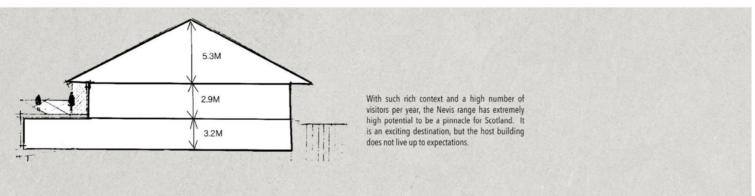




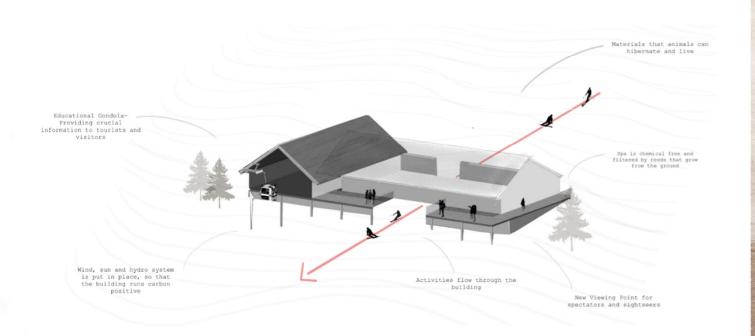


Combining the idea from en-loge of a tunnel, I started to consider the idea of using the beams as a ski/bike entrance to the building. I wanted to utilise the building into becoming part of the context and the sport.

The next stage of the process was to start looking at each floor, to how the user would travel into the building if was possible to ski in / out.

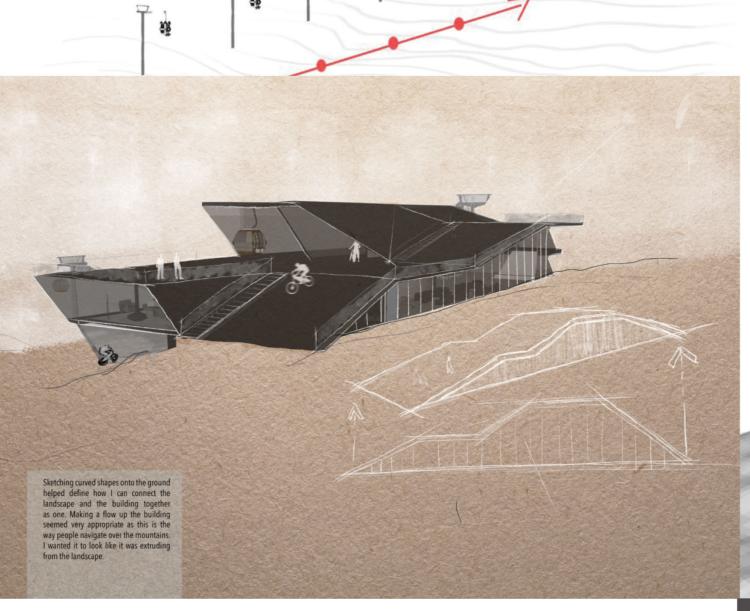


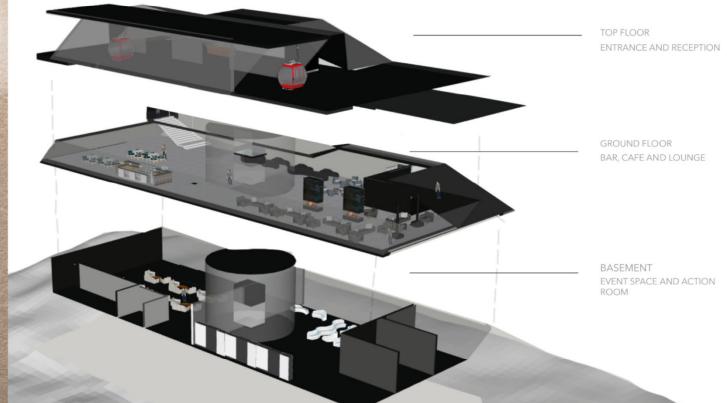
Site: The Nevis Range

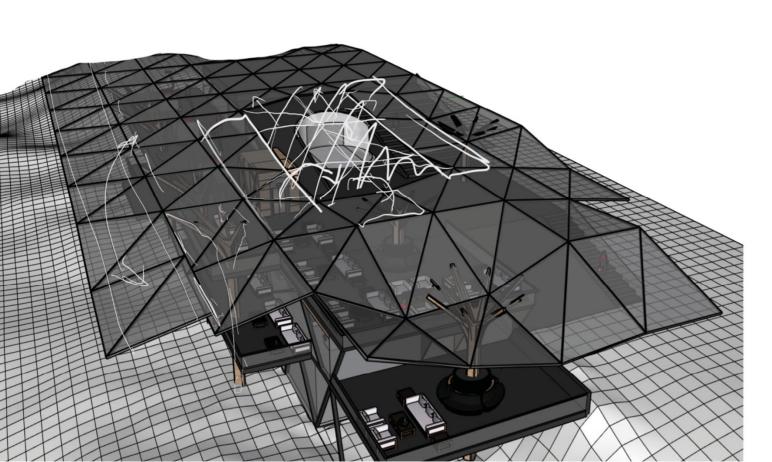


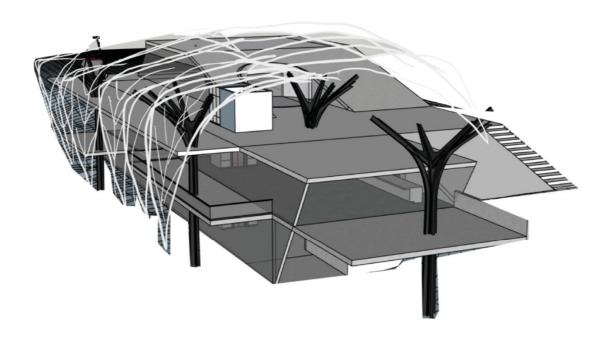
In the early stages of looking at the functionality, looking at how users could navigate through the spaces was important.

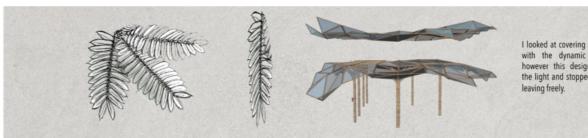
After looking at the potential of the building, it became apparent that the building was nothing more than a big shed, that served the basics of a









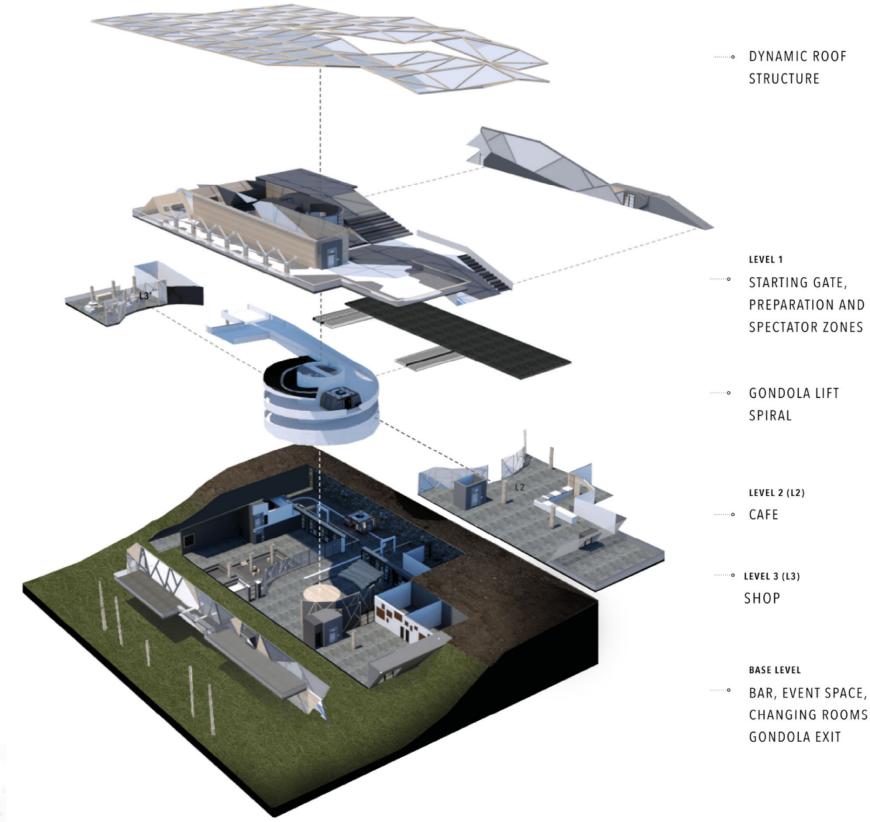


I looked at covering the entire building, with the dynamic canopy structure, however this design concept blocked the light and stopped the gondola from leaving freely.







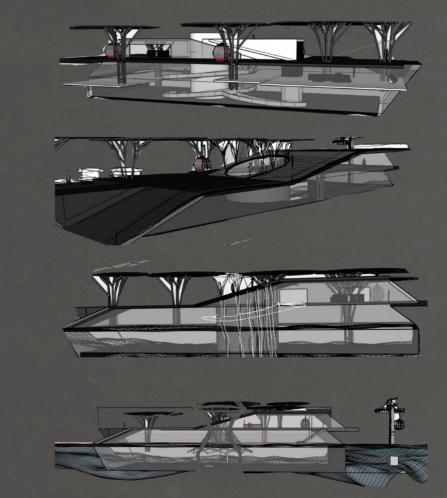








Through multiple development concepts, I looked at where it was most appropriate to have cover from the canopy and where rain/snow could fall. It was important to have the canopy above the gondola to hide the railing and to keep people covered coming off.



STRUCTURE

LEVEL 1

LEVEL 2 (L2)

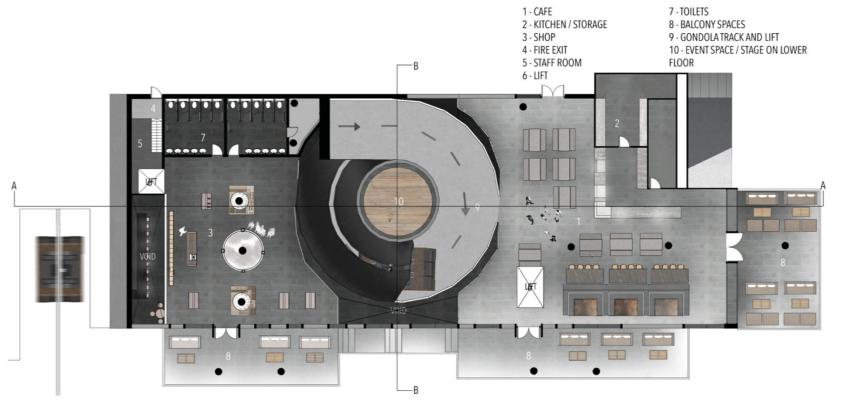
BASE LEVEL

CHANGING ROOMS &

GONDOLA EXIT

PREPARATION AND SPECTATOR ZONES















RE-DESIGNING THE GONDOLA

When re-locating the gondola, I considered making the gondola become part of the building, with the same materials and designed for more than just functionality.

I considered different forms of the gondola, and how they would withstand the strong elements of the Nevis Range.

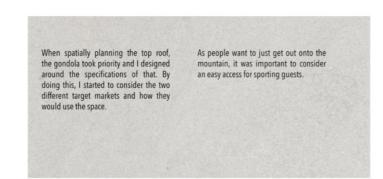
Taking inspiration from interactive lifts in New York and other ski resort entrances, I started to see the gondola as space of its

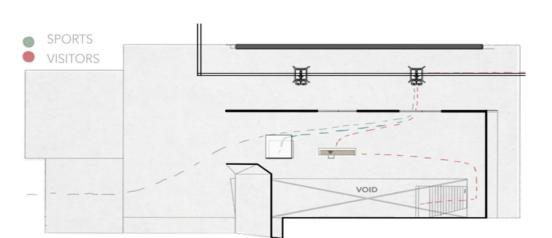


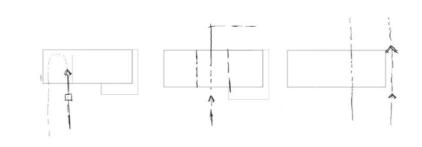






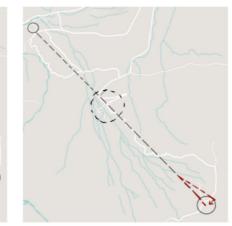


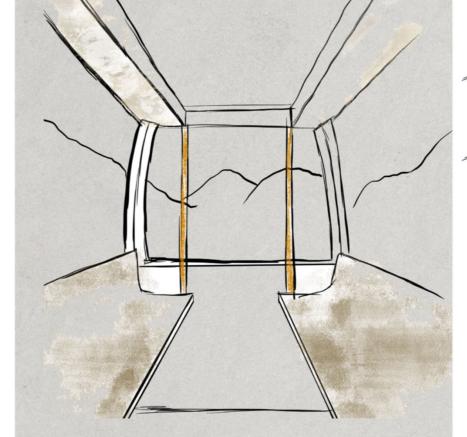




BASE LEVEL PLAN SCALE 1:200







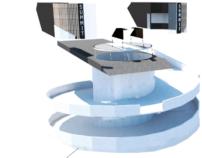












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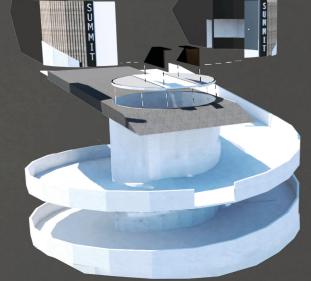
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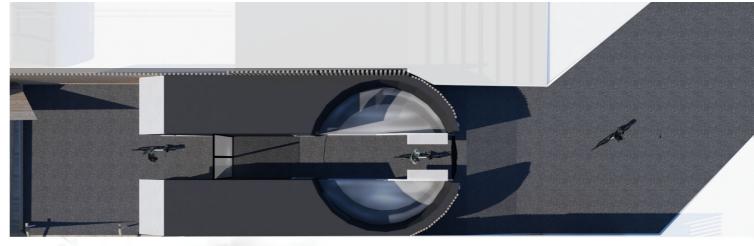
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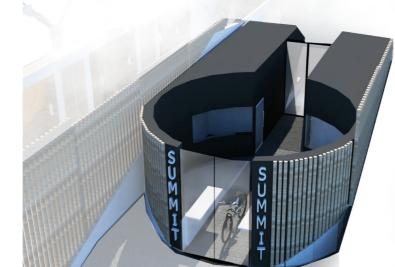
To truly make the starting gate part of the building, I wanted to heighten the experience and anticipation as much as possible. I wanted to build high anticipation and then be hit with the elements of the wind on the trail leading just off from the building.

To make this possible, I decided to make the starting gate into a interactive experience with acoustic panelling to emphasise the sound when the doors open, and black to emphasise the natural light.









ENCLOSED

- ACOUSTIC PANELS - SOUND EFFECTS - LIGHTING (RED, YELLOW, GREEN)

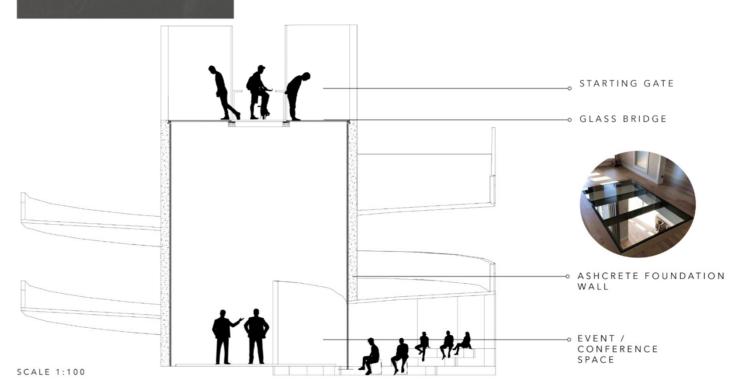
BUILDING OF ANTICIPATION

CONNECTS TO APP - TRAIL TIMES START- FINISH TIMES

A MOMENT OF REFLECTION

- CONNECTS BACK TO GLOBAL WARMING

To peak the interest of the athletes into staying for an event and have a unique experience I decided to design a bridge-like design for the floor of the starting gate. With walking glass panelling on either side of the central walkway, this looks straight down to the event space.



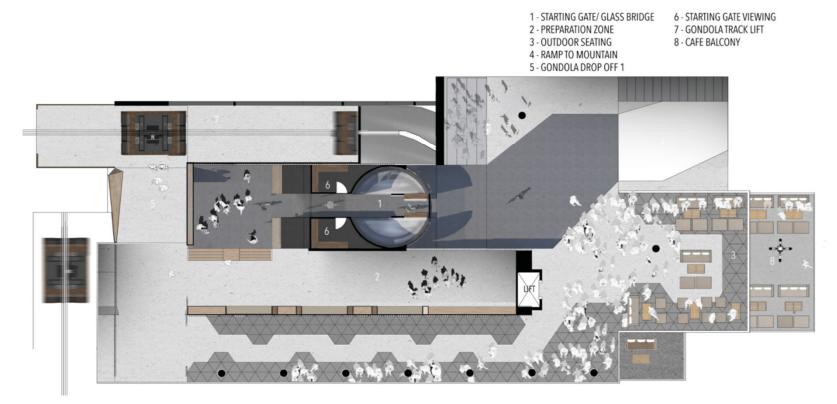




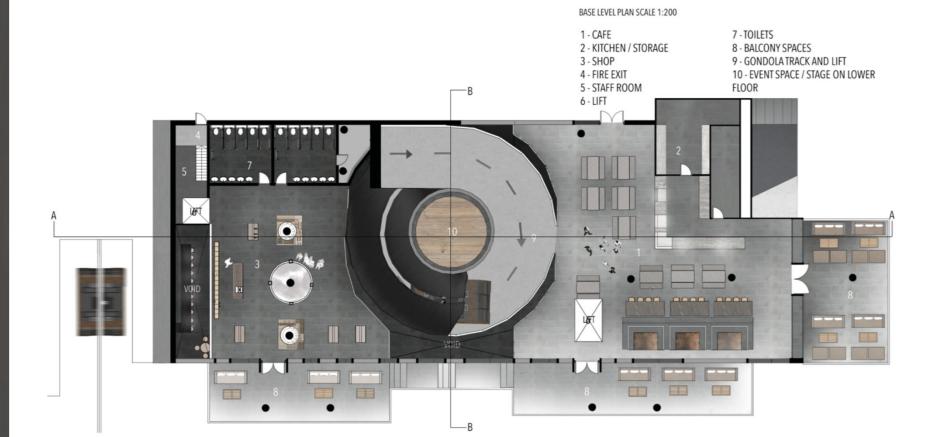
5 - GONDOLA TRACK SPIRAL LIFT



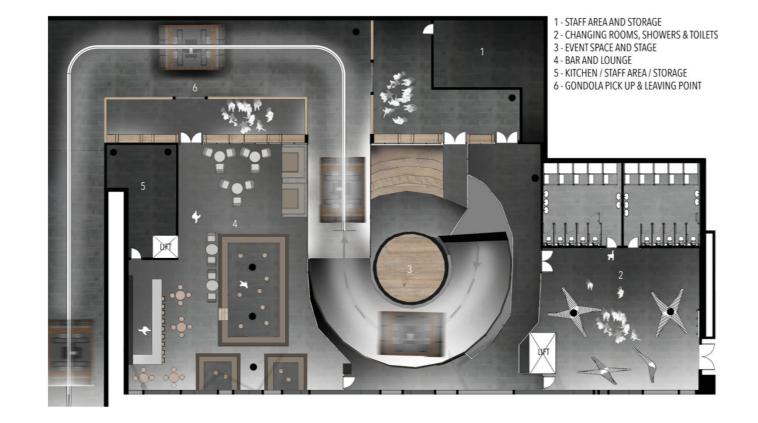
TOP FLOOR PLAN SCALE 1:200















Link to Project Video https://www.napierdegreeshow.co.uk/interior-spatial-design/olivia-nisbet