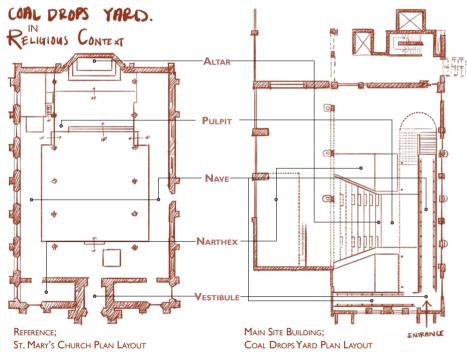
THE CIVIC CHAMBER

This project explores how civic spaces can become platforms for social justice by fostering open dialogue, collective storytelling, and equitable public participation. Rooted in the layered social and architectural histories of Coal Drops Yard and Somers Town, the design actively challenges the exclusionary tendencies of commercialised urban regeneration.

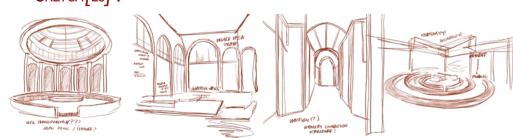
Through a constellation of spatial interventions—from debate chambers to interpretation zones—the proposal amplifies marginalised, archived, and contemporary voices alike. By reimagining civic infrastructure as a space of inclusion, transparency, and co-authorship, the project advocates for a more dignified and $democratic urban \, experience \, that \, honours \, the \, diverse \, realities \, of all \, communities.$





I have align areas with a church's structure to explore its role in civic engagement, activism, and transformation, examining public voice and participation at Coal Drops Yard.

SKETCH[ES]:



TARGET USER[S]

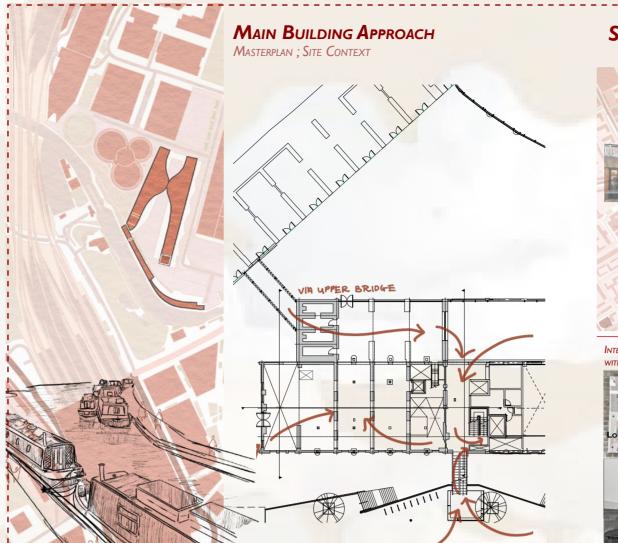








KING'S CROSS & SOMERS TOWN





spaces.
This tension shapes my project's goal: to create a civic space that invites open dialogue within an exclusive

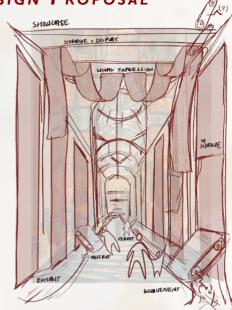
Through user flows, thresholds, and spatial hierarchies, I've positioned interventions like VoicePrint Lane and the Debate Chamber to foster participation.

Archival imprints, interactive zones, and transitional spaces reactivate overlooked areas, ensuring the design not only its the site but reshapes how

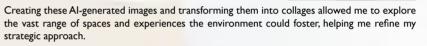
MANIFESTO | DESIGN PROPOSAL

COMMUNITY DIALOGUE SOCIAL EXPRESSION Public Discourse COLLECTIVE MEMORY CULTURAL IDENTITY URBAN TAPESTRY

TO INTROPULE CULTURE AS A FORM OF PUBLIC DIALOGUE











& INFRASTRUCTURE



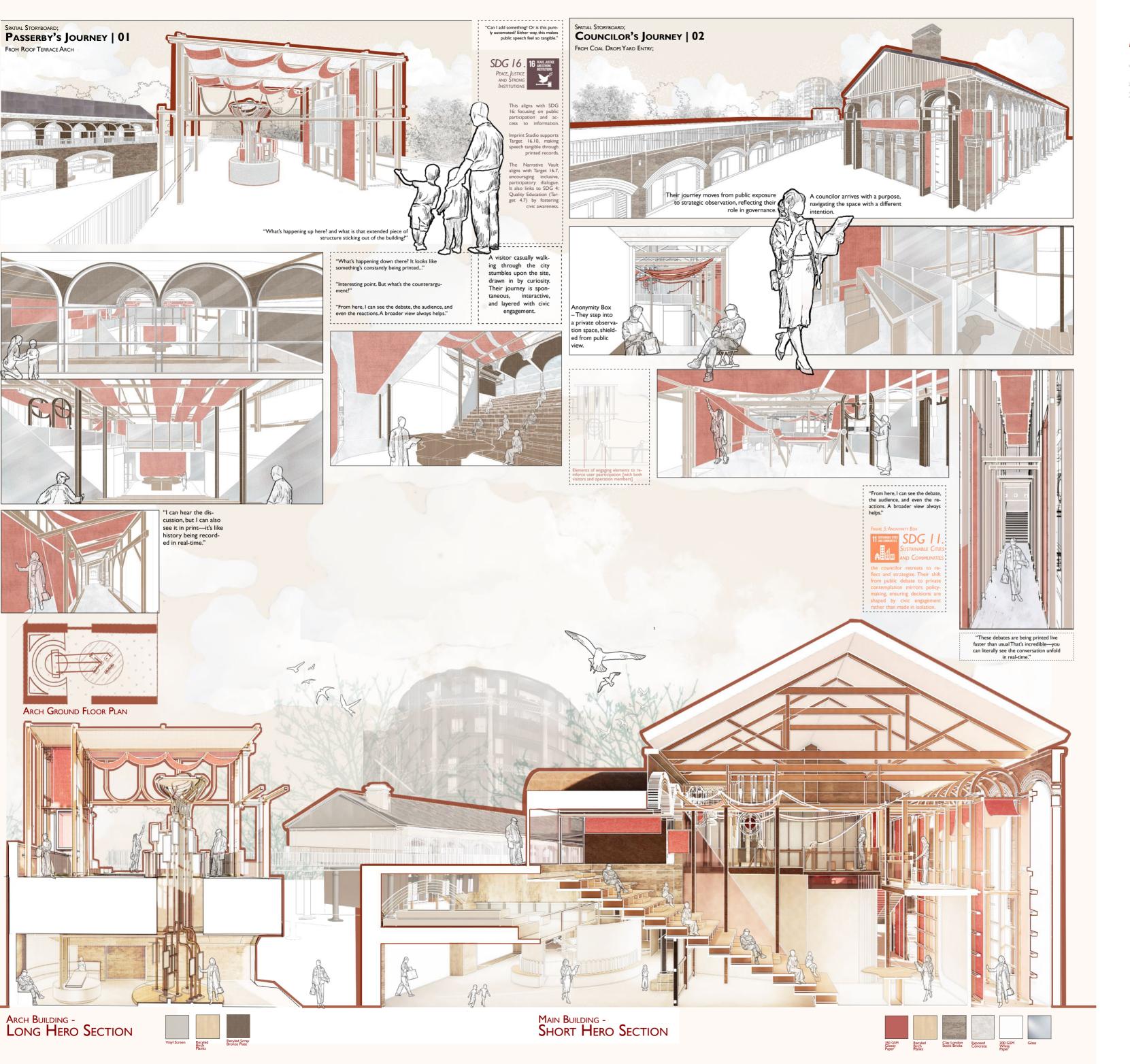
Reflecting SDG 11, the project transforms underutilized space into a dynamic civic hub, strengthening



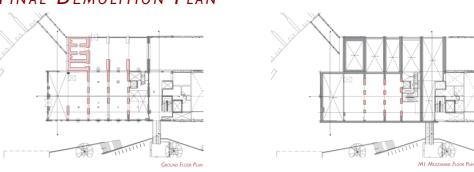
SDG 16. PEACE, JUSTICE & STRONG INSTITU-

Aligned with SDG 16, the space fosters open dialogue and democratic engagement. Through transparent design and interactive forums, it becomes a neutral ground where governance, debate, and storytelling remain accessible to all.

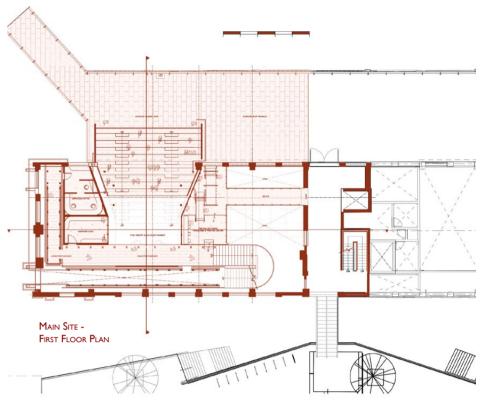


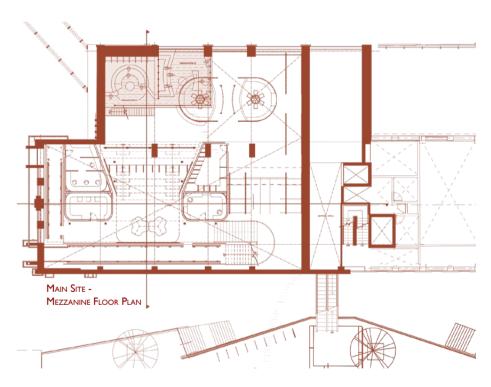


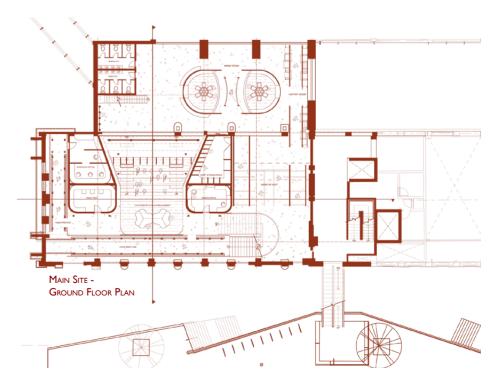
FINAL DEMOLITION PLAN

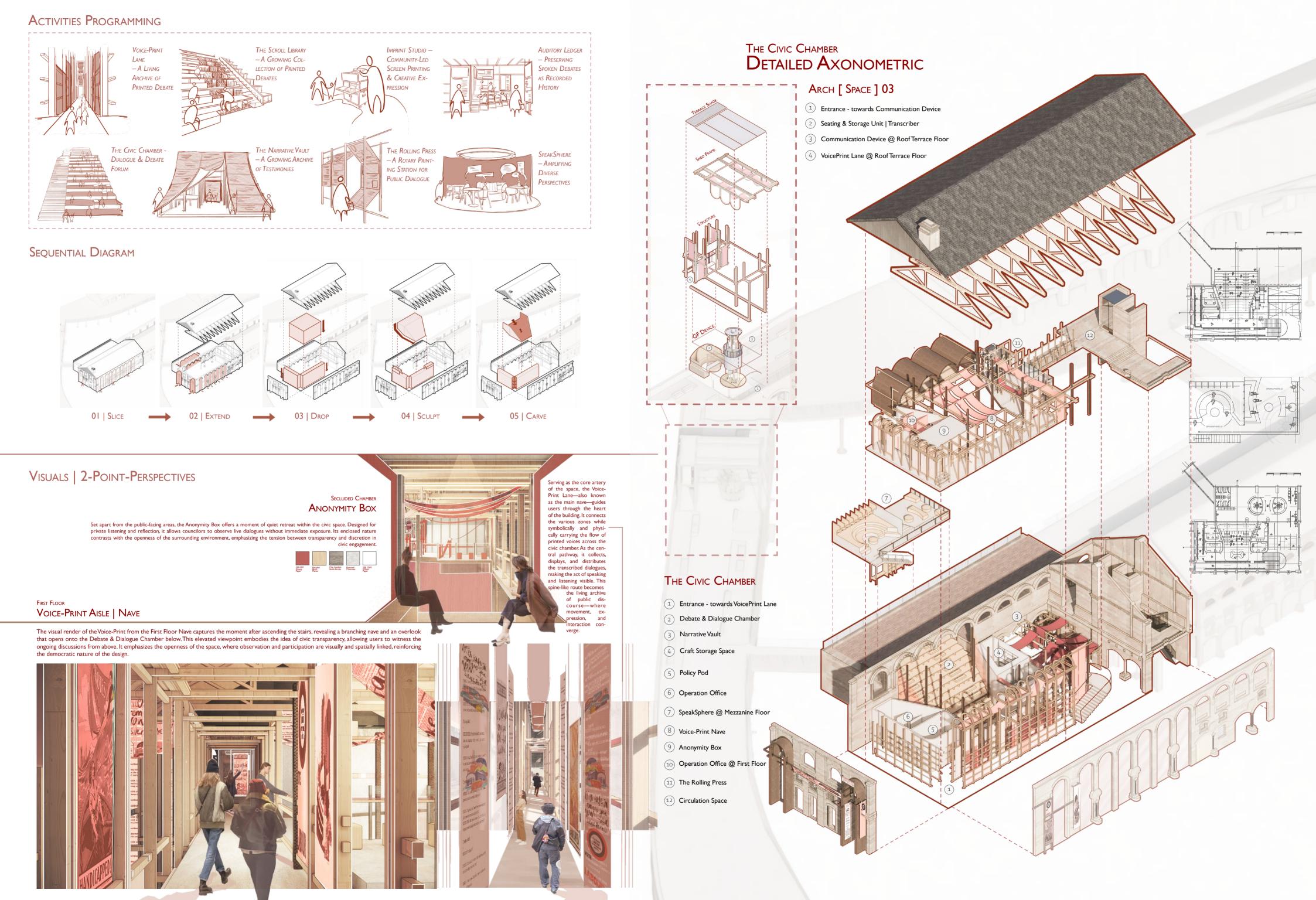


FINAL FLOOR PLANS









2-POINT PERSPECTIVE | VISUALS

OUTDOOR 'TEASER' VIEW



DAY TIME VIEW

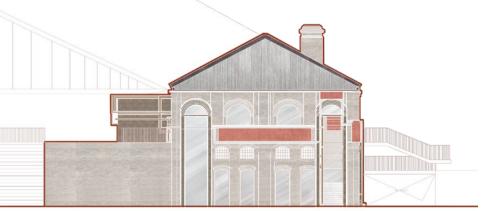
During the day, the debate chamber buzzes with active, ephemeral, and political activities, as voices fill the space with energy and civic engagement.



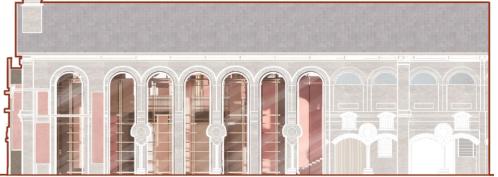
NIGHT TIME VIEW

At night, the space transforms, with tables and chairs set for dining, offering a more relaxed environment for users to gather and unwind.

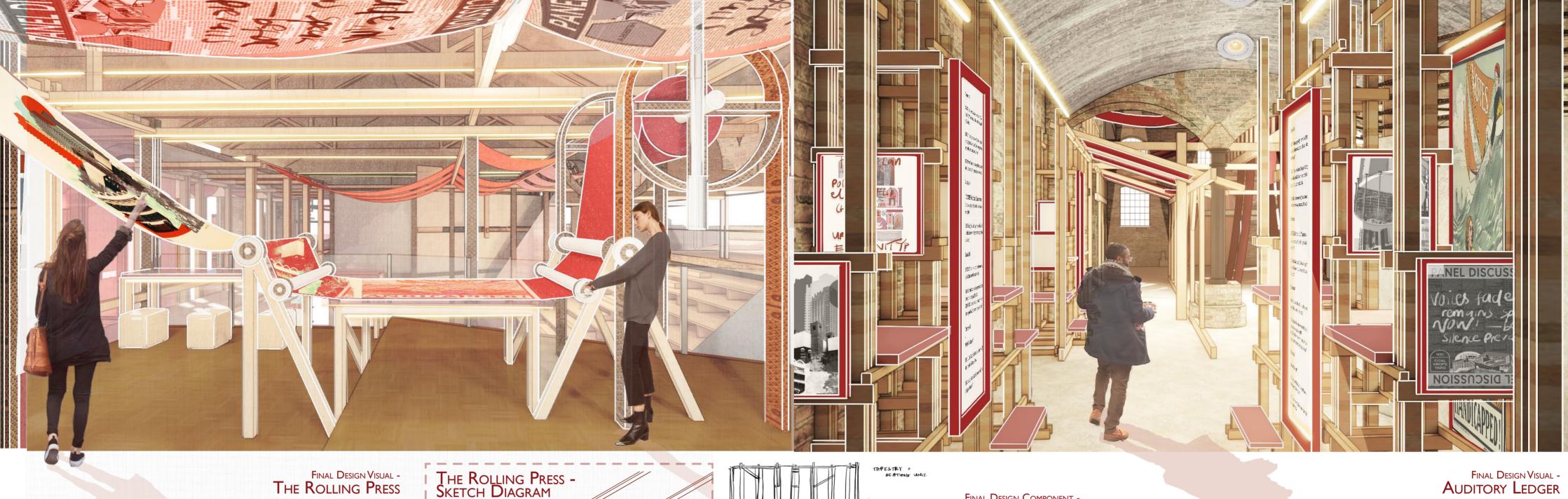
[ORTHOGRAPHIC] ELEVATIONS



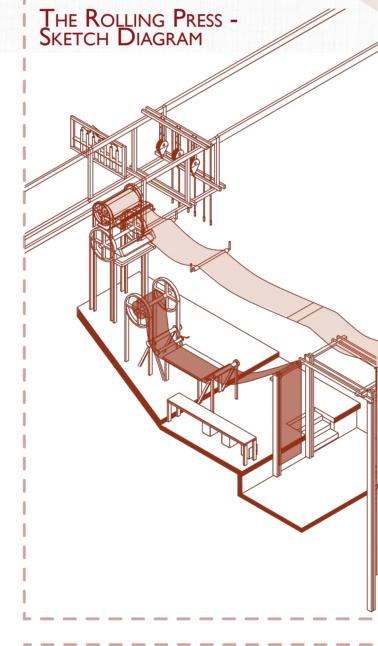
FRONT ELEVATION



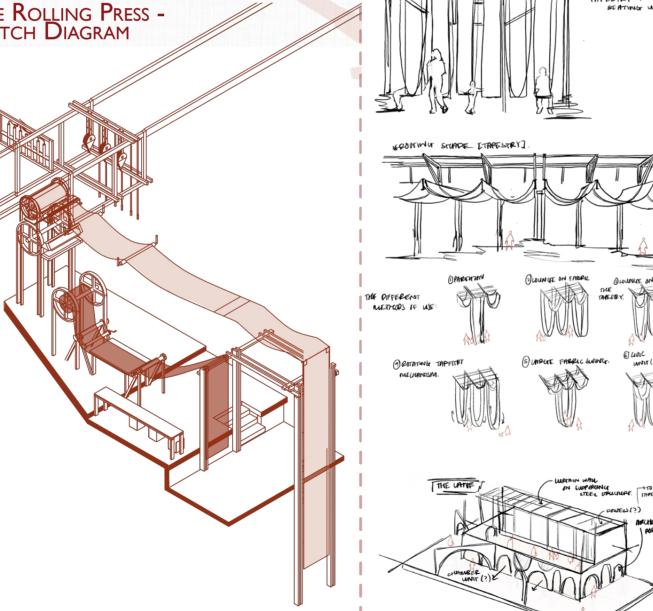
East Elevation

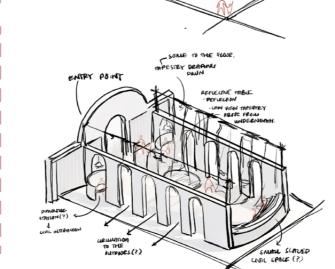


FINAL DESIGN VISUAL - AUDITORY LEDGER



DEVICE PLAN DRAFT SKETCH[ES]









The sectional model explores the spatial relationships and vertical dynamics within the design, revealing how different levels interact.

It highlights transitions, thresholds, and the integration of private and public areas, offering a deeper understanding of the architectural experience and ensuring coherence in functionality and form.

This model also emphasizes the flow of movement and light throughout the space.









ROOF TERRACE - ARCH TRANSCRIBING DEVICE

DEBATER /COUNCILOR'S POINT OF VIEW

