



Objects Of Rhythm is a four week design and build project focussed almost entirely on making, problem solving, and detailing. Working at 1:1 (life-size) the interiors Y1 students are tasked with creating objects for their dance counterparts to choreograph around and work into a live performance, along with original music created by the music students.

The Interiors students begin with studying the dancers movements, partaking in a dance workshop alongside their new 'clients', to gain a better insight into their world and understand what is possible. Sketching and model making in response to the dancers movements, students identify key 'action words' - these early ideas start to form a conceptual direction for each teams *object*.

In teams of 8 - 9 interiors students, they have to discuss, sketch, make, prototype, test, and negotiate on every aspect of the project. Working closely with our professional technical team, they learn to communicate their intentions to an 'outside' contractor, conveying their ideas through drawing and making test pieces. Gradually forming a dialogue with the technicians they are guided on the conventions of manufacturing, but also encouraged to experiment and test the limitations of structure through the material properties.

The whole project was being closely followed, tracked and documented by film students who produced a series of individual takes on the project - one of which can be seen by scanning the QR code opposite.



"Sometimes it takes that clash of personalities, styles or attitudes to come out with something new. Collaborative projects are great playgrounds to get out of your comfort zone and try new things. It's exciting."_

Bruno Selles



'Objects Of Rhythm' - short film by MDX Film student, Atanas D Spasov

OBJECTS of RHYTHM

INTERIORS Y1
DANCE + MUSIC + FILM
COLLABORATIVE PROJECT



23/24

OBJECTS RHYTHM **of**

