



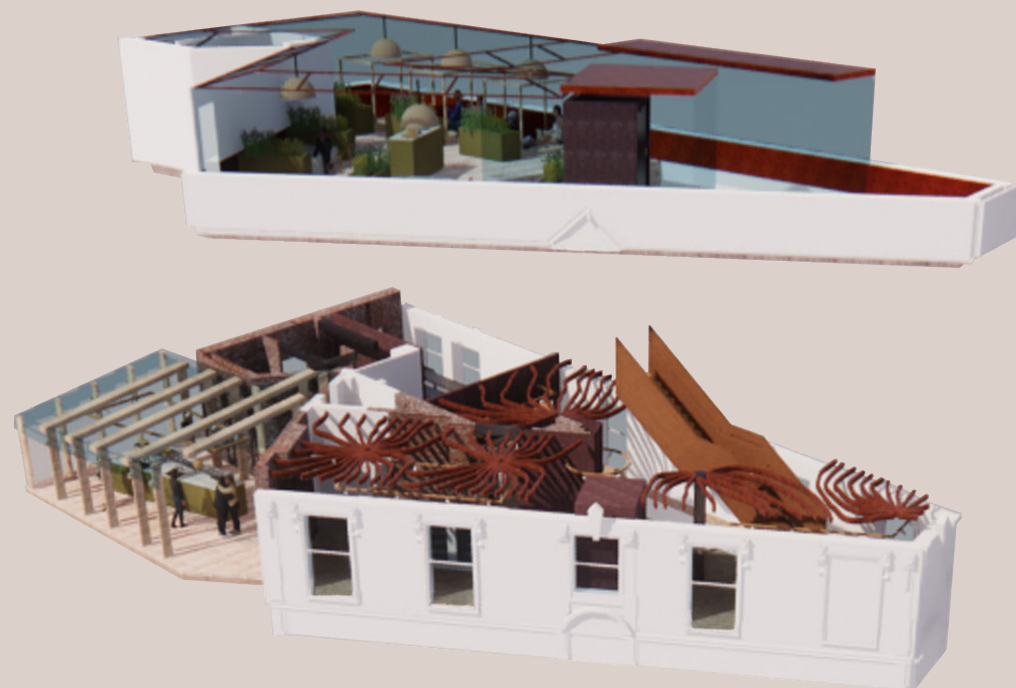
ROOT & RISE

A PROJECT ABOUT ADDICTION AND HEALING.

Root & Rise transforms the former Junction Pub in Hulme into a vibrant space for recovery and community support. Originally a 19th-century hotel and later a pub, its social legacy is re imagined - retaining its role as a gathering place, now centred around healing rather than consumption. The existing structure is respected and reinterpreted through subtle design interventions that maintain its character while introducing new meaning. A series of levels reflects the stages of recovery, with the building divided front-to-back into public and private zones, encouraging connection between those in recovery and the wider community. Thresholds are designed to offer multiple pathways, supporting varied and personal journeys. The building's modest scale and irregular geometry presented challenges, addressed through carefully considered circulation and reclaimed space. Root & Rise honours the building's cultural past while offering a renewed purpose - transforming it into a symbol of care, connection, and personal growth.



PROPOSED BUILDING



SITE MAP

Root & Rise offers a nurturing approach to recovery, moving away from clinical models to create a warm, flexible space that encourages healing, connection, and growth. With features like a teaching kitchen and garden, it supports lasting well-being and empowers individuals beyond recovery.



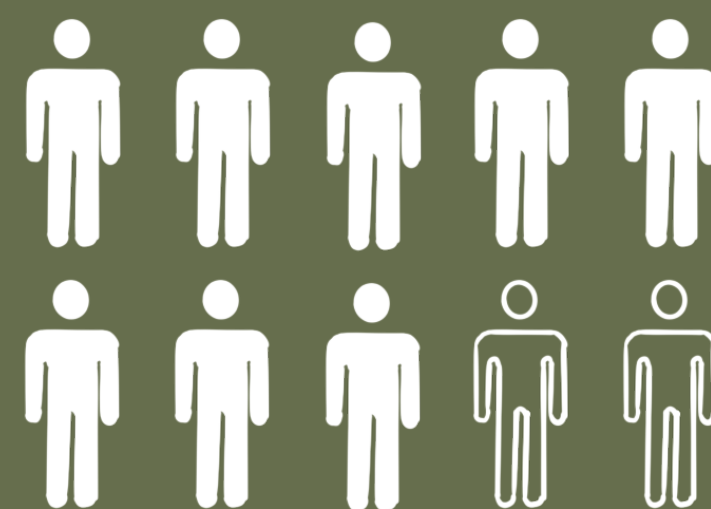
20.4 per 1,000 who are alcohol dependent in Manchester.

10.7 per 1,000 who are dependent on opiate and/ or cocaine in Manchester.

Both higher than the estimated national rate for England.



EXISTING BUILDING



A child of drug-addicted parents is **eight times more likely to become an addict** than a child growing up in a drug-free home.

Helping Parents who struggle with addiction is key, as helping them will break this cycle.

PROTAGONIST

TRANSITION ZONE

ESCAPISM

OBJECT



SPATIAL



GROWTH

OBJECT



SPATIAL

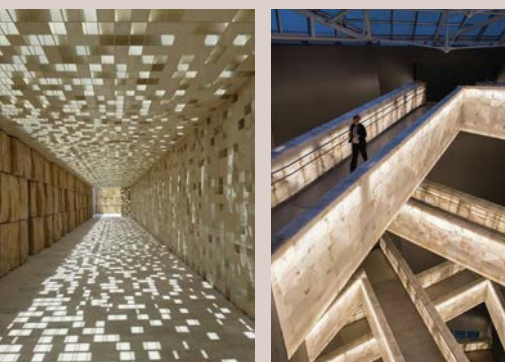


CONNECTIONS

OBJECT



SPATIAL



CONCEPT

K-Briq and Smile Plastics, made from waste materials, reflect ideas of transformation and renewal. The hero material, Corten steel, weathers and changes over time - mirroring the building's evolving journey and the protagonist's own transition.

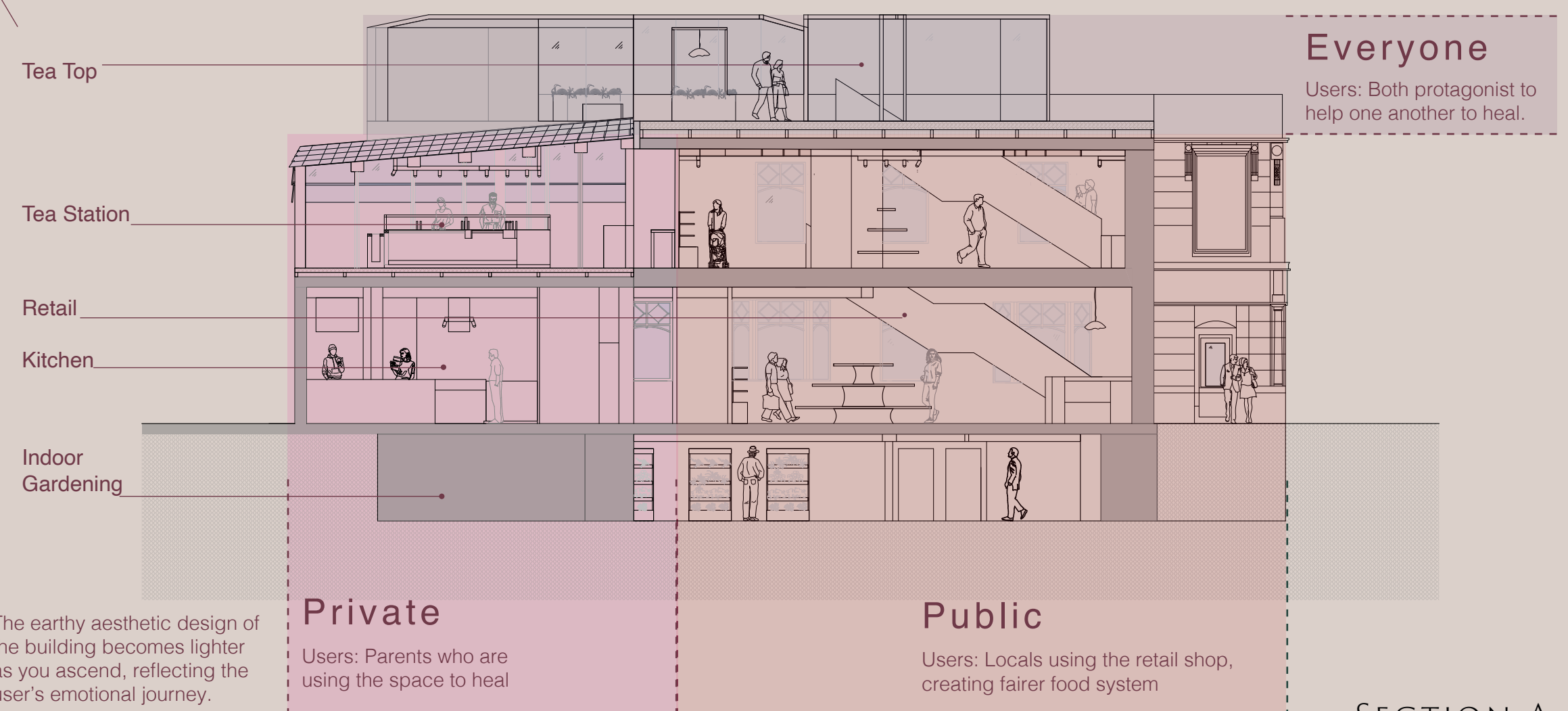


MATERIALS BOARD

This section explains how the building is divided into public and private areas to encourage interaction between individuals in recovery and others, supporting healing through social connection. Thresholds between the two are designed to be subtle and private. Using long corridors that conceal what lies beyond, allowing for a sense of transition while maintaining privacy.

Emotional Mapping

Motivated
Satisfied
Fulfilled
Acceptance
Relaxed
Apprehensive



The earthy aesthetic design of the building becomes lighter as you ascend, reflecting the user's emotional journey.

Private

Users: Parents who are using the space to heal

Public

Users: Locals using the retail shop, creating fairer food system

Everyone

Users: Both protagonist to help one another to heal.

SECTION A

Not to scale



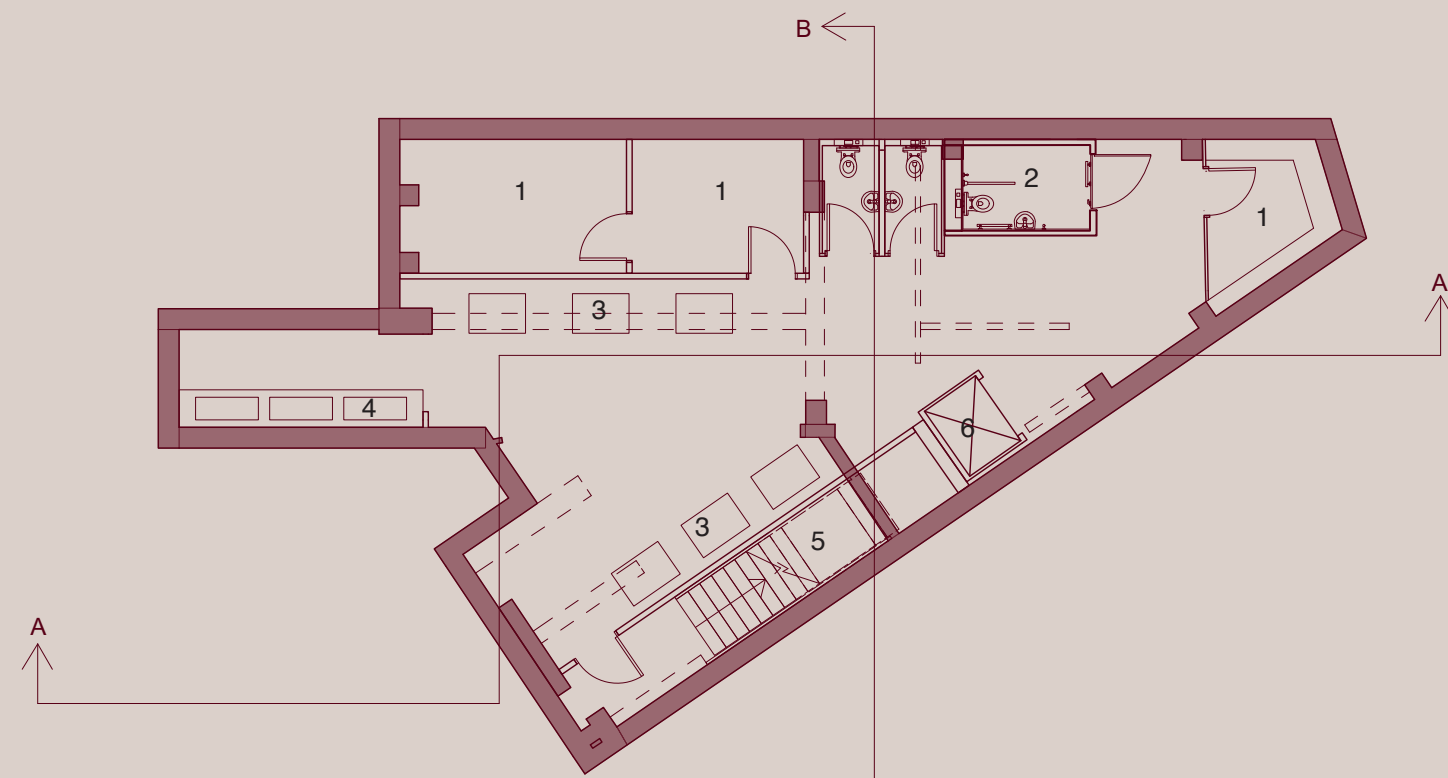
FLYTHROUGH OF BUILDING

Floor Plans Key:

1. Storage
2. Toilets
3. Vertical Gardening
4. Indoor Gardening Beds
5. Stairs
6. Lift
7. Kitchen
8. Reception
9. Retail
10. Private Entrance
11. Vegetable Patches.
12. Green house
13. Tunnel
14. Flower Beds
15. Mushroom Inspired Ceiling
16. Tea Preparing Room
17. Tea Drying Room
18. Tea Station
19. Tea Top
20. Exterior
21. Tea Pods
22. Sunken Seats

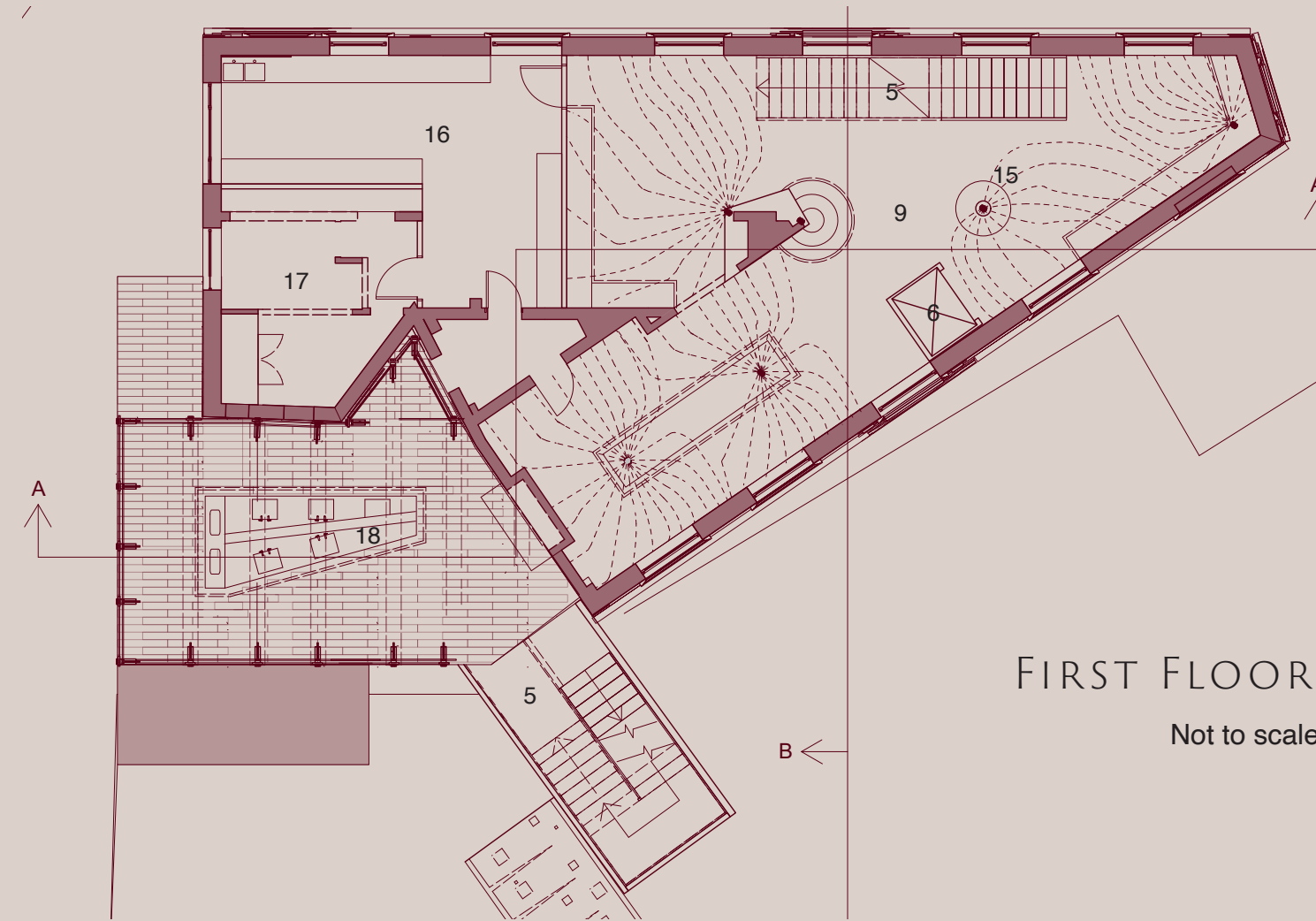
Section B Key:

1. Toilets
2. Basement - Ground Stairs
3. Ground Retail
4. First Retail
5. Pods
6. Tea Cabinet
7. Sunken Seating
8. Exterior stairs
9. Tunnel
10. Flower Beds
11. Vegetable Patches
12. Green House



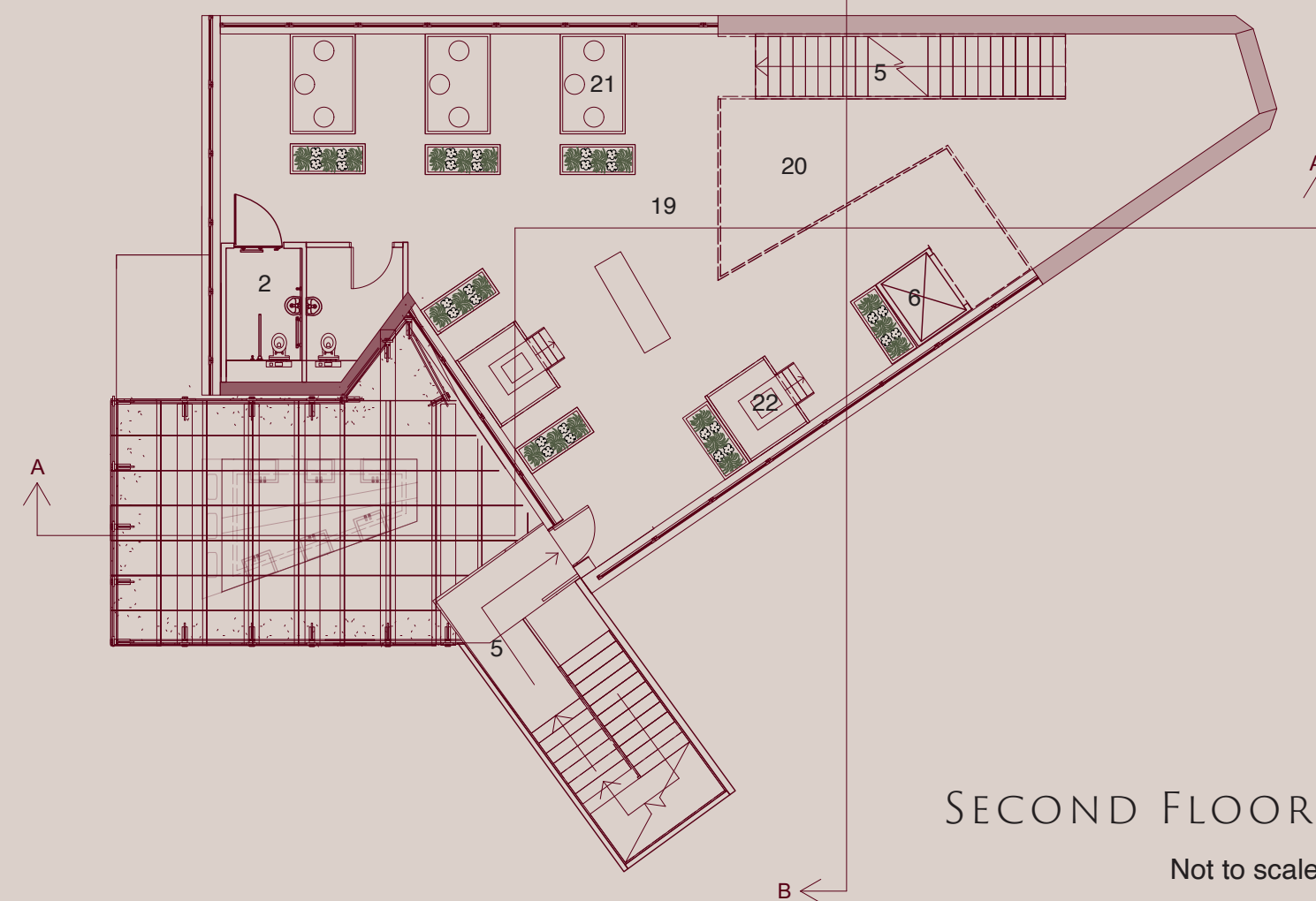
BASEMENT

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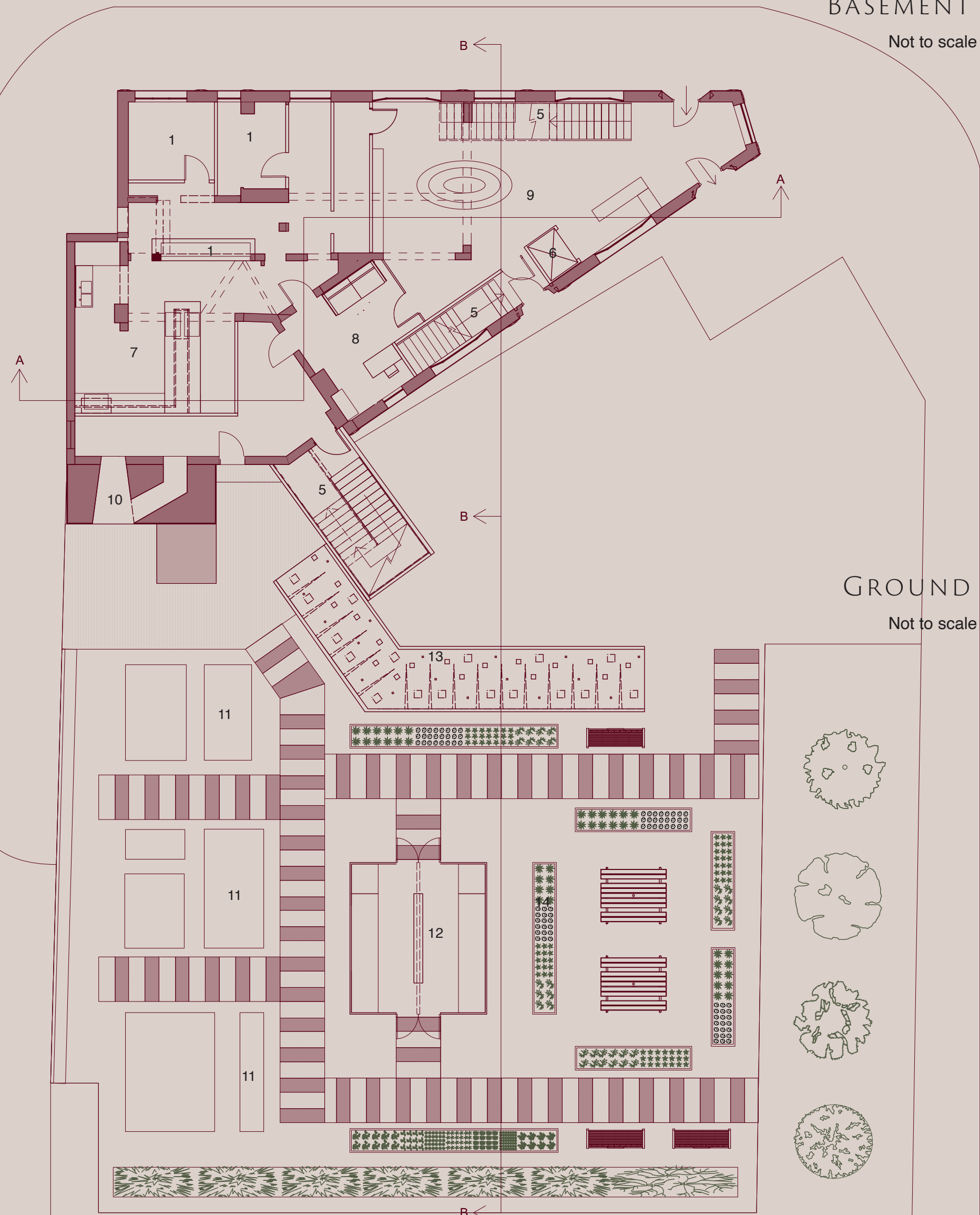
FIRST FLOOR

Not to scale



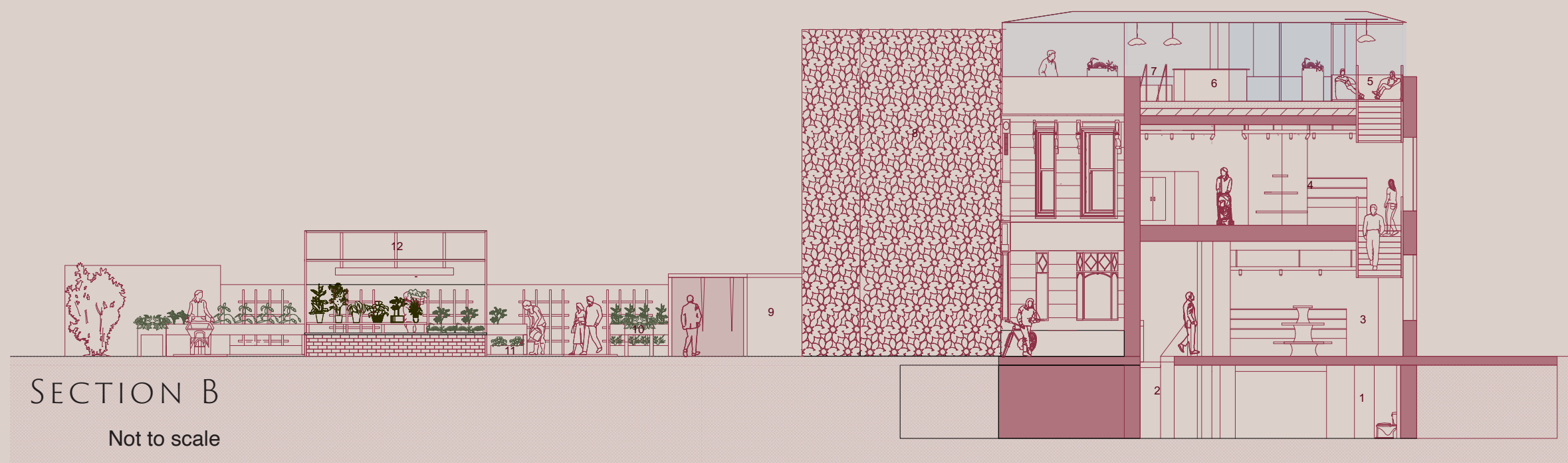
SECOND FLOOR

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GROUND

Not to scale



SECTION B

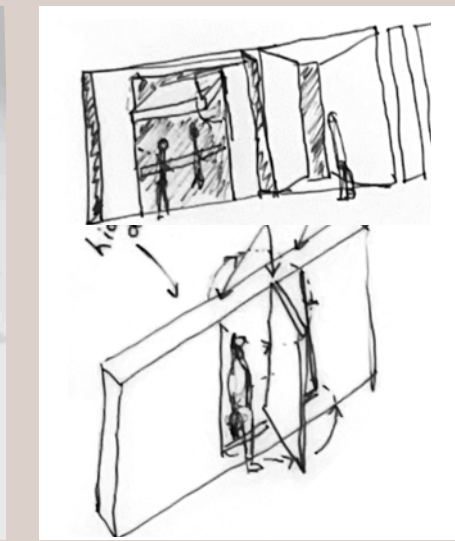
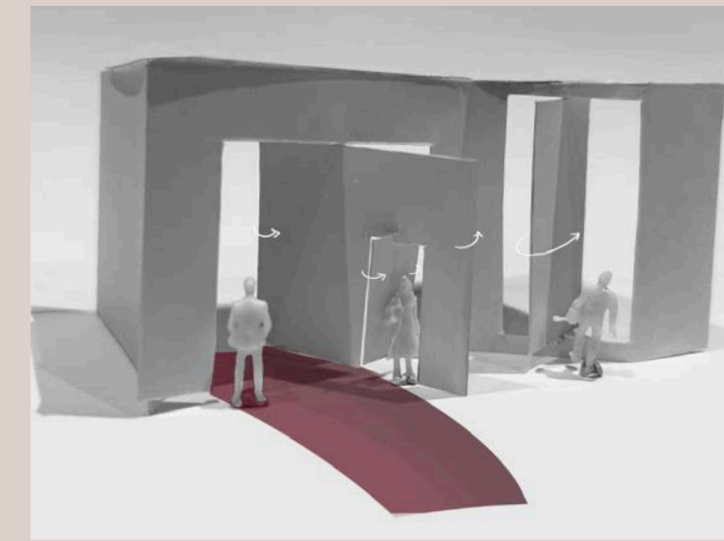
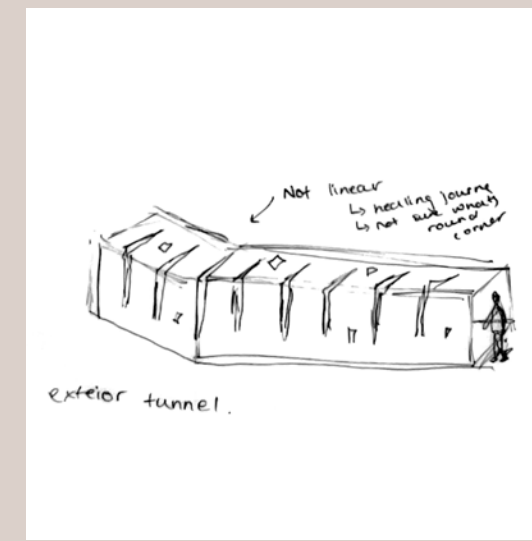
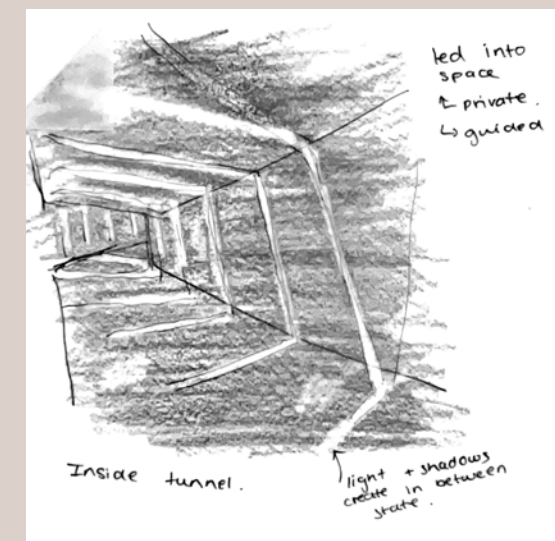
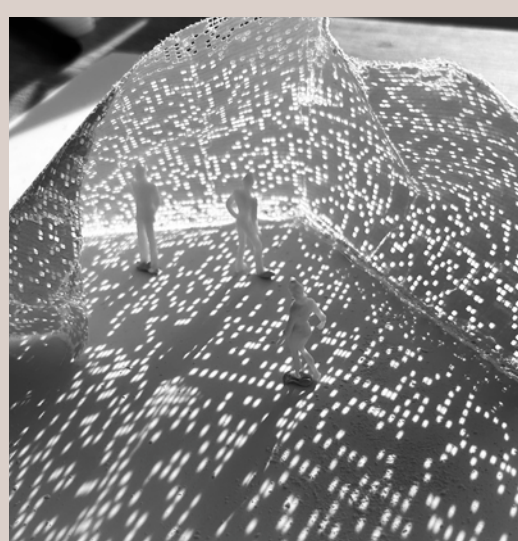
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TEA STATION VISUAL



PRIVATE ENTRANCE VISUAL



Key:

- 1. Tunnel
- 2. Garden
- 3. Exterior stairs
- 4. Tea Top
- 5. Tea Station
- 6. Private Entrance

The tunnel represents the protagonist's in-between state, expressed through the rhythmic play of light and shadow cast within it.

This entrance symbolizes the complex, non-linear journey of healing from addiction - where a hidden doorway and diverging and varied routes that can all lead to recovery.

PROCESS



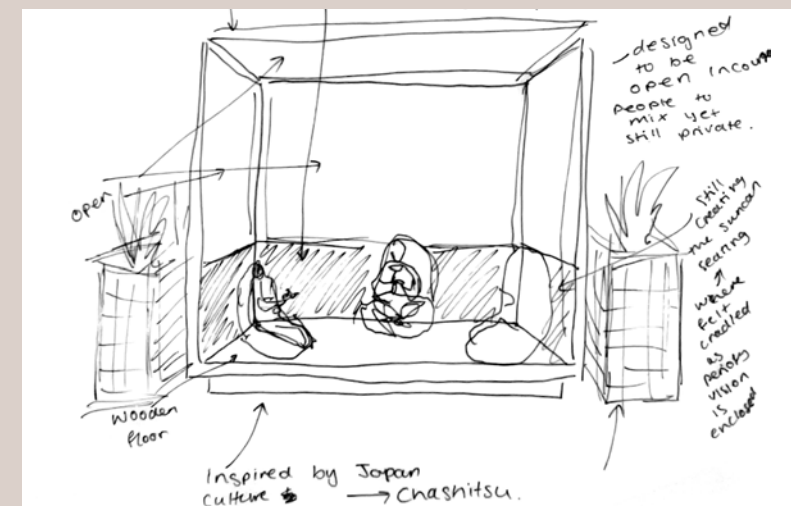
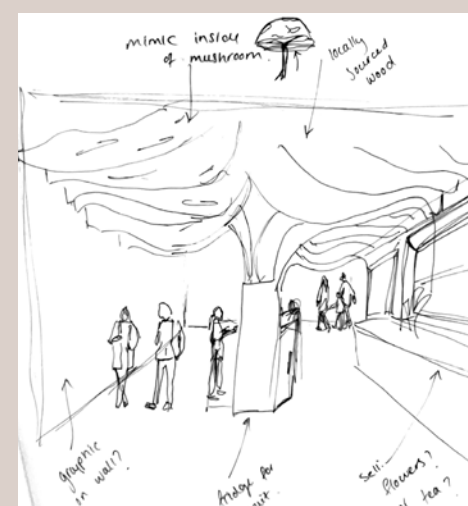
RETAIL- FIRST FLOOR VISUAL



TEA PODS - TEA TOP VISUAL



SUNKEN SEATS- TEA TOP VISUAL



Key:

1. Mushroom Inspired Ceiling
2. Lift
3. Stairs to Tea Top
4. Sunken Seats
5. Lampshades by Biohm made from waste.
6. Tea Pods

The design of the ceiling and shelving units is inspired by mushrooms, which symbolize natural transformation - emerging suddenly, growing rapidly, and changing with age.

PROCESS

A Japanese-inspired tea space, influenced by traditional Chashitsu, is central to Root & Rise. To complement this, a handmade ceramic teapot and mug were created, reflecting the project's aesthetic and informing the logo design through initial sketches of the pieces.