SEAGATE SKATE

Seagate Skate is a new build project in the heart of Dundee, Scotland. The aim of this project is to combine all aspects of street culture in one central hub that helps support, explore and encourage the development and enjoyment of this vibrant culture.

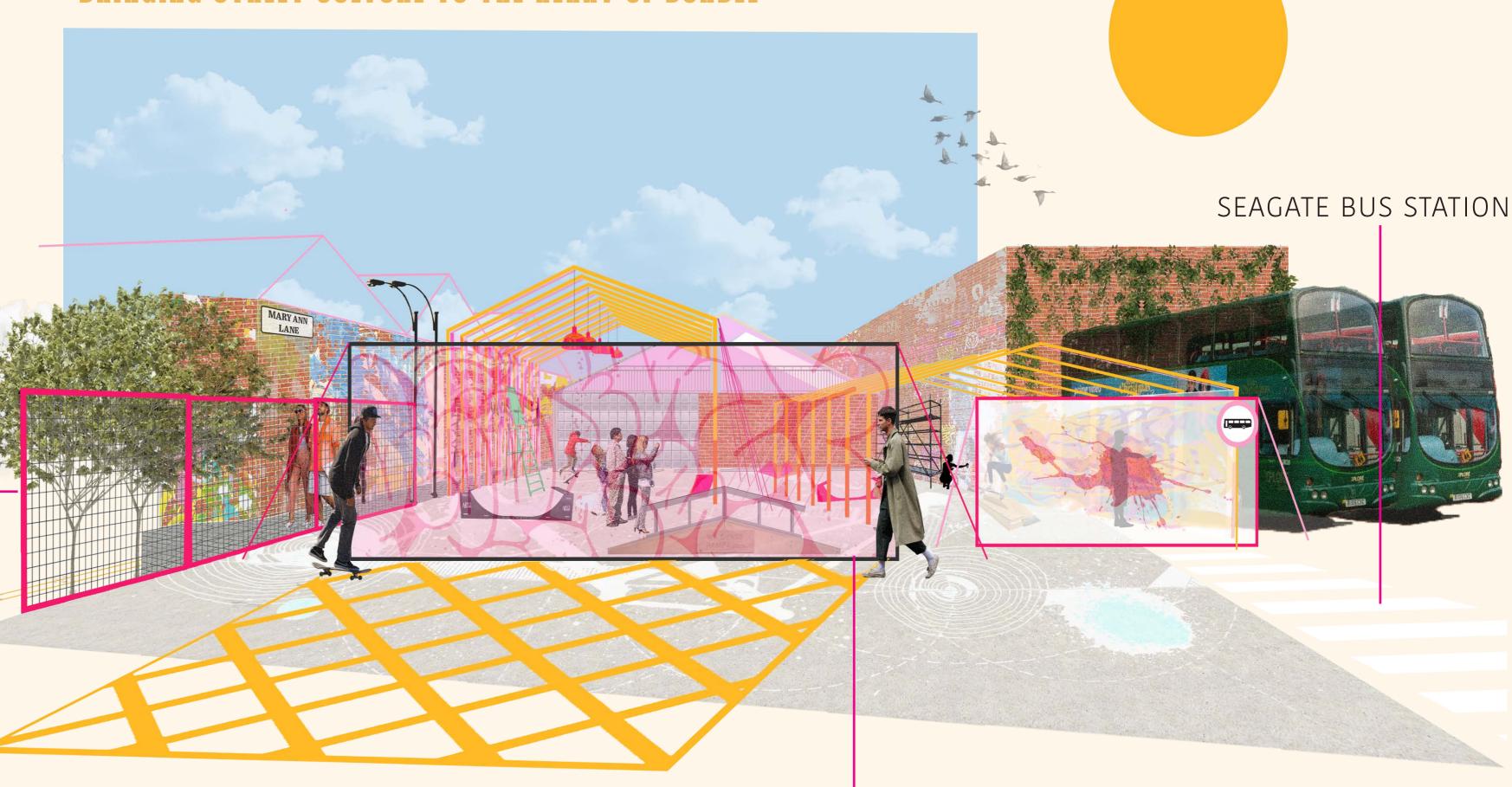
Through art, sport and fashion Seagate Skate encourages everyone to partake in street culture however they feel most comfortable.

The site is made up of 7 different zones. These are three different skate parks to a variety of different abilities as well as a cafe, observation deck and observation areas around the site and finally a concept store for Ozzy's a skate shop in Dundee that is need of an updated establishment.

These zones where designed with all users and civilians in mind to allow a range of abilities to enjoy the space.

MARY ANN LANE

BRINGING STREET CULTURE TO THE HEART OF DUNDEE



SITE







Mary Ann Lane is part of a series of legalised graffiti zones located in Dundee operated and sustained by the Open/Close Dundee initiative which aims to bring street art to areas of Dundee that are prone to become run down which in turn ruins many parts of the city. Open/Close have helped tackle this problem by transforming and renovating parts of Dundee's streets which before were off putting and intimidating for many Dundonians.



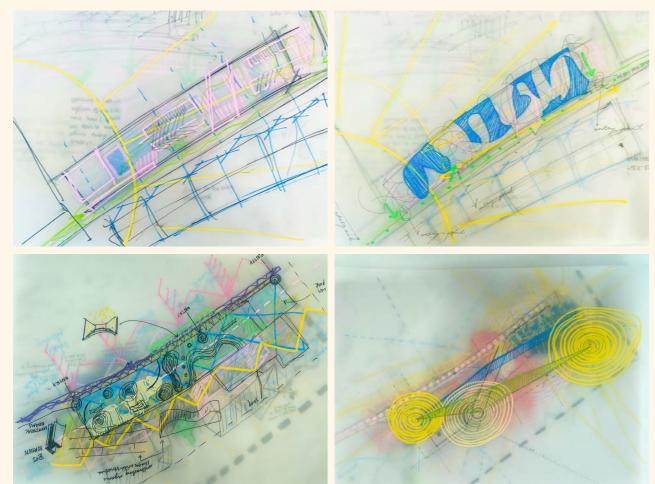
SKATE ZONE

One the key reason that this site is so important is because of it's relation to the Seagate Bus Station. Tourist and people venturing into Dundee should be welcomed to this "City Of Design" not off putted by a run down area and stark flood lights looming over them. This design helps welcome people immediately into the vibrant culture of Dundee and see the amazing and interesting people that live there. It also allows people to wait and be entertained by the skate culture while they wait for their bus, which create a more positive atmosphere in the Seagate area.





ZONING DIAGRAMS MODEL MAKING USER ENGAGEMENT



During the development process, I made sketch models to experiment with form, layout and materiality. The model below is an experimentation of using Polycarbonate and how it would react to spray paint to allow more space for graffiti and street artists. It was interesting to see how lights effected the material when painted and how the colour and shadows were manipulated. Using this material helps add another challenge for graffiti and street artists as well as provide them









During the project I instigated a series of user engagement task including interviews but the most informative was my graffiti boiler suit. I wanted to gather information about peoples opinions in Dundee about street art as well as their feelings towards my project. I went up to random people in the streets of Dundee and asked them their opinions and asked if they would use spray paint to draw or write how they felt onto my boiler suit. It was really interesting to watch how people reacted to using spray paint for the first time and how their unease turned into enjoyment once they started. I think it was a good way to challenge peoples opinions and allow them the opportunity to experience graffiti in a more positive way that they might not have experienced before.

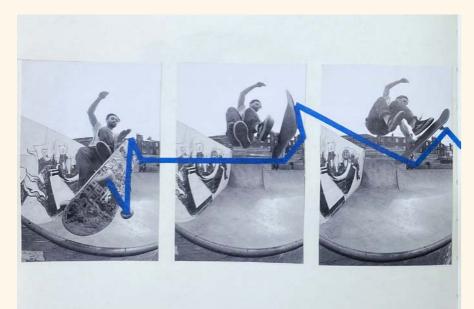
WHY DOES DUNDEE NEED A SKATE PARK?

Currently in Dundee the only skate park is located in Dudhope park. Small, cramped and tucked away Dudhope does not have the facilities to accommodate a sport which is rapidly growing in popularity. Skateboarding now sites at 6th most popular sports globally.

Skateboarding and other skate sports have amazing benefits for individuals and the community.

1. Its a good for reliving stress
2. Skating is a very social sport allowing people of all ages to make new friends and connections in a world still recovering from a pandemic being social is a top priority in recovering.

3.Its a good form of exercise for strength, balance and cardio.





One of the main inspirations behind the entire design and layout derived from tracking movement of skateboarders and how they move and perform in space. Using the shapes I took from the tracking tasks I started to create 3D models that helped me visualise potential structures and layouts. Layout was a crucial element in my design not just for aesthetics but also safety. I needed to insure that skater and pedestrians had enough room to move about freely, I also had to ensure that there was enough space around ramps, jumps and bowls to avoid collisions.

EXPLORING SKATE MOVEMENT



MODEL EXPLORING SKATE MOVEMENT





SEAGATE SKATE

PRINCING CTREET CHITHRE TO THE HEART OF RUNDE!

