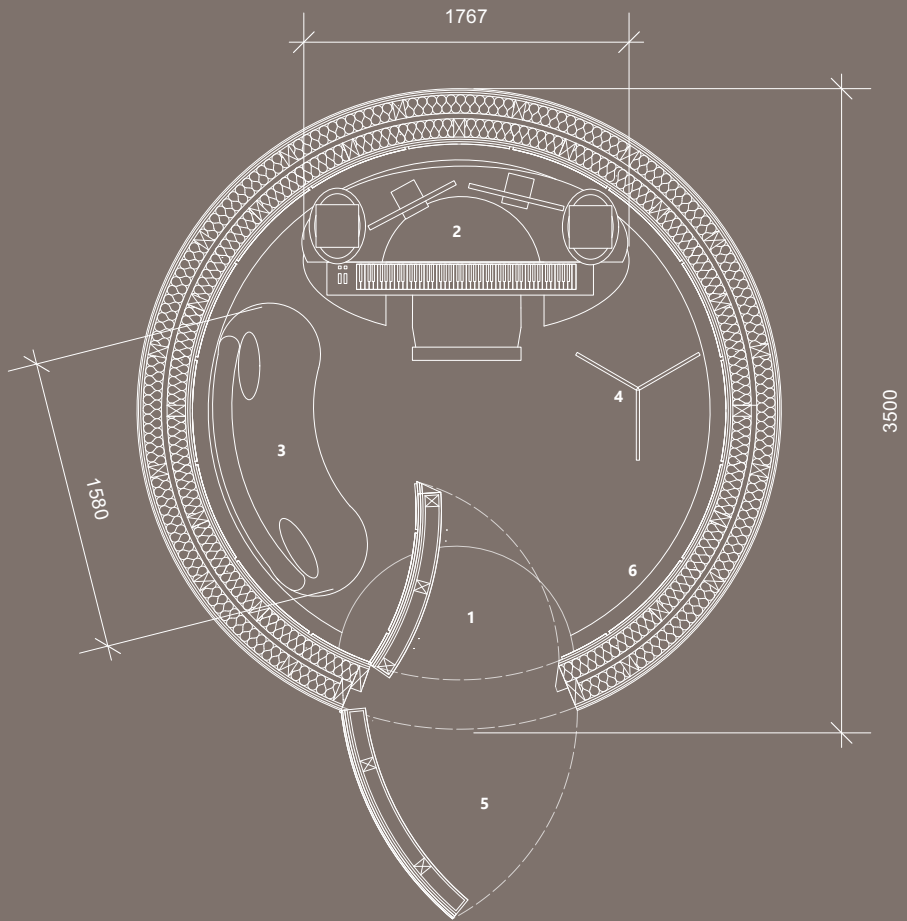


6	Janus acoustic panel (light & dark)
5	x2 Plasterboard
4	Insulation
3	Timber studs
2	2x Plasterboard
1	Clay plaster

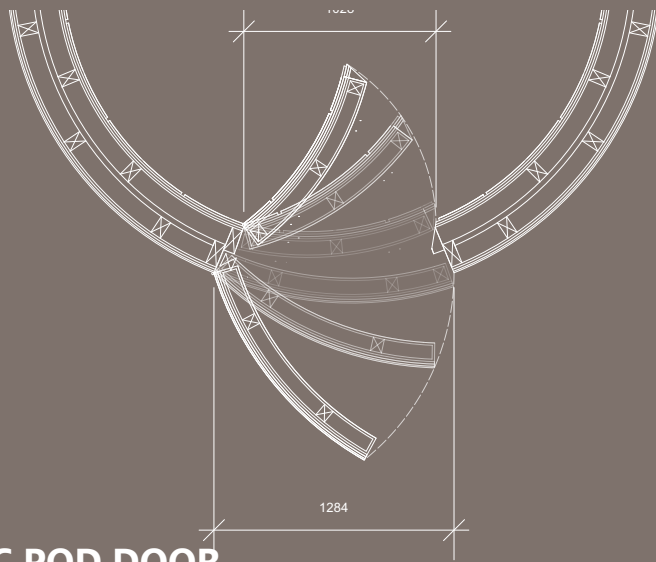
MUSIC POD EXTERIOR (VIEW B)



MUSIC POD SECTION



MUSIC POD FLOOR PLAN



MUSIC POD DOOR

Key:	
1.	Coconut coir doormat
2.	Workstation/desk
3.	Breakout sofa
4.	Voice recording station
5.	Pod entrance
6.	Bass traps
7.	Suspended acoustic ceiling
9.	Acoustic panels
10.	LEDs