

Parallel Realities

181.Futures.C24_01

New construction of public space takes place every day above ground, but could we envision for this to be shifted underground? It could be said that the underground is not just a place for bunkers, tunnels and trains. What if the future of urbanisation would develop **underground**? How can we **re-conceptualise** the underground to benefit the increasing population of the cities?

The project is based at the Adelphi Pub formerly part of the Tetley brewery site in Hunslet, Leeds. The project will be exploring **heterotopian spaces** that take the user on a journey away from reality. It will house **an immersive theatre**, a **speak easy pub**, and **performer's accommodation**, as well as a **Threshold** in the form of an **underground tunnel**.

The concept of the project is derived from the existing Adelphi Pub in Leeds that serves as a

heterotopia, a place people use to take a break from the outside world. The project consists of three fragments, **The Adelphi Pub**, the now **demolished Tetley brewery coal storage** and an **underground tunnel** connecting the two buildings.

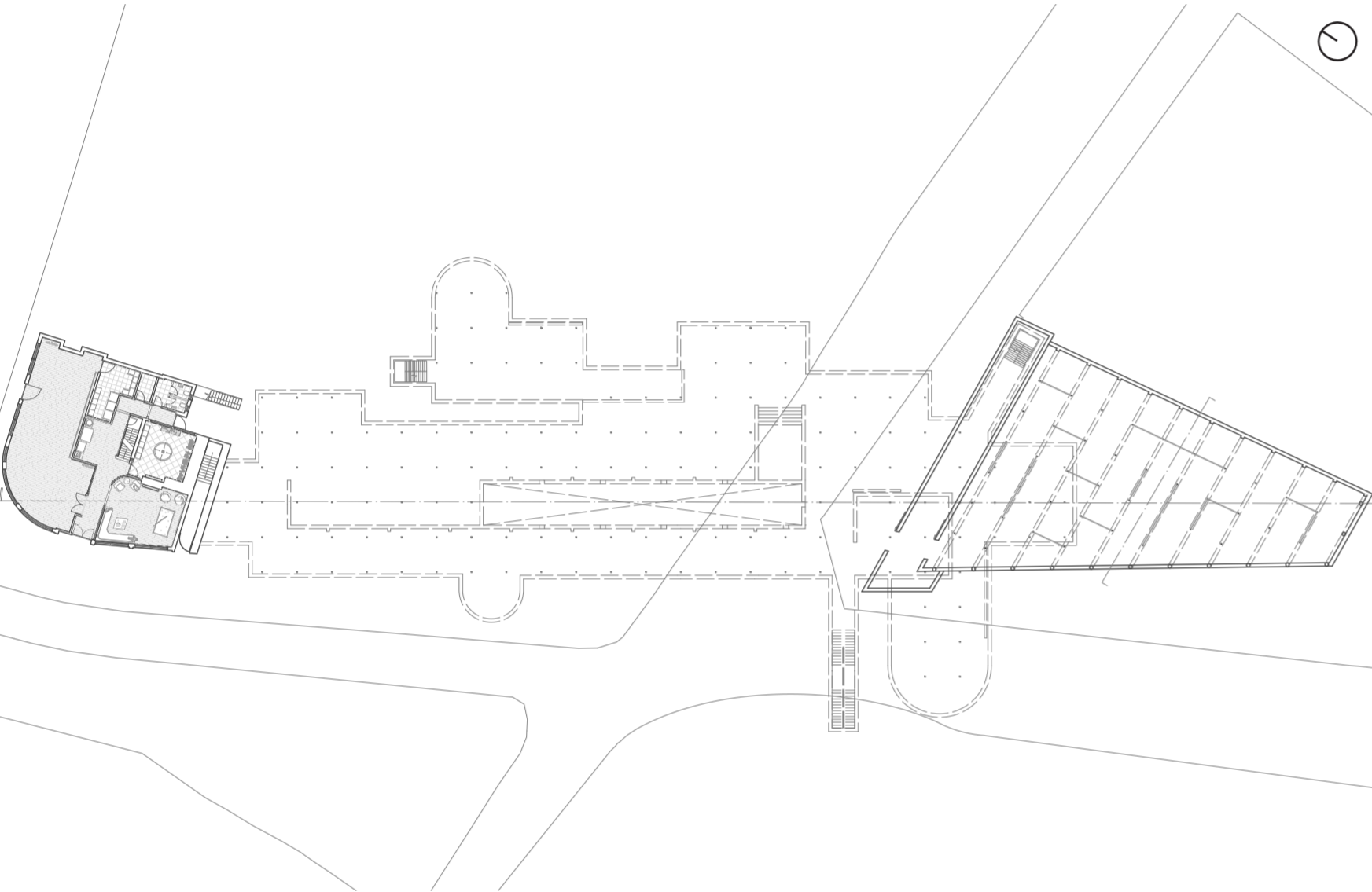
The underground tunnel will act as a **threshold** from the outside world. It will house an immersive theatre with a **modular system** that allows for different theatrical performances to take place. The main idea is to voluntarily allow yourself to be transformed and immersed into a new world away from reality and to encourage gathering and collaboration.

The ThreePenny Opera by Bertolt Brecht will be used to further develop the brief and demonstrate how the tunnel can function as an immersive theatre.



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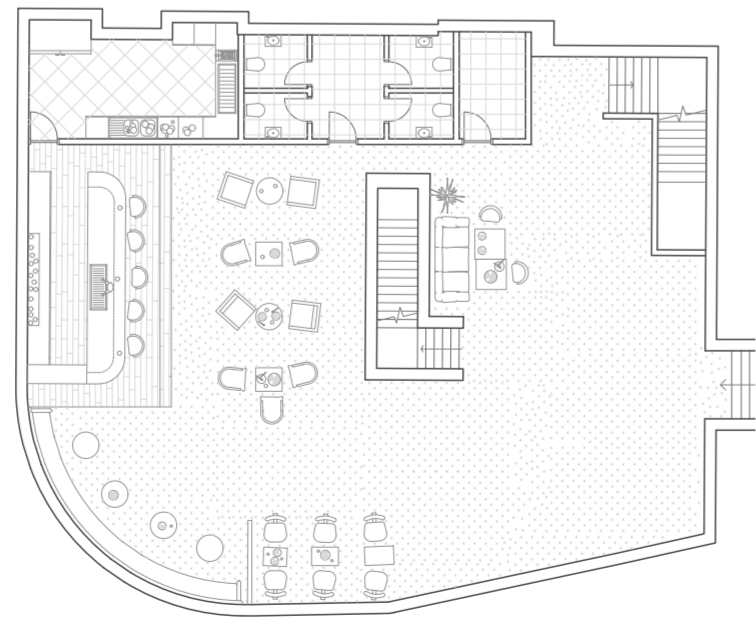
Programme Proposal



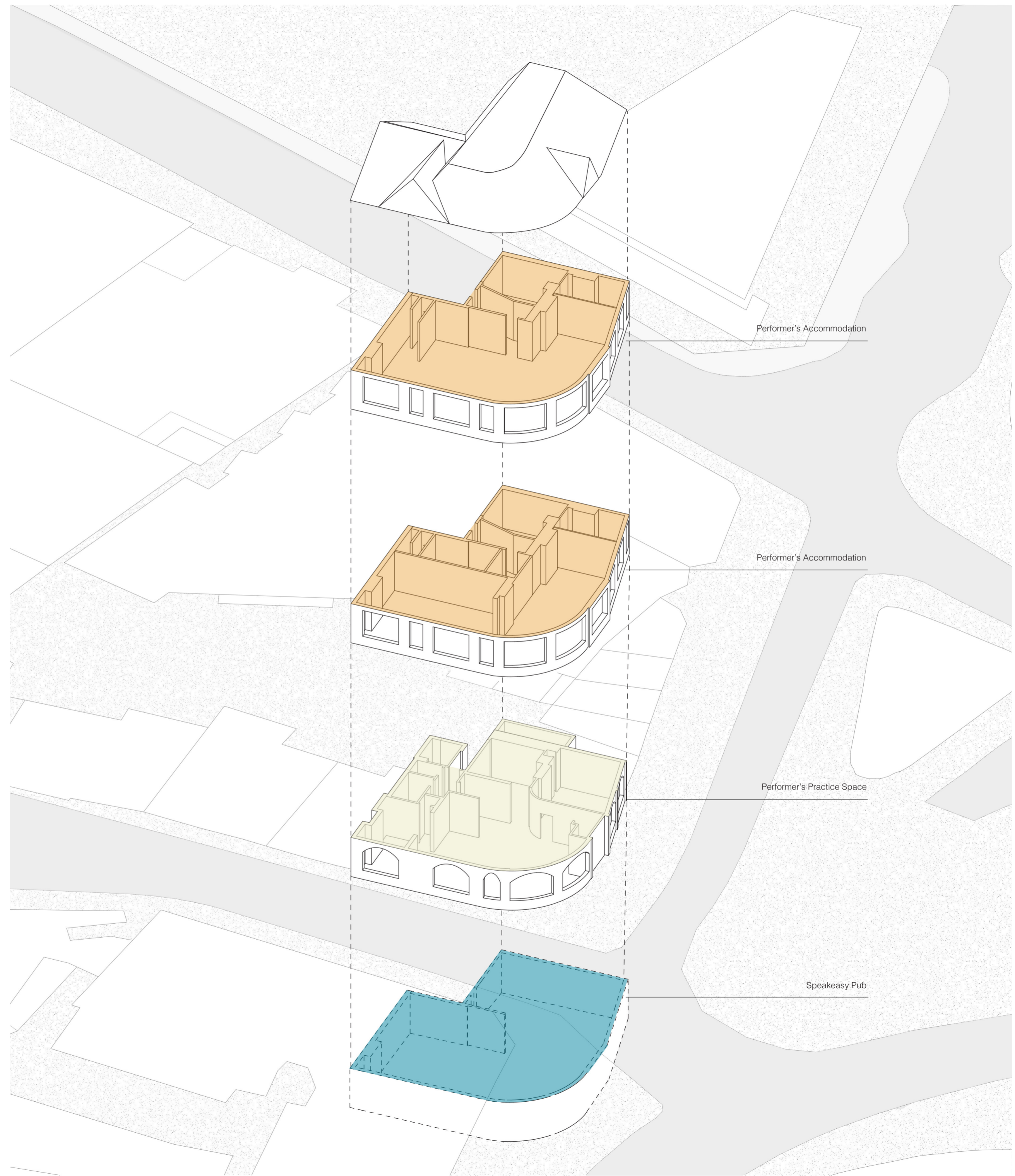
Context Ground Floor Plan 1:500 @ A2



Adelphi Pub First Floor Plan 1:200 @ A2



Adelphi Pub Cellar Floor Plan 1:200 @ A2



Parallel Realities

Project Context



Adelphi Pub North Elevation 1:200 @ A2

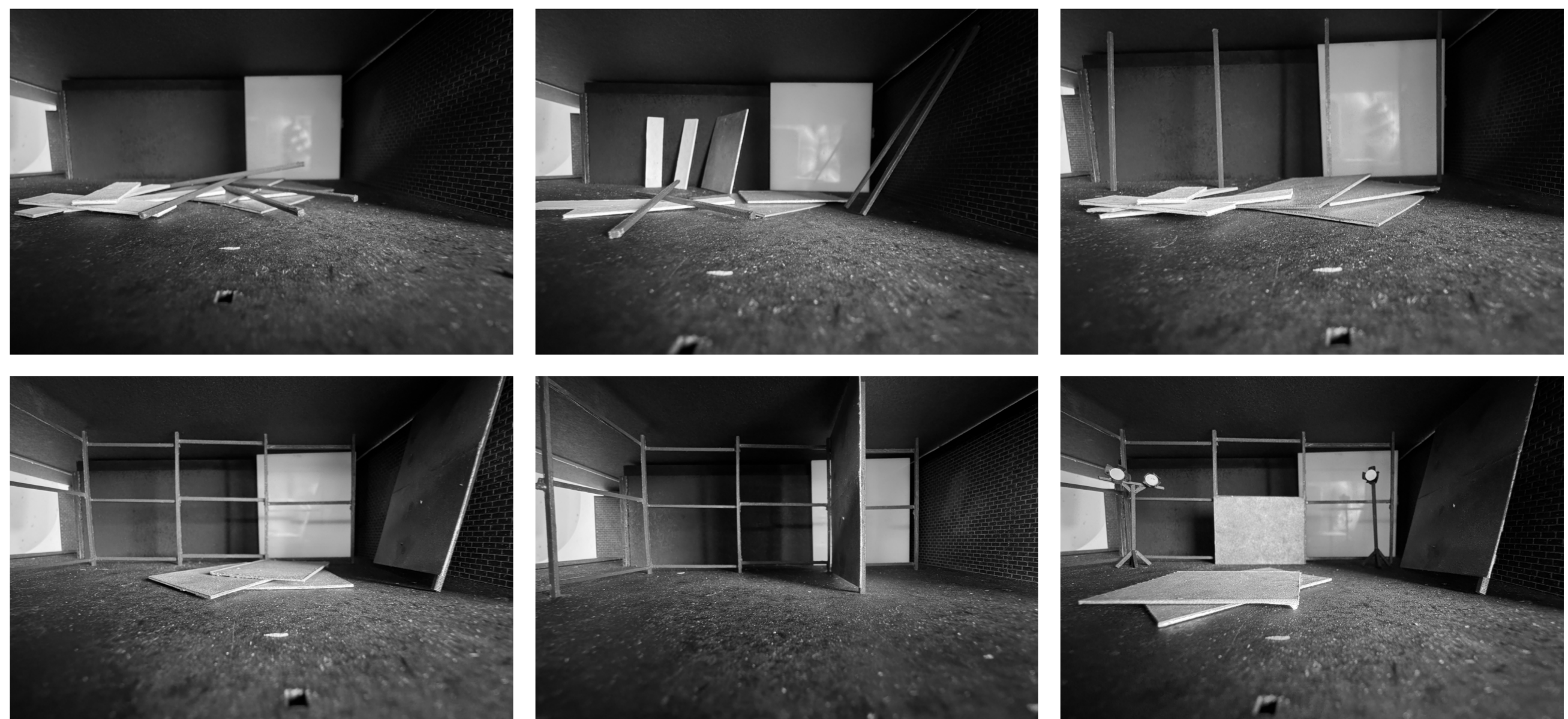
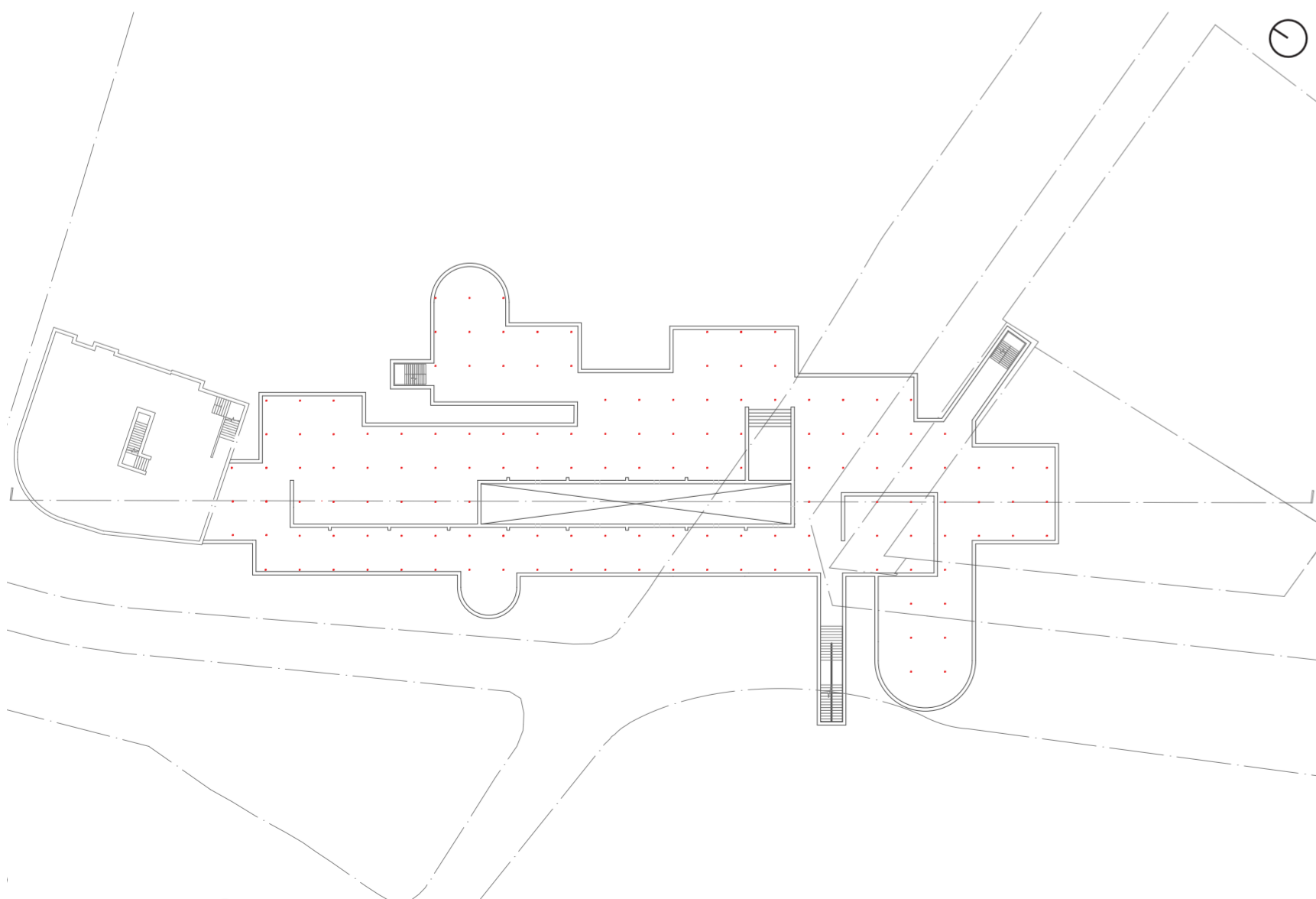
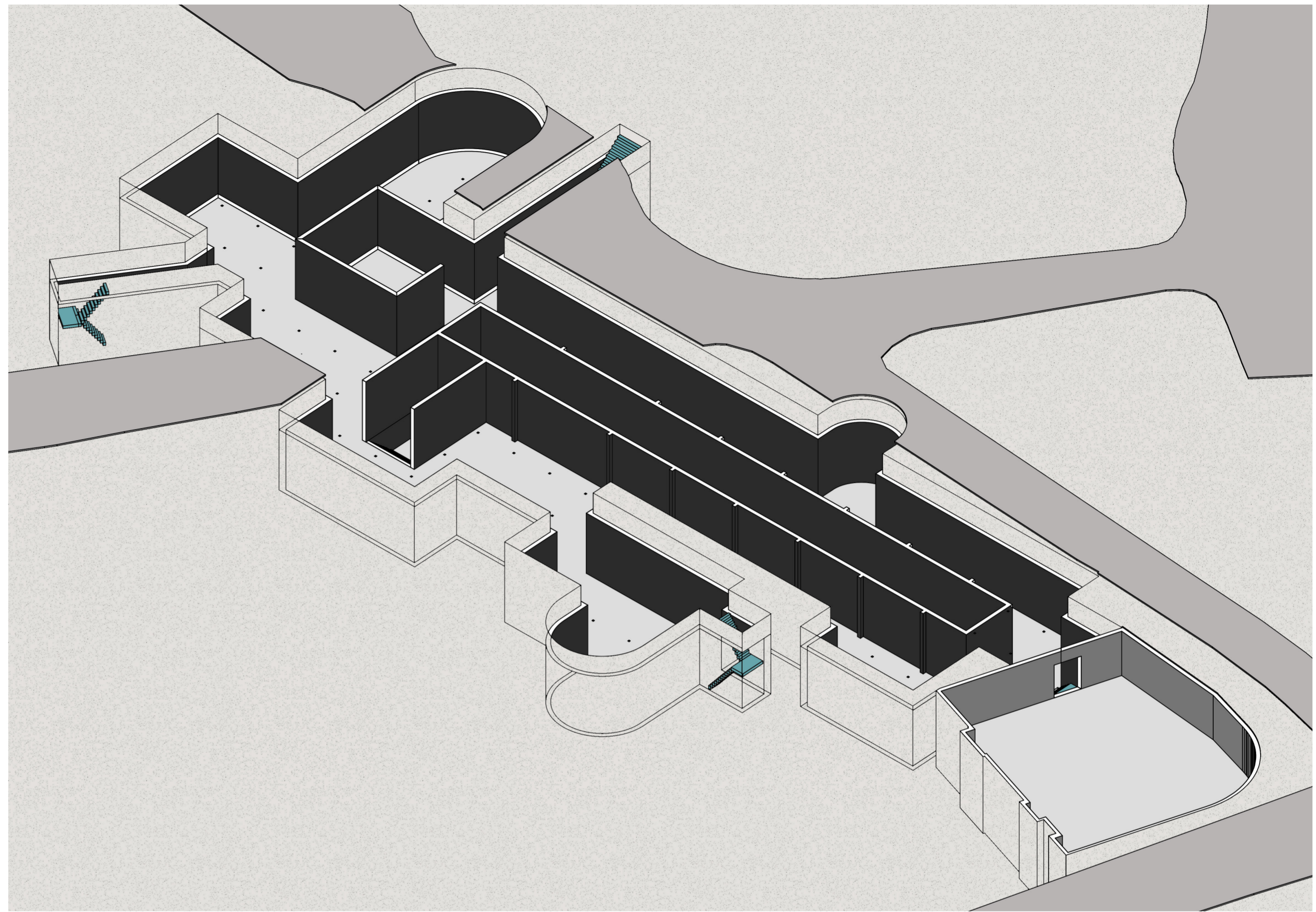
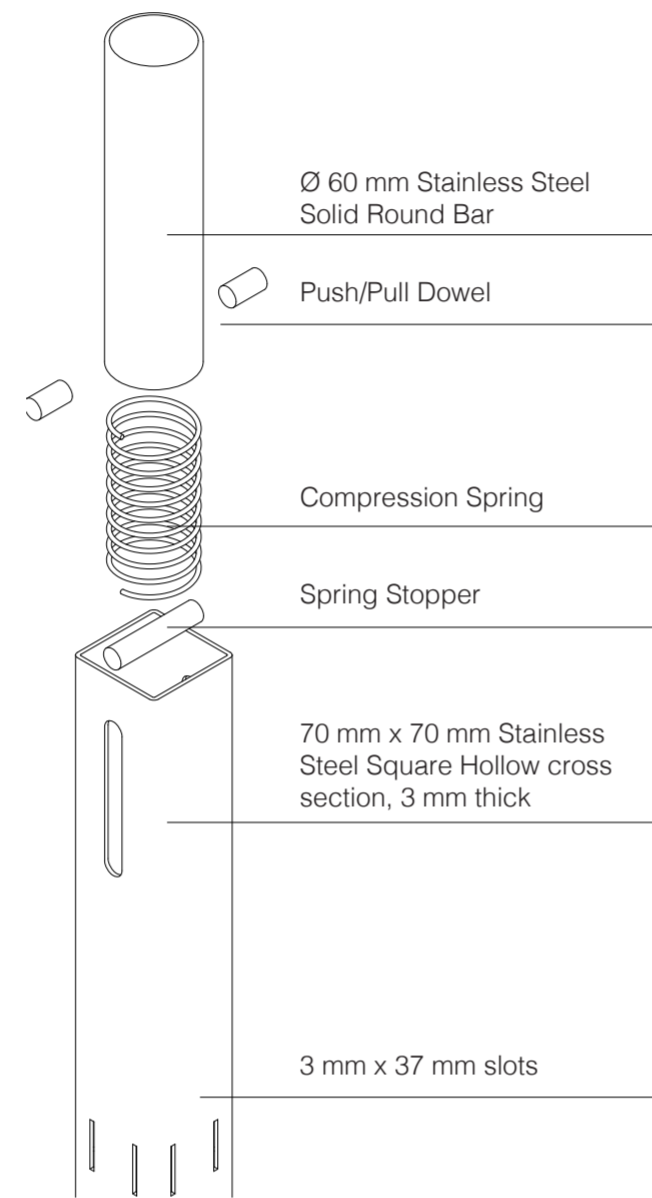
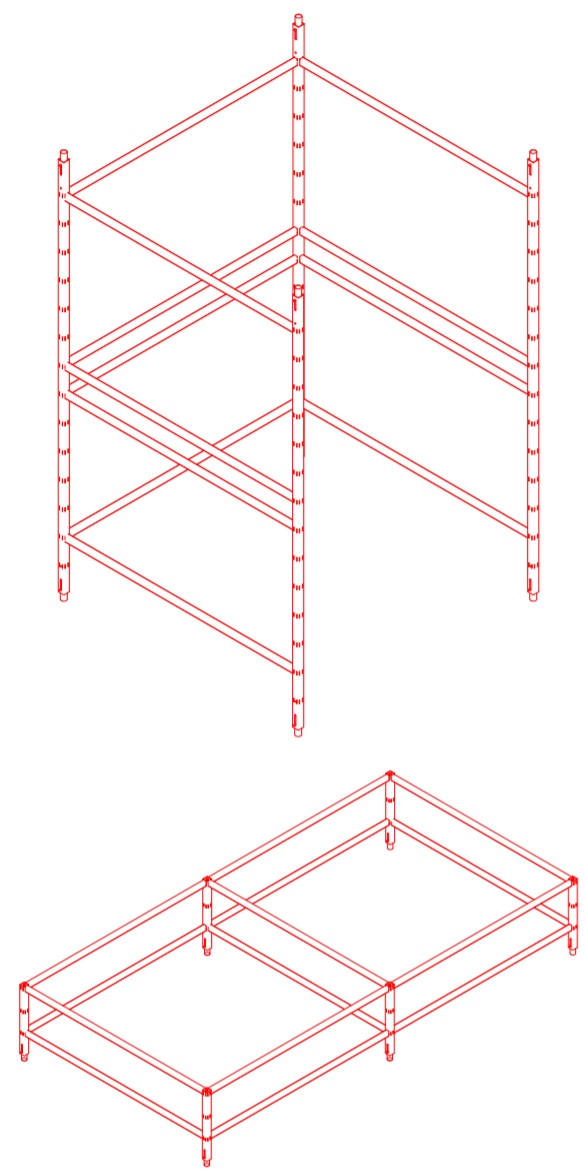
Adelphi Pub West Elevation 1:200 @ A2



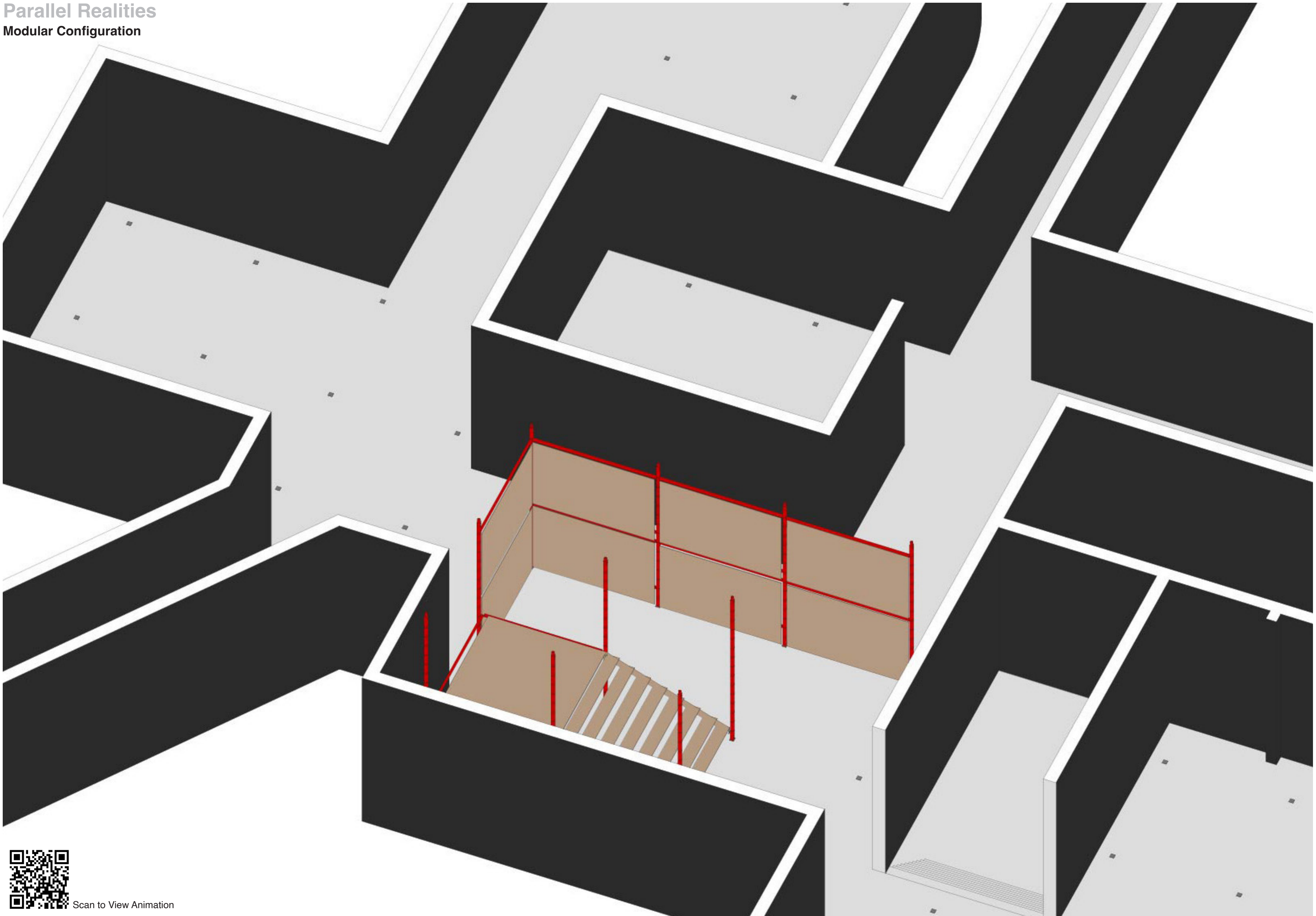
Section A-A 1:200 @ A2

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Modular Grid



Parallel Realities
Modular Configuration



Scan to View Animation