# EXPLORATION OF COLLABORATION BETWEEN NATURE AND TECHNOLOGY

## [a thread of interdisciplinary collaboration and design innovation running through 3rd year]

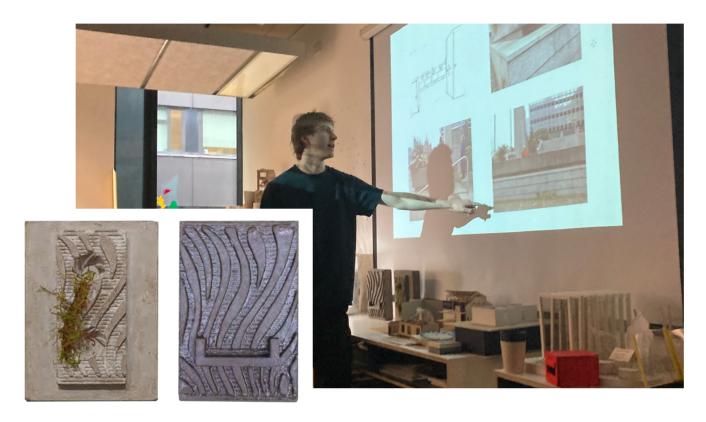
#### Dissertation: DOES THE INTEGRATION OF TECHNOLOGY AND BIOMORPHIC FORMS OFFER A VIABLE SOLUTION TO OPTIMISED STRUCTURES OF THE FUTURE?

I researched into how computer science, biology and architecture can collaborate to create lightweight optimised forms in the name of material effiiciency.



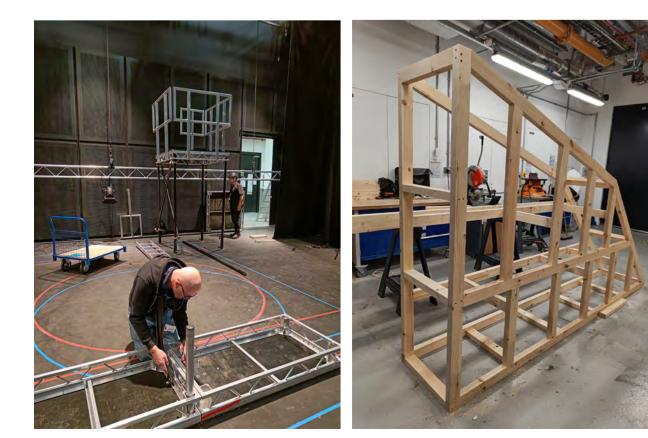
#### Biodesign Skillsharing Workshop:

I was invited to host a workshop with second year design students across differenet disciplines, encouraging them to use digital and making making tools to design not just for the humans in their space, with the aim to create regenerative design.



#### Theatre and live performance workshop:

Since September I have worked 1 one 1 with Chris Snape in Mancheste School of Theatre, building sets and props for third year acting students. This has informed my projects through hands-on making experience and observing how the lack of communication between disciplines leads to avoidable material waste.



#### SPECULATIVE SPACE : Church of Solarpunk

Final major project: a space situated in an existing church. The space is designed using parametric design, biomaterials and biomorphic forms. The concept is a open-source learning δ maker space, with labs, workshops and growing spaces. Informed through collaboration across different workshops/labs, the space's schedule of accommodation aims to encourage the protagonists to observe and mimic nature's model - one room's output is another's input.



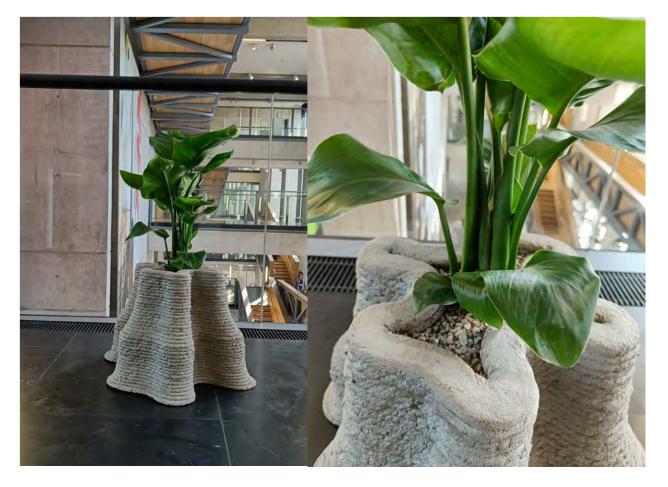
#### Mycelium experiments:

Inspired by my dissertation, after Christmas I spent regular time working in the MMU life sciences department. Working with Paul Benson-White on a self-lead research project experimenting making biomaterials out of oyster mushroom mycelium. This work was woven into my final project and aims to show that if more interdisciplinary collaboration is encouraged then the waste from the workshops can be used to create regenerative forms and food sources.



#### RECYCLED AGGREGATE CONCRETE 3D PRINTING:

I competed for funding and exhibition space for the Manchester School of Art Vertical Gallery. The funding was used to pay for the wages of Nick Hurst and 2 masters students to be trained as concrete 3D printing technicians to collaborate on the project.



#### [CHURCH OF

#### SOLARPUNK]

How can we use natures model to repurpose waste into regenerative spaces?

A live speculative project aiming to illustrate realworld applications of a speculative science fiction genre and online community, solarpunk.

Solarpunk is an online community that envisions and works toward actualizing a sustainable future interconnected with nature and community. I set myself the aim of investigating whether interdisciplinary collaboration is the answer to creating a solarpunk future.

This is actioned through showcasing the synergetic potential for sustainable design when 3 disciplines come together - design, biology and digital engineering - aiming to encourage more future interdisciplinary education in the name of sustainability.

The project is two fold:

1- A speculative interior that envisions a community space designed to action the aims of solarpunk by bringing the ideas off the keyboard into a physical space.

2- A live making project in which I put myslef in the protagonist's shoes, through collaborating with specialist from different departments across Manchester Metropolitan University create regenerative forms from waste on a local and global scale. Investigating two forms of design innovation:

Myco-remediation :

[using organisms to breakdown human waste, absorb co2 and create new interior objects]

RFA Concrete 3D printing ;

[3D printing forms out of architectural demolition waste]

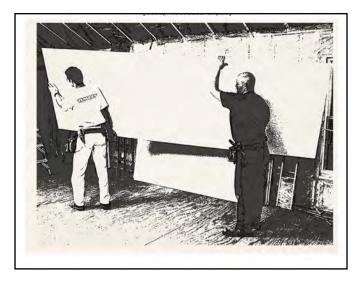


Can the collaboration between humans, algorithms and organisms create regenerative architecture to reduce the human impact on the living world.

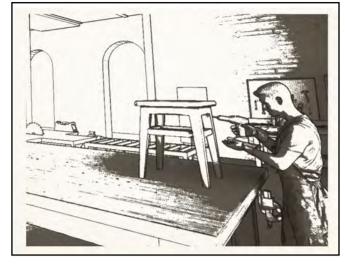


## MYCELIUM + 3D PRINTING: [waste doesn't exist in nature]

[Scrap material input]



[Scrap material enters space] [Collaboration With Chris Snape] [Manchester School of Theatre]



[Make new forms]

[Collaboration With Chris Snape] [Manchester School of Theatre]





[Collect sawdust]

[Collaboration With Chris Snape] [Manchester School of Theatre]



[Mycelium starts to eat its own 3D printed mold]



[Grown within clear PLA, a biopolymer made of cornstarch]



[USING ORGANISM TO BREAKDOWN HUMAN WASTE, PRODUCE FOOD AND ABSORB CO2]

[Sterilise Sawdust]

[Collaboration With Paul Benson-White] [Mirco-biology department]



[Collaborate with Organism]

→ [Regenerative ornamentation output]



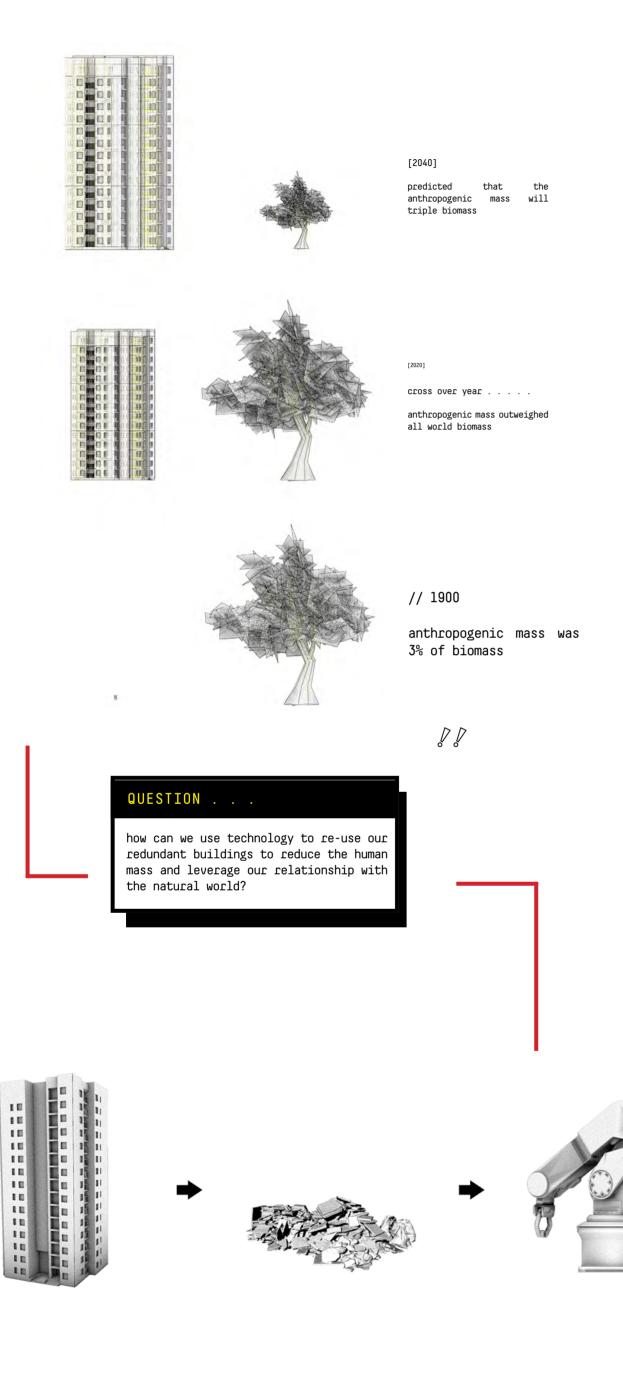
[Innoculate substrate with Mycelium] [Grow form in reusable 3D printed mold] [Micro-biology department]

[Final Mycelium candle holder sample - 1/5]

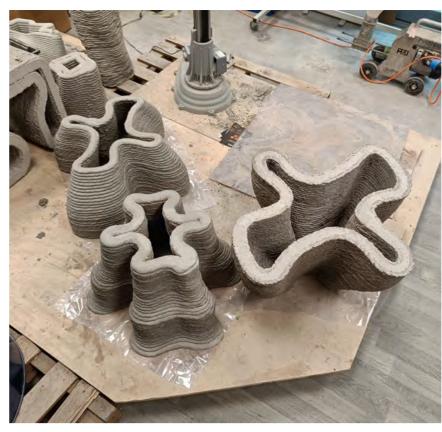


## [MAN'S DETACHMENT FROM NATURE]

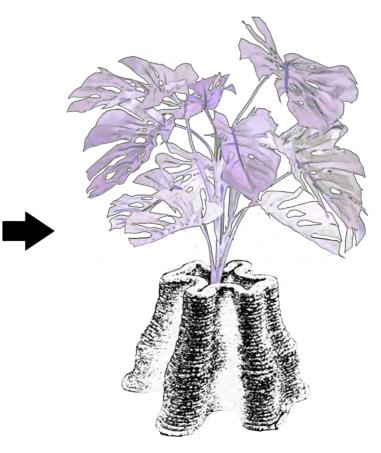
### // anthrogenic mass [human mass] > biomass [living mass]



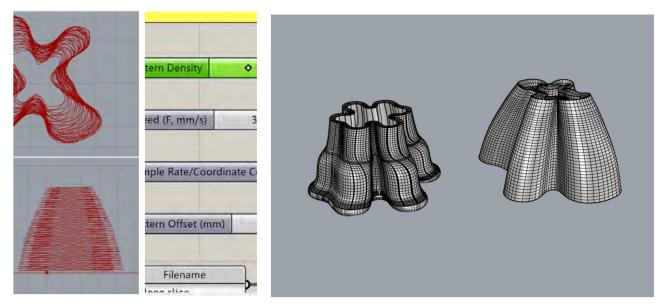




# CLICK ME FOR CONCRETE PRINTING PROCESS VIDEO!







To design the concrete forms, I wrote a parametric script on Grasshopper to create biomorphic forms. The collaboration begins once the algorithm is created, changing each parameter generated a different organic variation, leaving the designer to choose and manipulate the the favourite forms.

### # 2 - Recycled Concrete Mix [Collaboration with Engineering Department] [Nick Hurst, Hector Smets, Sam Hitchen]



[sieve the demolishion debris]



[finer sand goes in the concrete]



[larger pebbles used for infill]



[wet mix - add water - print ready]



[test moisture level of the sand]

[dry mix - lime + cement + water]

# 2 - 3D Printing RFA Concrete [collaboration between robot and humans]



Nick Hurst and I developed a never-used-before technique to get sharp internal overhangs on the concrete forms. I shovelled the larger demolition waste pebbles inside the form whilst it's printing, acting as support material for the wet concrete.Once I had sliced by 3D model into a printable G-code file, the two postgraduate researchers funded by Kate Egan set up the robot arm for the 3D print. The wet concrete mix is manually shovellled into the hopper, feeding it into the printer.



Construction, demolition 3 excavation generated around three fifths [62%] of total UK waste 2018. in 3D-printing has the ability to create forms additively and precisely, leading to near-to-no waste. Can 3D printing construction waste into architectural forms be а sustainable future of construction?

FINAL 3D PRINTED RFA CONCRETE PLANTERS BEING PREPARED FOR MMU VERTICAL GALLERY 2024 [After exhibition to be installed in public spaces in Manchester]

