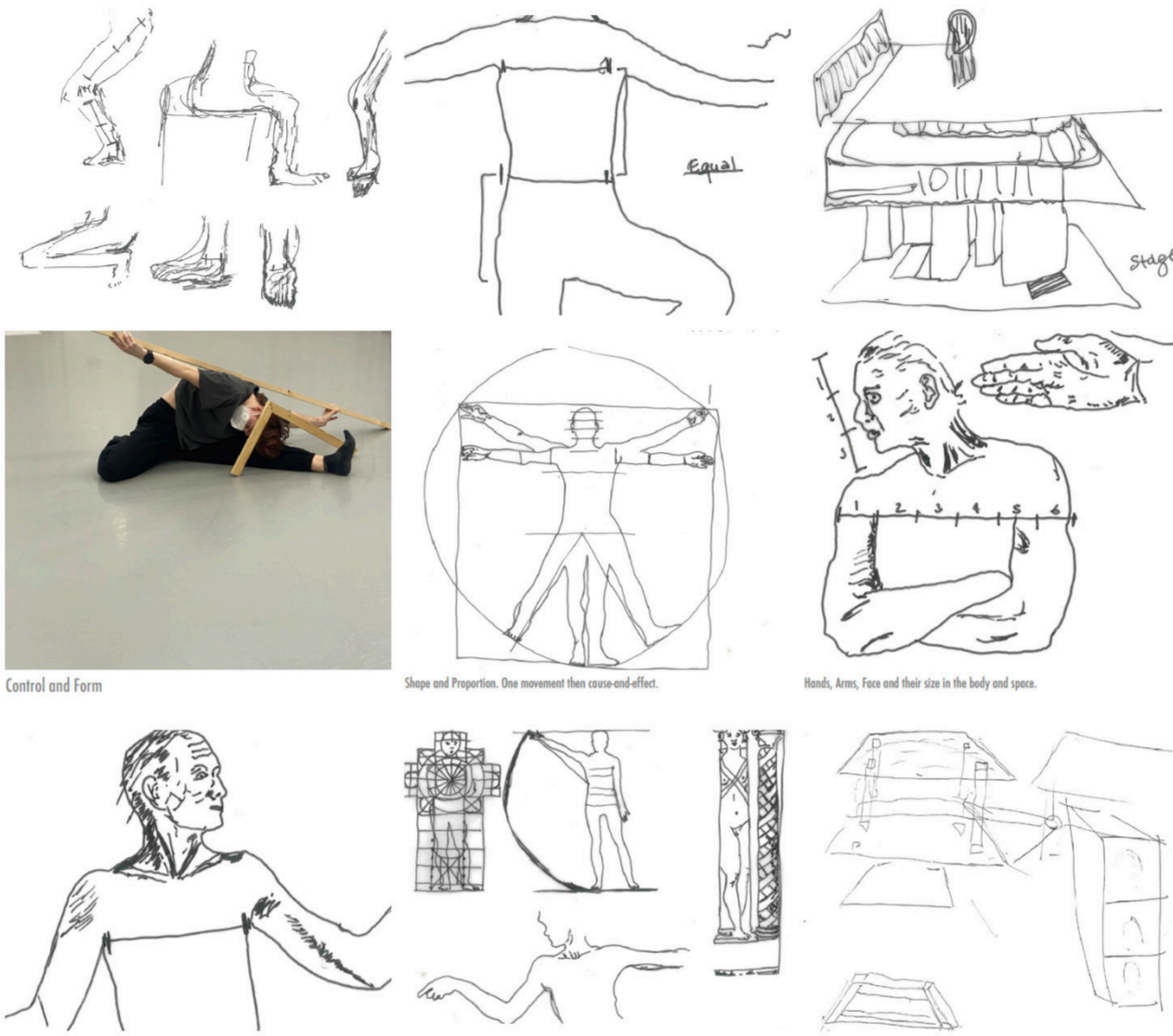
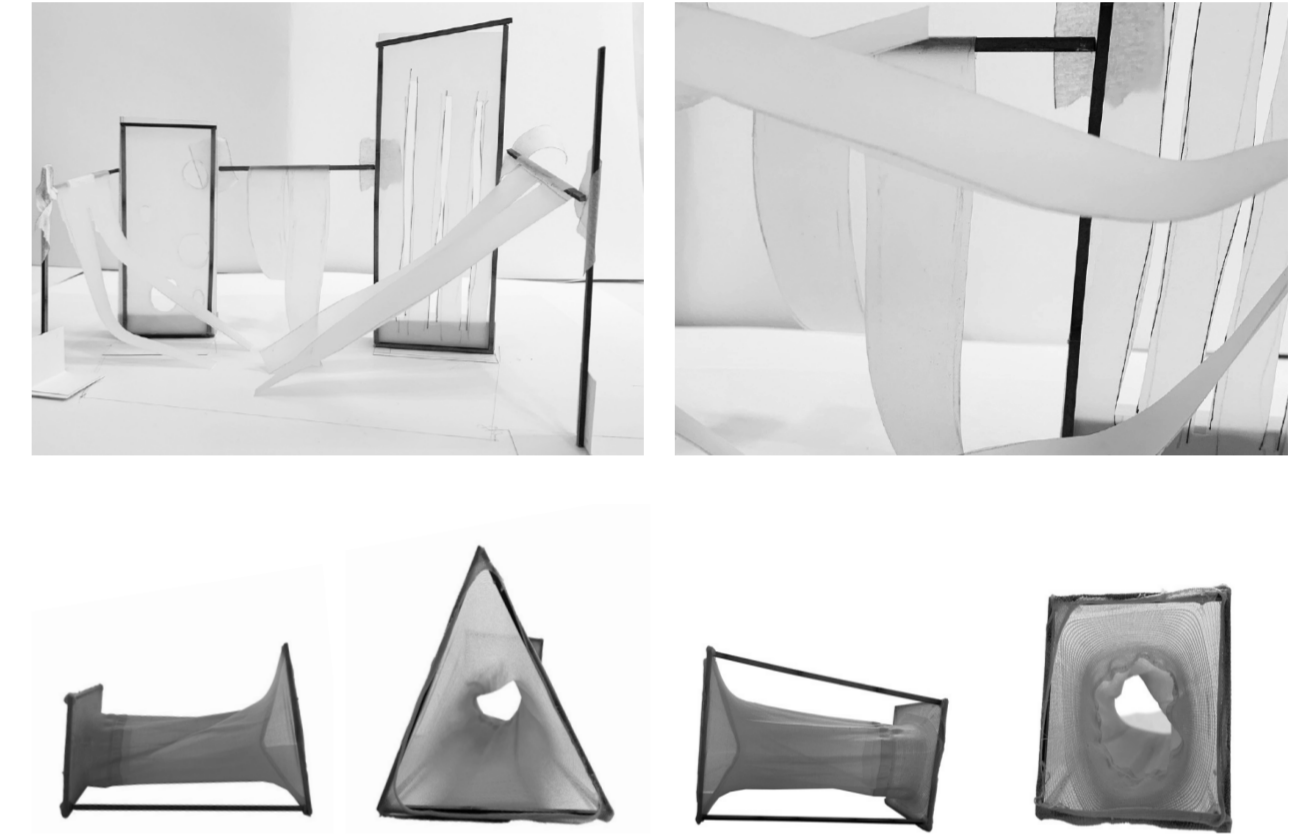


Instruments of Dance

A Collaboration of Interiors, Interior Architecture & Dance



iterative models



Brief

A cross disciplinary collaborative group project, leading to a public performance within a given space.

To provide the designers with an opportunity to gain greater insight into the discipline of contemporary dance, the project initiated with a physical workshop in which Interiors, Interior Architecture and Dance students come together to constructing and exploring spatial compositions and material properties in response to keyword descriptors.

Working in your given groups you are tasked with designing and constructing (full size) a working 'instrument of dance' - this will be a prop that the dancers can engage with and use to frame their movements; that can be given expression, come to life, be handled and manipulated. This instrument could be a single object or family of objects.

Things to consider:

- the proportions of the body,
- how and with what part of their body will the dancer/s engage with the object/s?
- how does the object/s alter and inform the dancer's movement?
- the comfort and safety of the dancers,
- the inherent qualities of the materials provided,
- details and material connections,
- what is the character or nature of your object?

exploratory choreography



full size prototype



detailing



The instrument has one quality when resting, but becomes animated, fluid and changeable when the dancers engage with it's materiality giving new forms and spatial possibilities. The instrument is now activated.