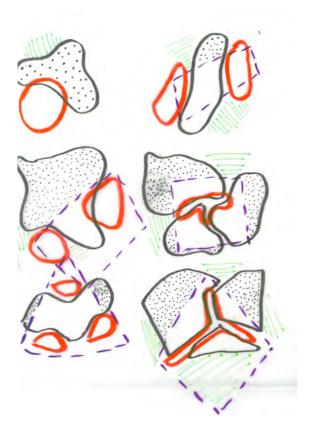
FIRST PROPOSAL OF FESTIVIAL PAVILION IN SPACE

The design intent and ambition is to create dynam-ic relationships between community, location, Weekday the brand, sustainability and education for the benefit of being aware of consumerism through design; prioritising a more thoughtful ex-perience. This aims to create an exciting and new way of experiencing the retail world. Weekday the brand is a green, sustainable brand striving to make their clothes as recyclable, durable and circular as possible. My approach has focused upon making attachments to products through rituals to extend the lifetime of an item of clothing. This is achieved by bringing in screen printing and naturally dying clothes, influenced by in store pro-jects Weekday introduces to their audience. Throughout this proposal, the drive has been to rethink consumer culture with circular priority while additionally ensuring the festival pavilion for Weekday is comfortable for the expanse of people, community and he audience of Weekday - bring-ing in natural dying drums, a traditional process ound in places such as Morocco and India, using landscape and organic design to excite the community and offering this new perspective of shopping. Doing this ensured the reach of this project is bigger than just for Weekday, but a pavilion reflecting and teaching society the importance of being aware of sustainability and how the retail industry in our Western society is a large factor harming the environment.

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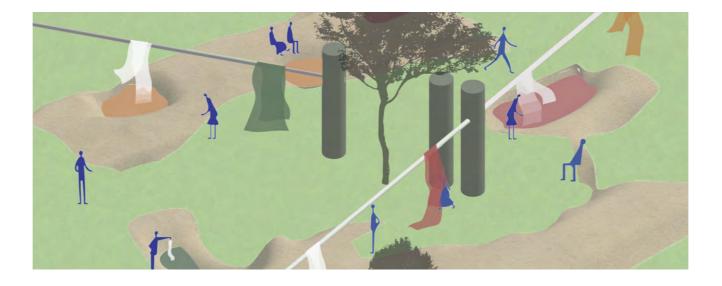
mooool - Children's Discovery Center of COB Wangjing Mansion by L&A Design



Turenscape Design Institute - China, Urban green space / public space



Storyboard of someones journey through the space and their role as part of the process



when people arrive they'll observe the space and once explained they would find any piece of fabric and cut the amount off they want.

After cutting some fabric they would decide the coloured dye they like and prefer, out of the natural dying drums.

Once dunking and submerging the fabric - watching the plainly coloured fabric develop from the colour in the dye.

The audience would then place the dyed fabric back onto some scaffolding, letting it dry. Which then they would notice the dry fabric done by previous people exploring the space and choose their favourite.

From there, it would be taken over to a workshop area in which it can be cut, sewed and made into a item of clothing.

Where they can leave the space feeling accomplished, educated and pleased wearing the item. This will allow the community, visiters, audience to feel attatched to the item of clothing they made, learning about circular economy and about how the retail community needs to be more aware of the issues within it.

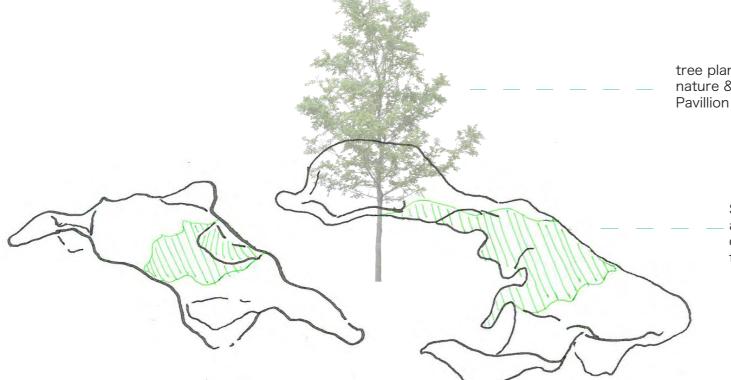




Weekday name printed onto the stairs, to subtly showcase the brand. Inspired by Weekday text around retail stores

tree planted to commemorate the power of nature & to add a mark from the Weekday Pavillion

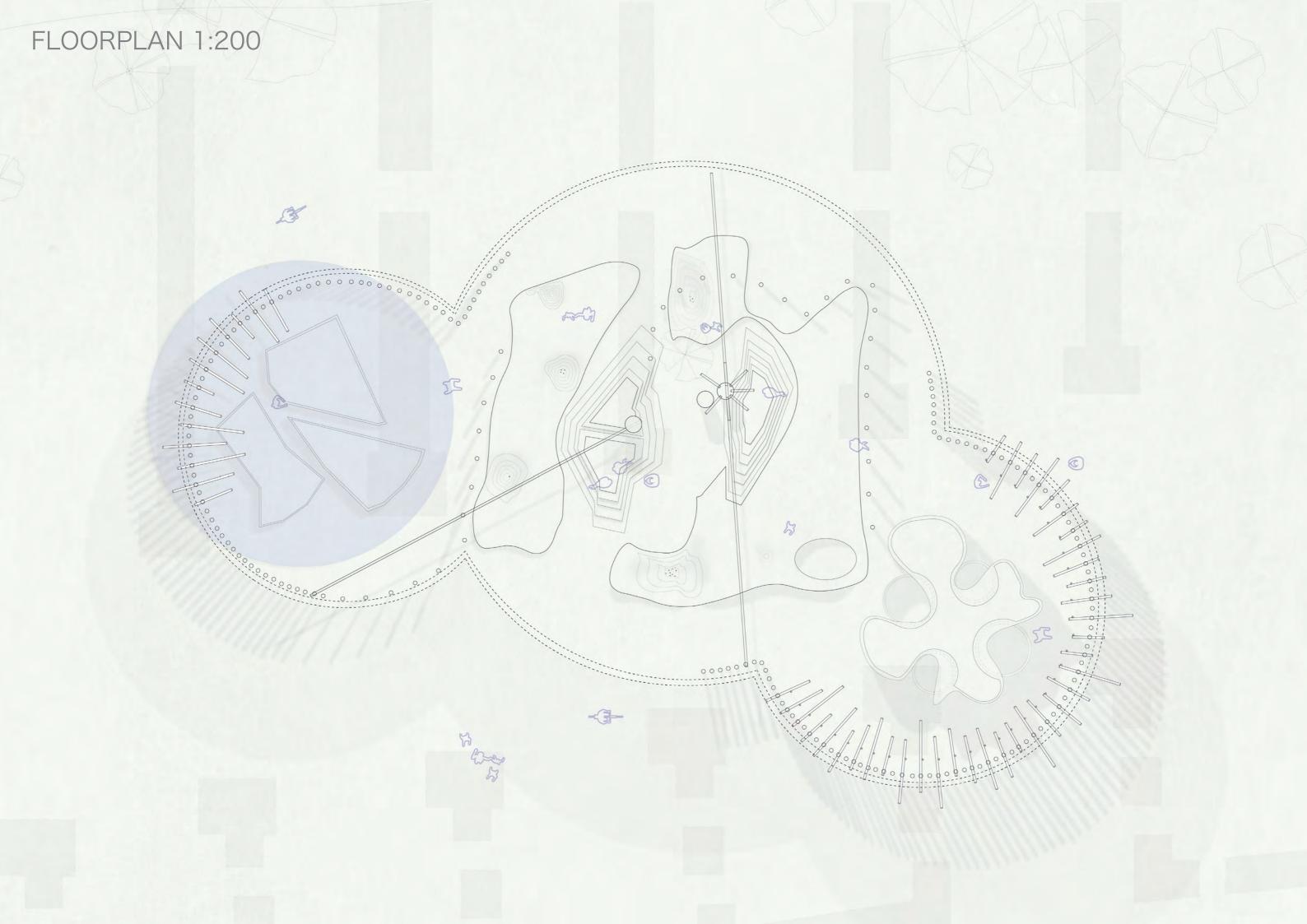
Swedish map, printed / painted onto clay, cre-ating an interesting print & bring the brand originality into it - allowing people to question the reason for this post festival

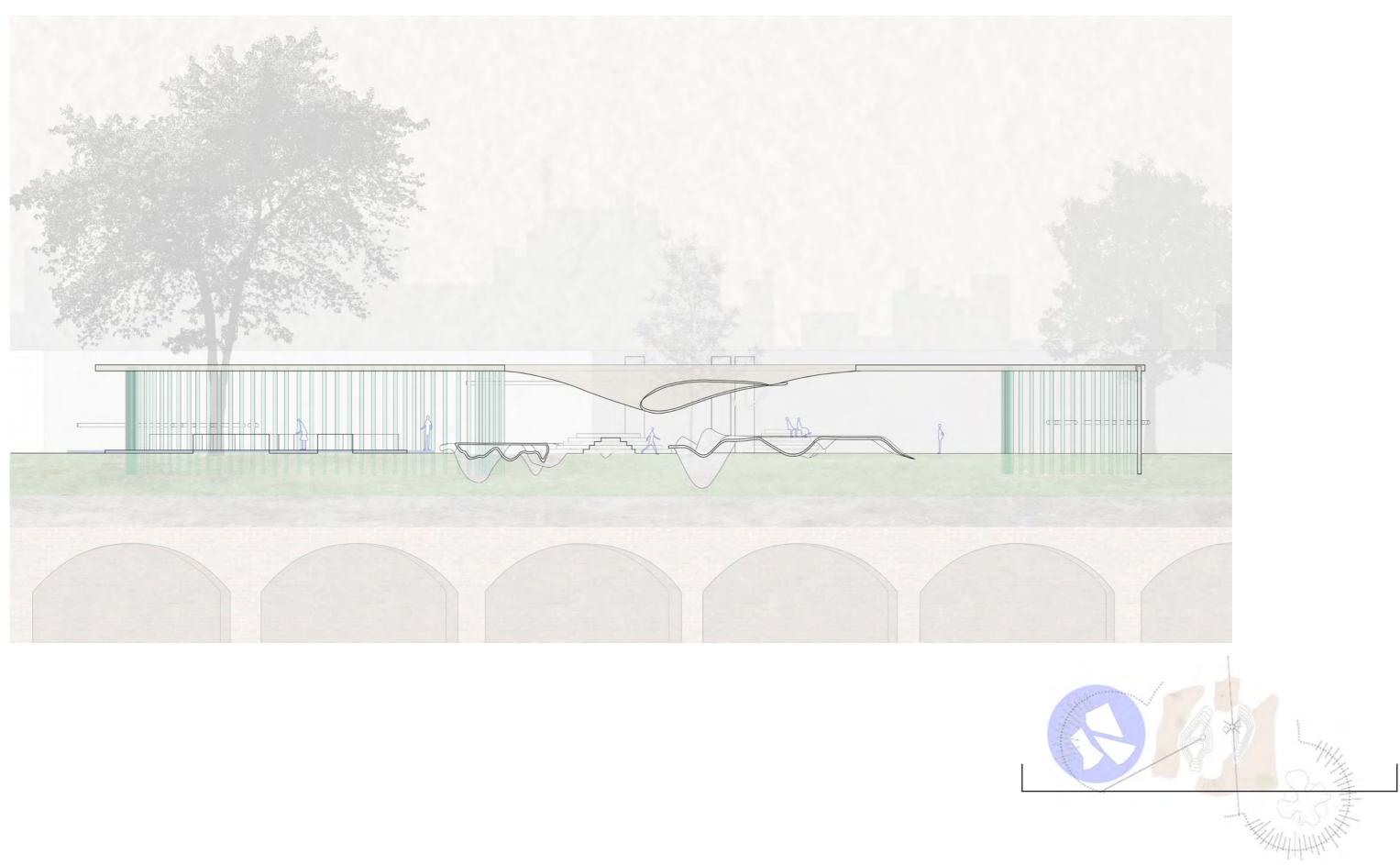


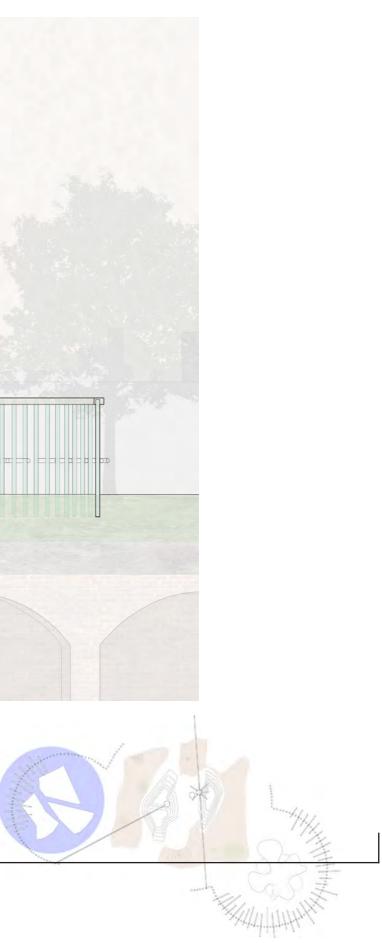


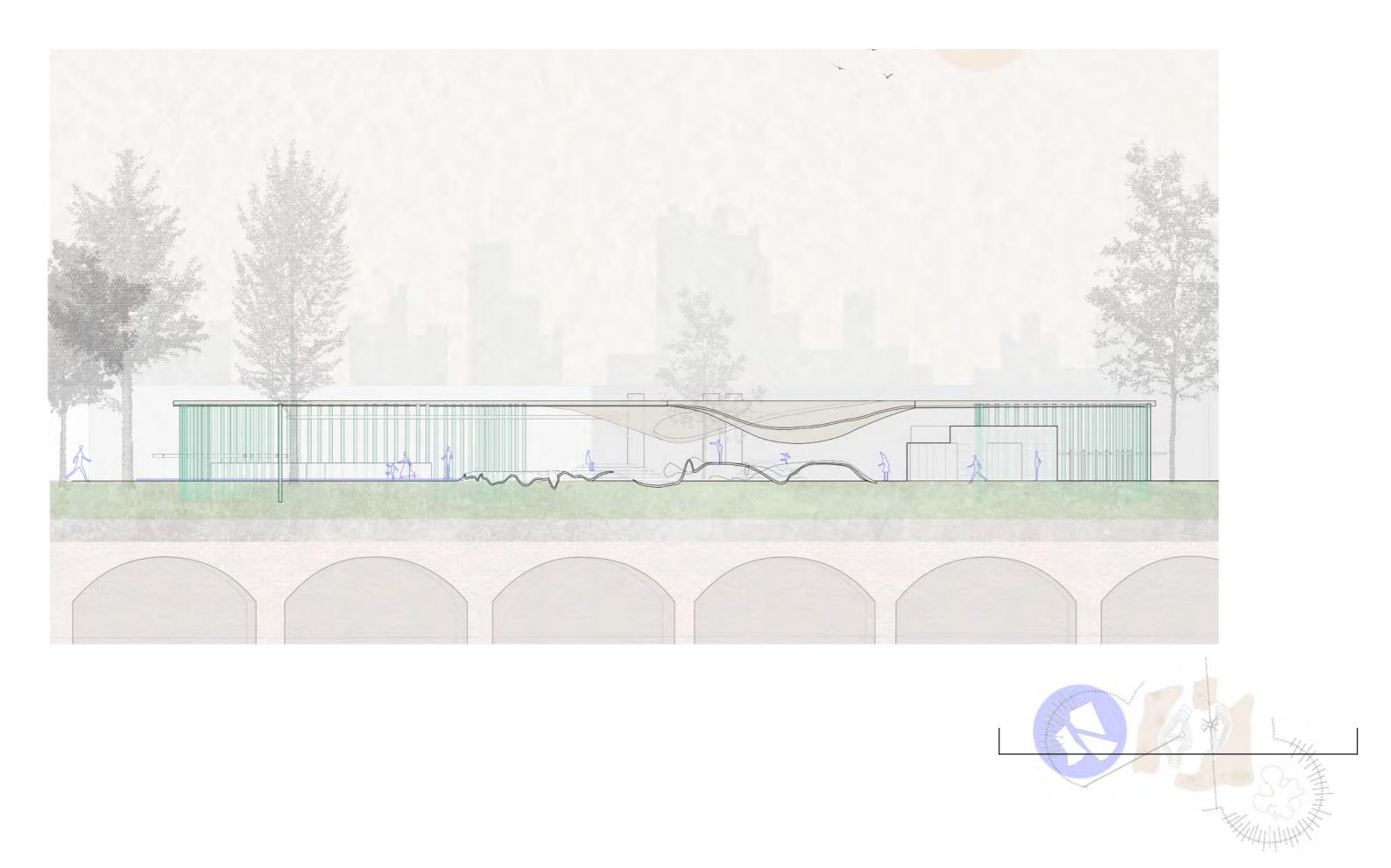
EXPERIENCE POST FESTIVAL FOR COMMUNITY

The importance of maintaining the brand after the fes-tival has finished, is important for Weekday to be rec-ognised. Ways that this could be achieved is by printing the Stock- holm map onto the drums, however this was less successful as a part of a design. However bringing a continuous text around the ridges of the steps / seat-ing, feels like sutble but iconic Weekday aesthetic.

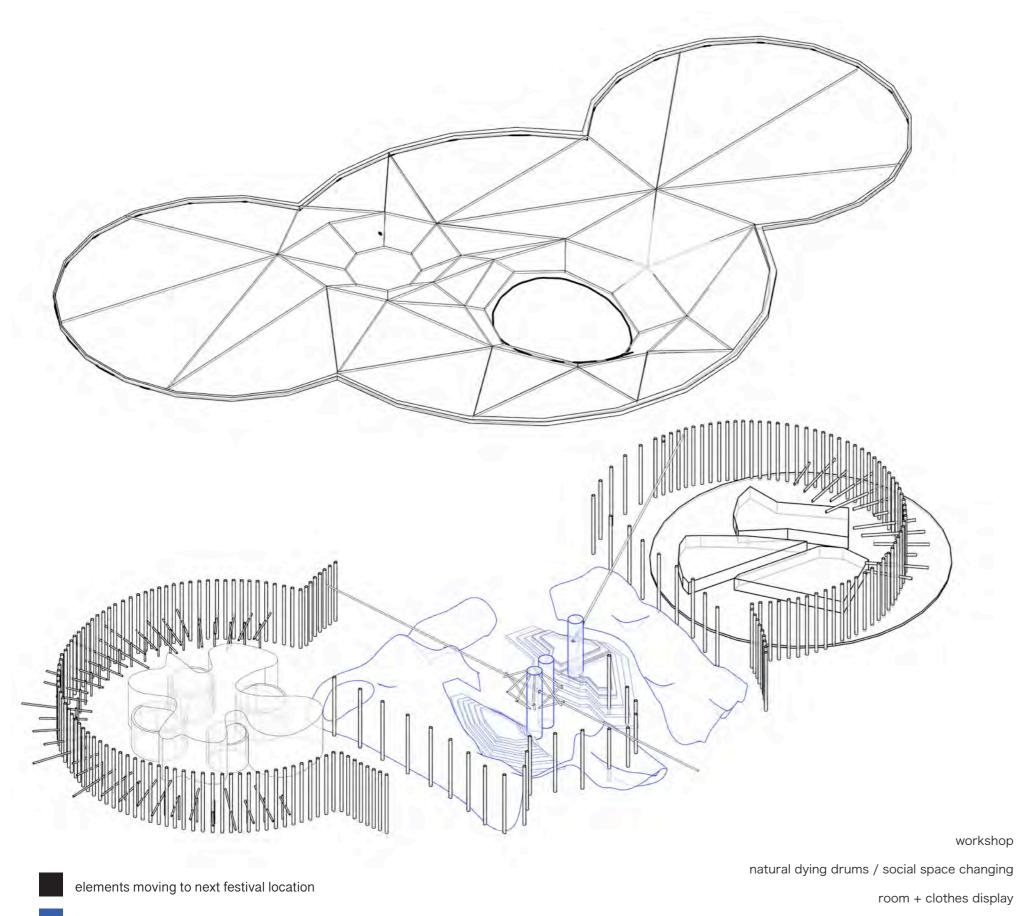








Elements staying post festival and ele-ments moving to the next festival location



heritage, staying for the community

