

# DEEP\_KEY : A FUTURE WITH AI : EXPLORING THE DIFFERENT PERCEPTIONS OF AI

Deep\_Key is a project that investigates how AI is shaping future environments and societal possibilities. In the face of rapid technological advancements, we are often expected to accept AI without the critical education or awareness needed to understand its full potential and risks. This project responds to the political, economic, and social changes driven by artificial intelligence.

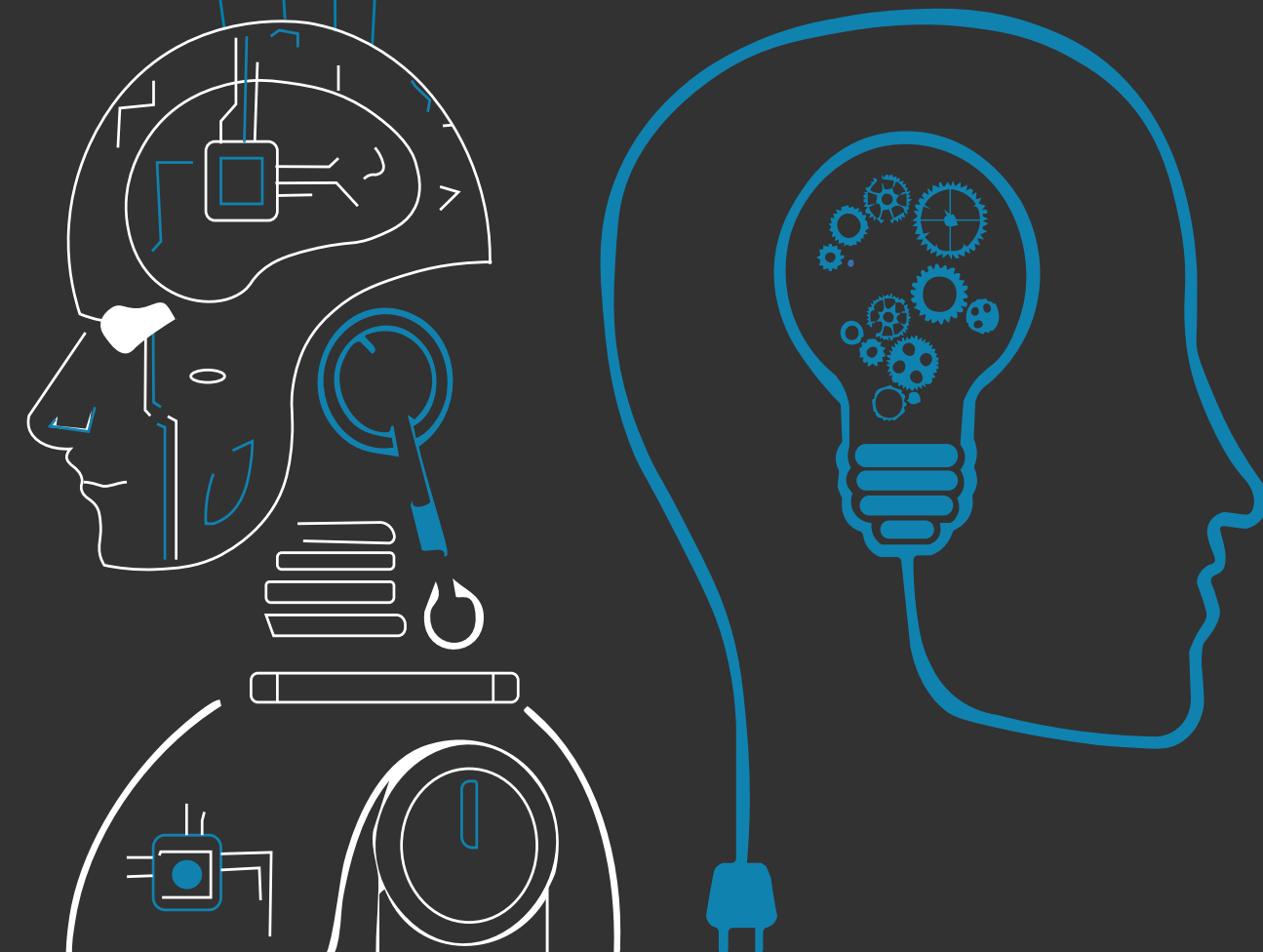
By challenging our current perceptions of AI and its role in everyday life, Deep\_Key creates a speculative learning experience at Unit 08, Peckham. This interactive space invites the public to reflect on the ethical implications and possible futures of AI through an immersive escape room. Each room explores both the positive and negative impacts of AI, encouraging players to engage thoughtfully and critically with this transformative technology in an entertaining and meaningful way.



# RESEARCH

AI has rapidly taken over our lives, and people have very biased views on it, therefore creating an educational and entertainment interior space that addresses this issue, whilst focusing on showcasing both AI's positive and negatives is very important.

This project highlights the importance of being educated on this topic and forming an opinion based on the facts presented.



## Why AI?



Figure 1 - collage of topic inspiration

I first gained interest in this topic after coming across a video discussing the impact of AI in our society (which mainly focused on its negatives), this made me realise how deeply integrated AI is in our society even when we don't notice it. I then did research on this topic, and came across the thought that people tend to focus on one opinion on this topic without looking at it from an outer perspective, making me want

AI's future is often framed in 2 extremes: either as a threat to humanity or as a tool for progress. But are these really the only possible outcomes? The answer is no. While AI continues to evolve and shape our world, some (like Devika Rao, 2024), argue that "AI will cannibalize itself" – suggesting that its rapid growth could ultimately lead to its own decline.

As reliance on AI increases, so does the risk of it recycling existing information without generating meaningful new insights. This can result in repetitive outputs, biased responses, and a gradual erosion of its overall value.

What's clear is that AI's future is not set in stone. Rather than accepting only extreme narratives, we should remain curious, critical, and open to the many directions this technology could take.

## Atmosphere

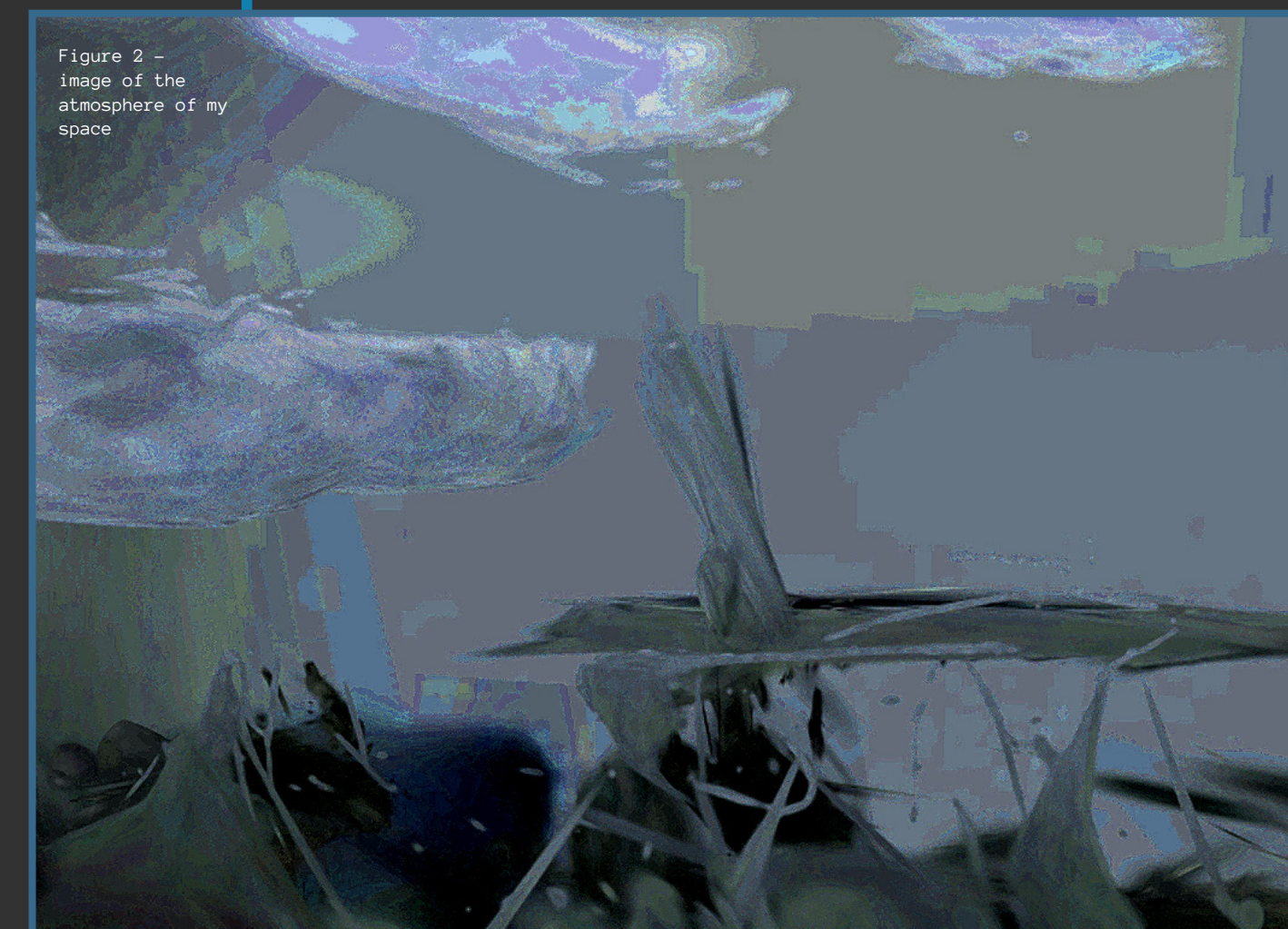


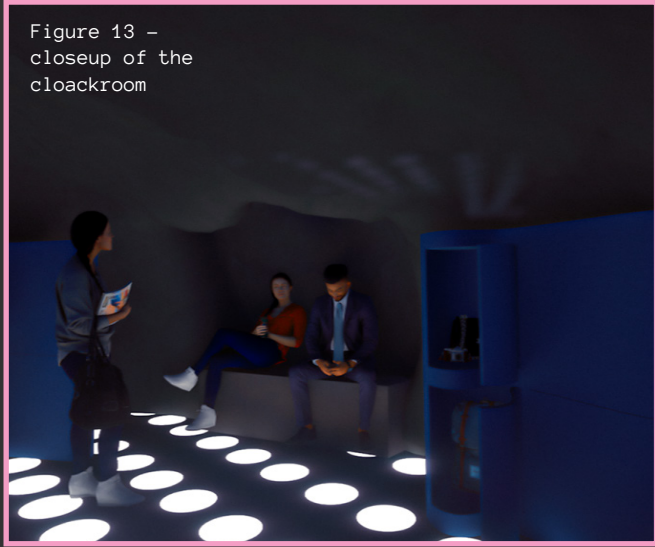
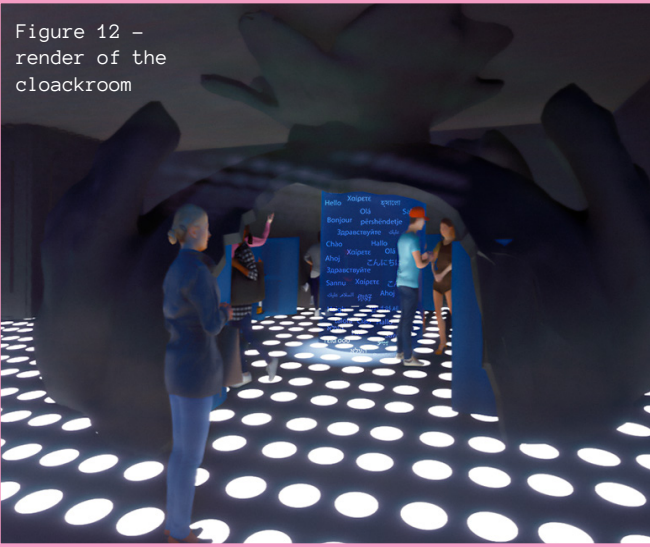
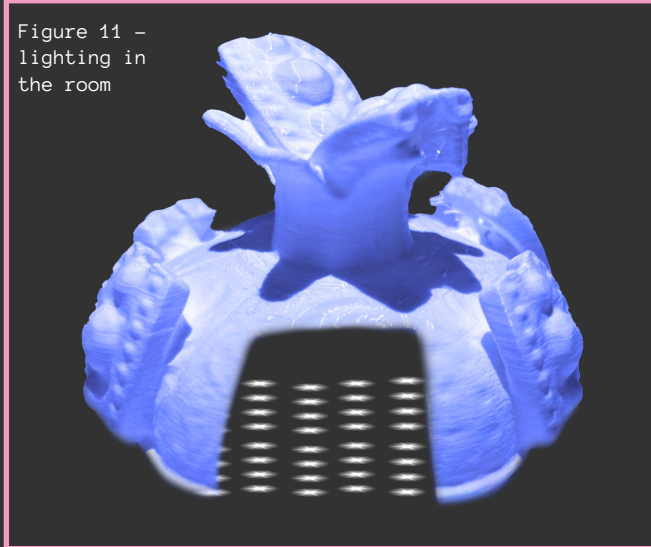
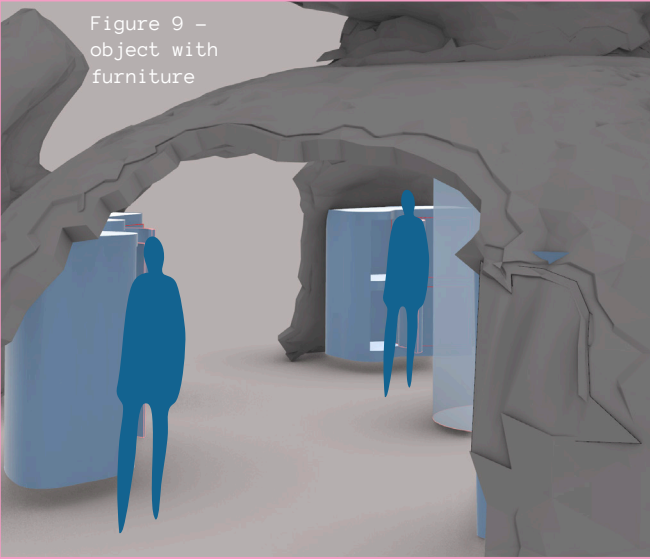
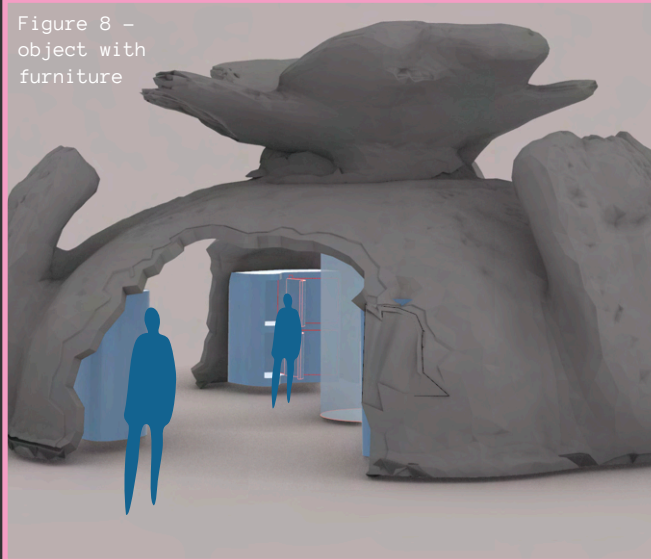
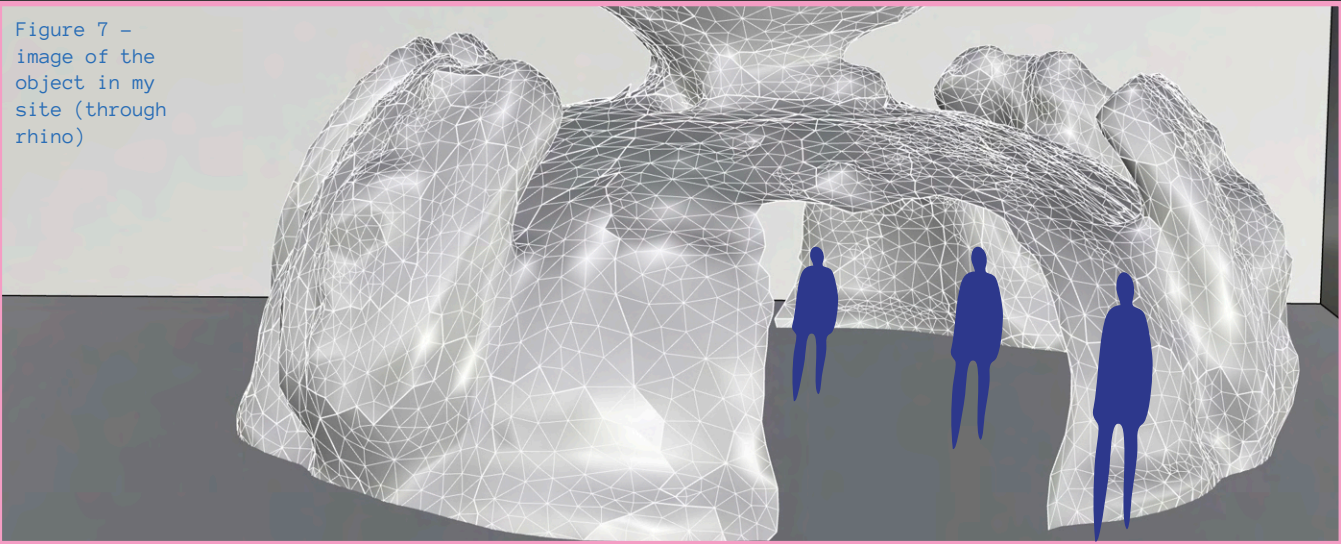
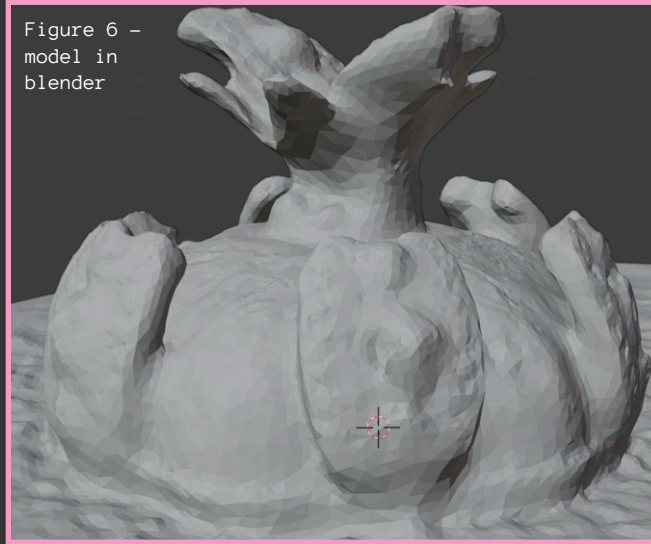
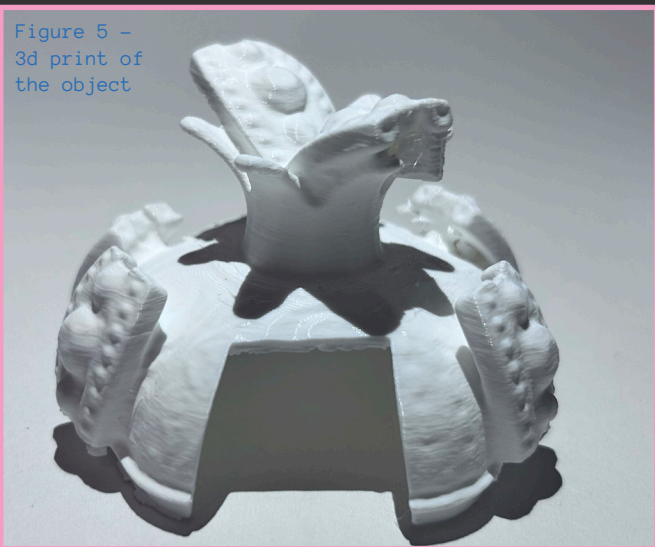
Figure 2 - image of the atmosphere of my space



# DESIGN PROCESS

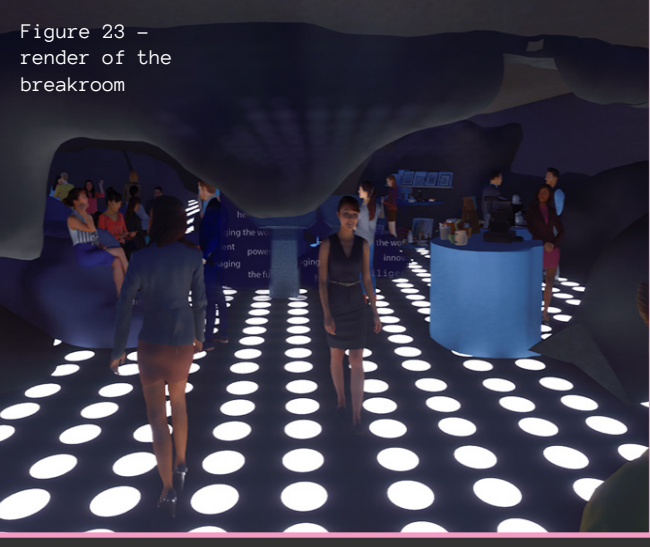
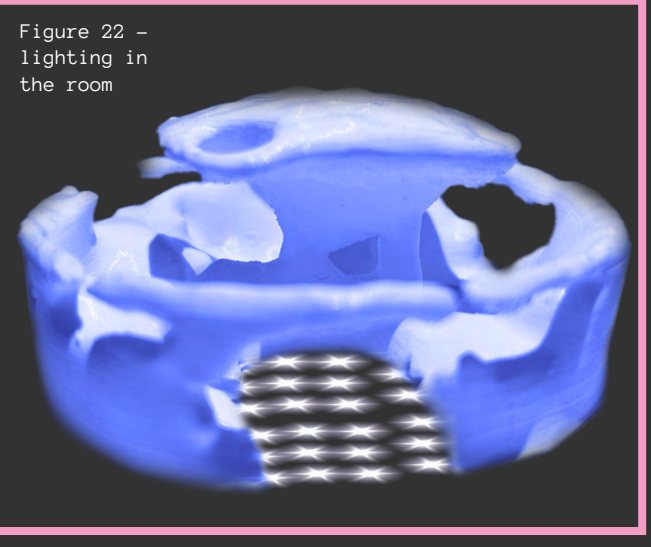
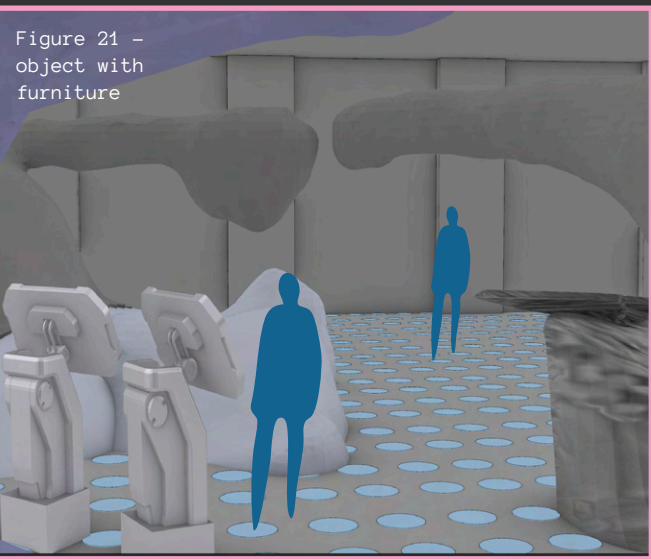
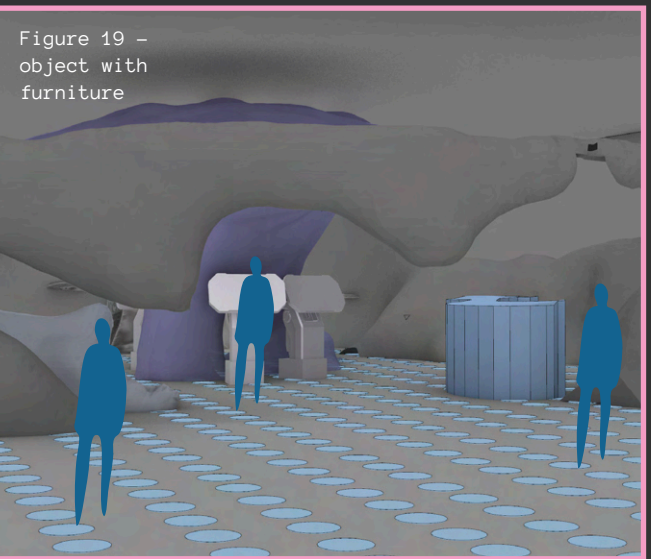
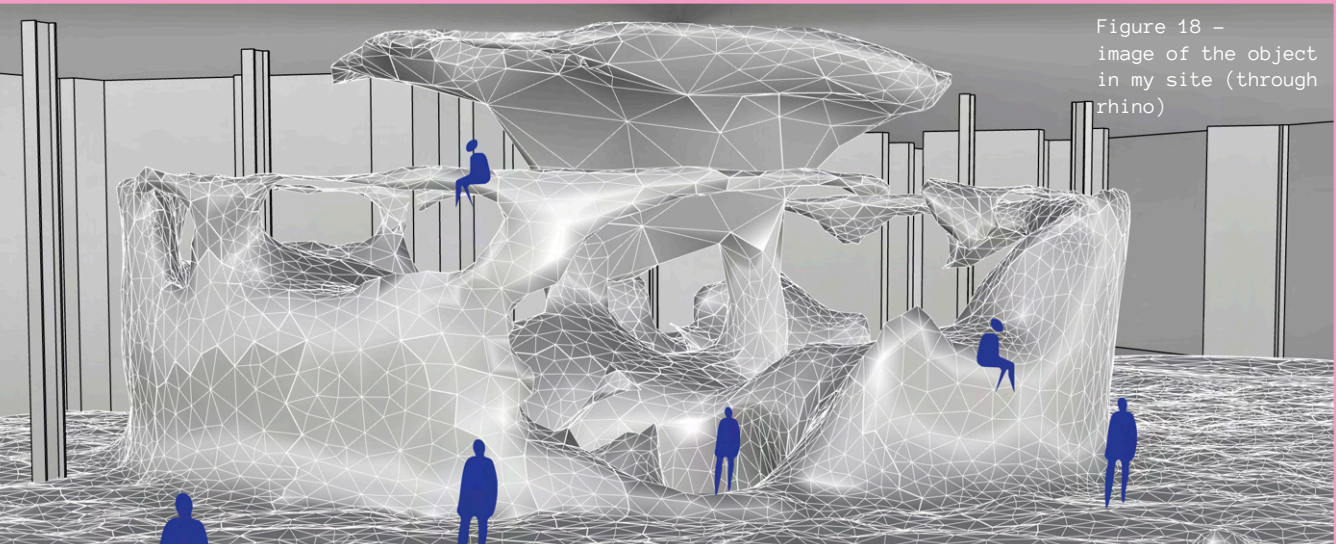
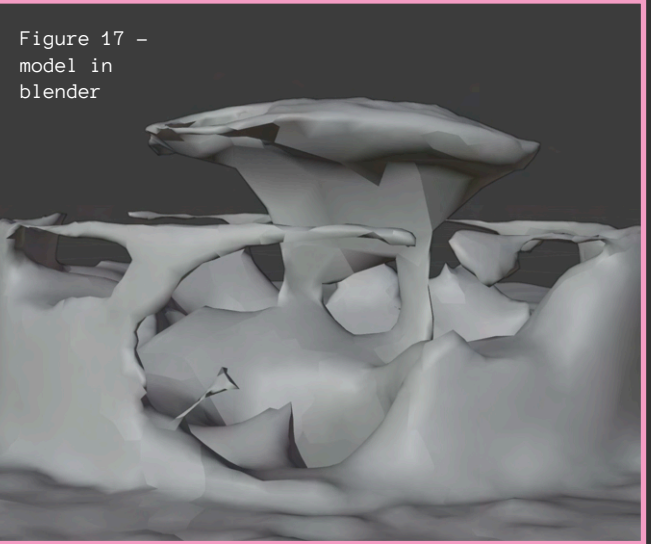
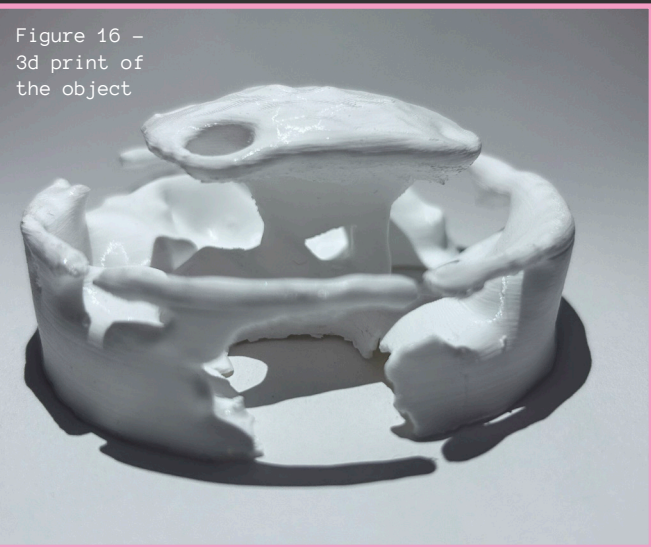
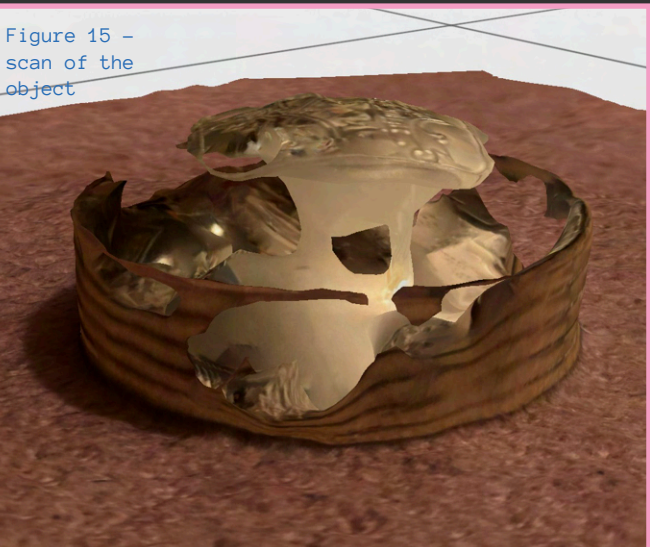
## CLOACKROOM

I created the cloakroom model by 3D scanning a lid using the '3D Scanner App,' which I then 3D printed. I later imported the scan into Blender and Rhino to refine the design.



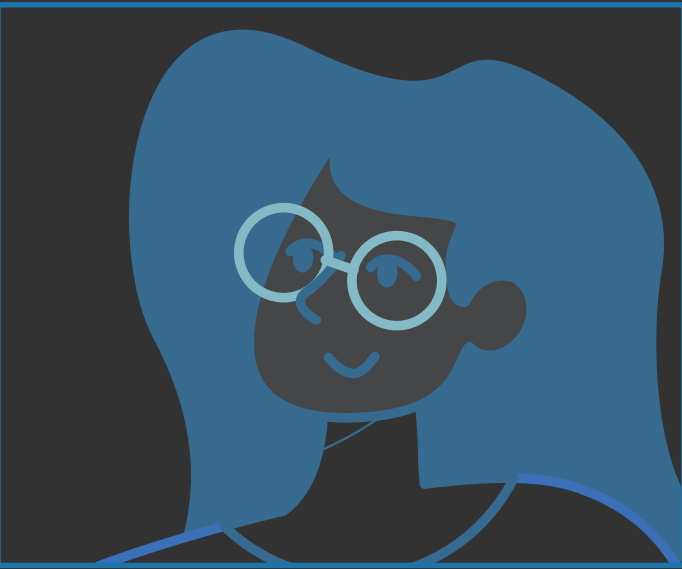
## BREAKROOM

I 3D scanned another object I had at home using 'Abound'; although the scan isn't perfect - the flaws reflect its AI aspect - which I then 3D printed.



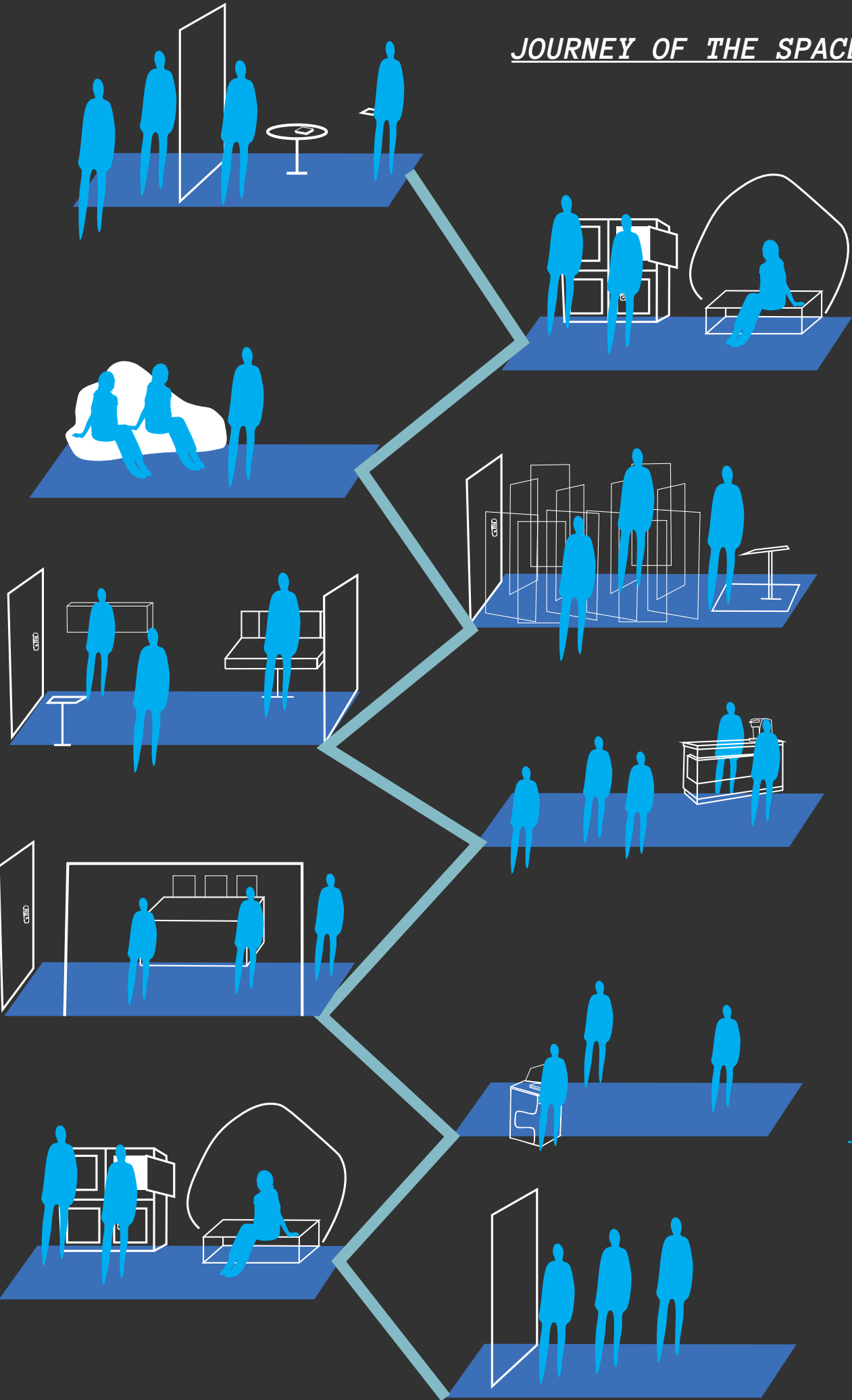


# FINAL DESIGN

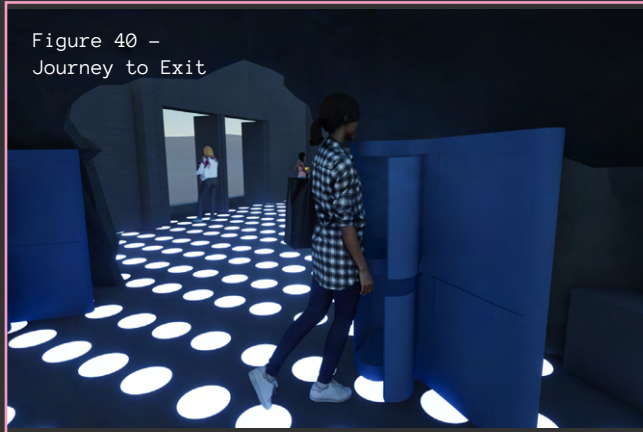
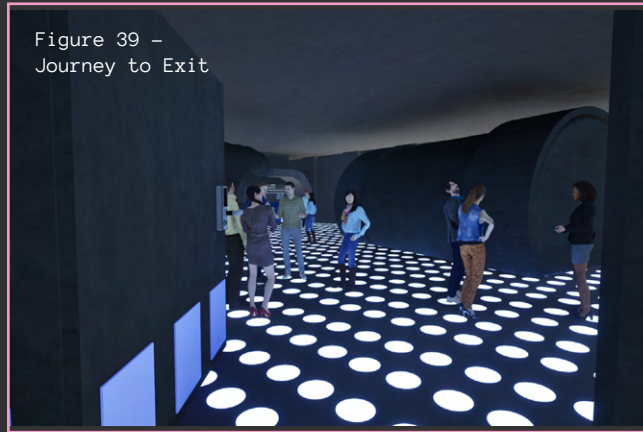
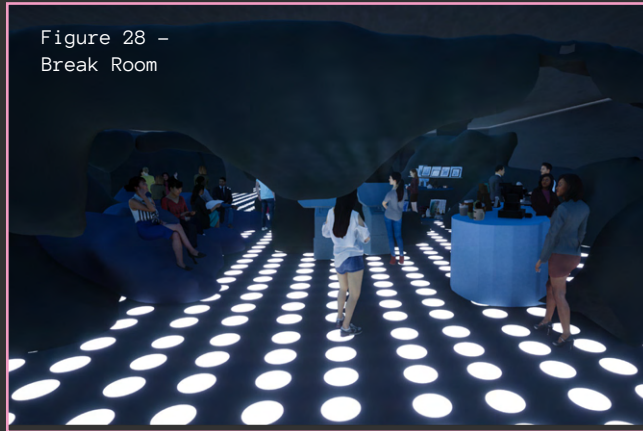
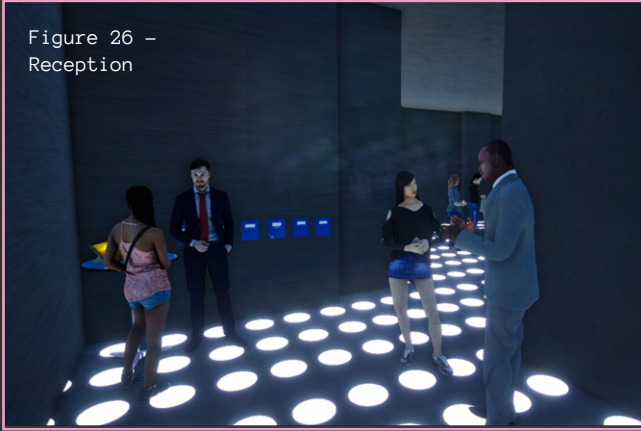


Hi!! My name is Mia. I started of my journey in Deeo\_Key being very skeptical of AI, but after experiencing this space, I began having a more positive look on AI

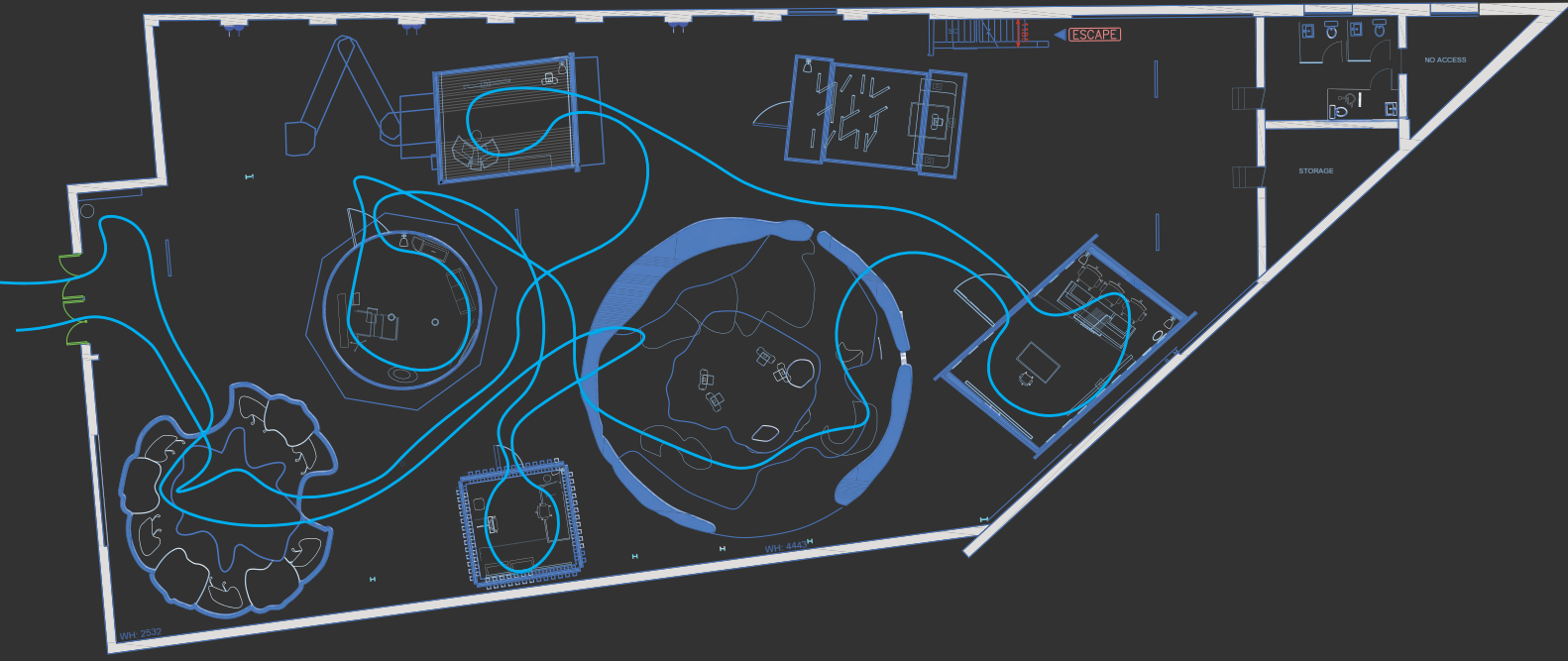
## JOURNEY OF THE SPACE:



## JOURNEY THROUGHOUT THE SPACE



## CIRCULARION OF THE JOURNEY



## FAVOURITE MOMENT!





*BREAK ROOM*



## SURVEILLANCE, 'MISSING' ROOM



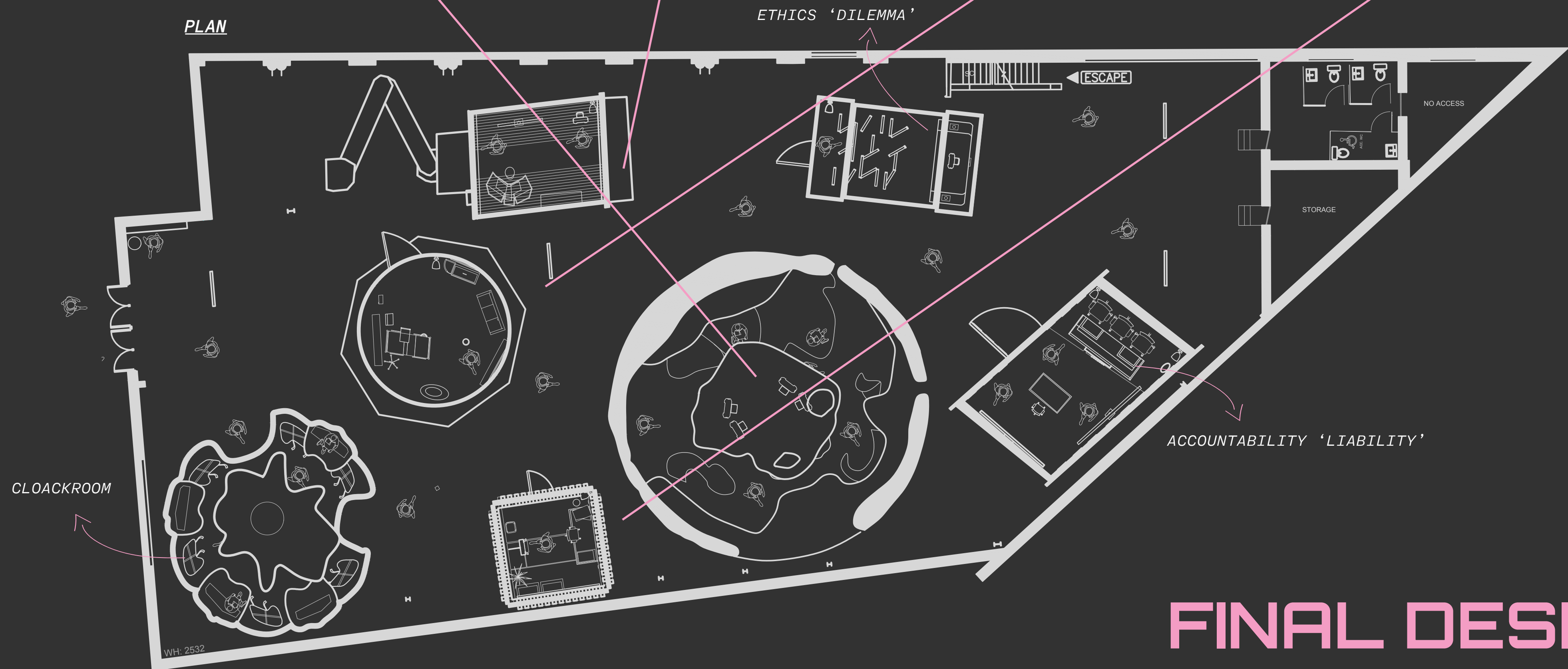
AID 'SYNTAX ERROR'



CREATIVITY 'AUTHORED BY..' ROOM



## PLAN



# FINAL DESIGN

SECTION

