



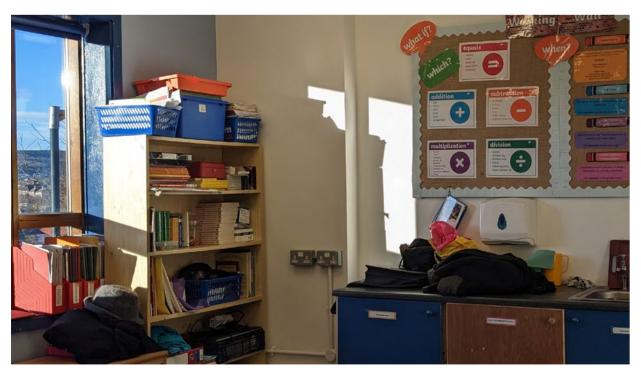
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FIRTH PARK ACADEMY



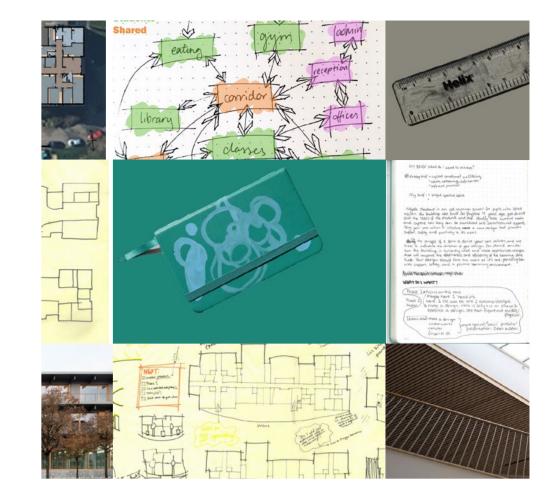








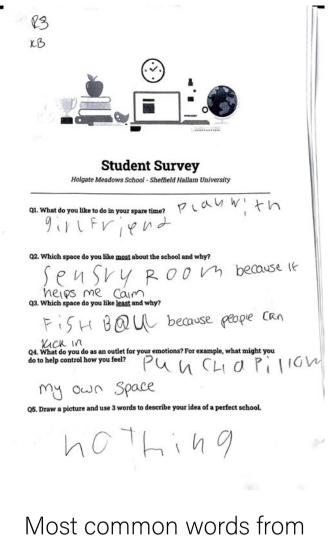
# EXISTING





Students and staff generally find their school cold and unwelcoming. When surveyed (arranged by lyza Butt), people were asked to name their least favourite area of the school, and why they didn't like it. Across all of the responses, there were no spaces that weren't named someone's most disliked. This ranged all the way from tech subject rooms such as Art and DT, to outdoor spaces, the entrance, and the staffroom, amongst others. Some of the reasons for people not liking these spaces were: very dark, cold, too loud, small, too big, lack of equipment, unpleasant atmosphere, lack of storage, damaged easy, and so on. The most prevalent of these were dark and cold. In order to try and mitigate these issues, I chose to set the demolition plan as shown above, redesigning almost the entire floorplan. I chose to do this to allow to me to enable light to reach further into the building, and so create a better atmosphere throughout the school.





### Student surveys:

"Sensory, weird, destroyed, old, awful, outside, calming, computers, gaming, playground."

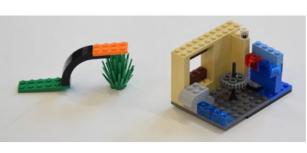
Holy	ate Meadows School - Shel	field Hallam Universit	ty
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Q1. Which space do	o you like <u>most</u> about the s	chool and why?	
Tom C	Christian room as	it is used ad about the stand	is o pos
Q2. Which space d	o you like <u>least</u> and why?		
nol	The staff room	as it is a u w enough roa	volk room
	e challenges that teachers fa		
	oons too shall		
Q4. What are some school?	e of the most effective sens	ory aspects for studer	nts in your
NOVE			
Q5. Draw a picture	and use 3 words to describ	e your idea of a perfec	ct classroom.
Cos	sey, spacesse	onal uses (	Rierdly.
	Lateration	e white boad	0
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### Most common words from Teacher surveys:

"Spacious, warm, light, clean, organised, outdated, interactive whiteboards, soft, natural, wood, blue, textured."

### The Lego experiment

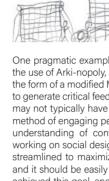
We utilized a Lego Serious Play kit to construct a model of the current classrooms at Holgate. Lego Serious Play is designed for enhancing team-building and promoting constructive feedback in various settings, including both high-level corporate business teams and school-age adolescents. Given the students' difficulties with abstract thinking and metaphors during previous interactions, we designed our own model, allowing them to customize it for a more relatable and accessible experience. Throughout the process, we had meaningful conversations with the students, and the building and selection of pieces provided valuable insight into their perspectives.

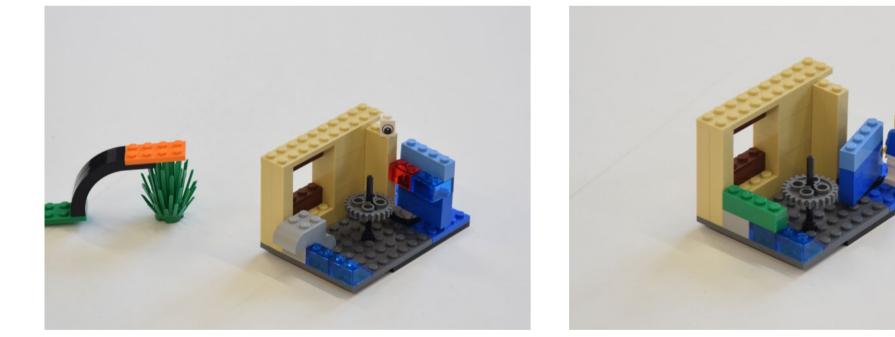


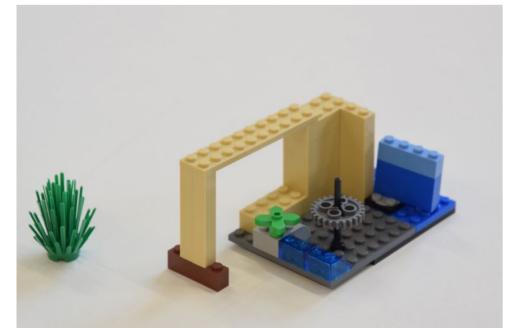


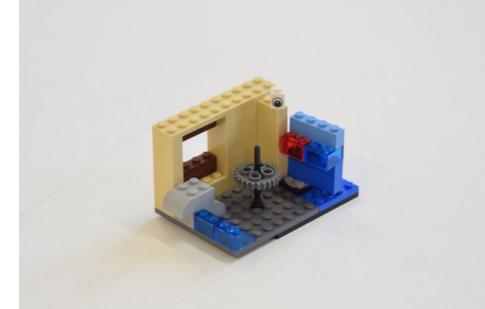
A Holgate student modified the Lego Serious Play model, adding some noteworthy features, including an 'eye' representing CCTV, blue and red blocks signifying heavier doors, a slide structure for a better playground, and a tree representing improved green spaces. Our conversations with the students were not limited to the model but also touched on their personal interests, hobbies, aspirations, home life, and dreams. The experience of engaging with these students was just as informative and impactful as the architectural models we created. It provided valuable insight into the thought process and connections made by individuals with autism and helped broaden our perspective.

Our 'Holgate Classroom' made out of Lego.









# FOCUS GROUP



Around halfway through this project, I went with a small group of my peers back to Holgate Meadows, to hold a focus group with a group of selected students and teachers. When we were there, we had two activities for the children. One was based around drawing and colouring. We brough templates for the children to draw their thoughts and feelings, as well as encouraged them to answer five questions though drawing or writing. From this we gained a much better understanding of what the students thought of their school, and what they hoped for the future. This reinforced the importance of this project, through speaking to the people who will gain the most from the work we do.

The other activity was Lego building. We took a small model of a classroom at Holgate Meadows and encouraged students to add or take away any bricks, explaining what they were changing and why. This gave us a great insight into design details that we could incorporate, as students mentioned things from cameras, better doors, group tables and outdoor play.

Q1. What do you like to do in your spare time? 90 aut

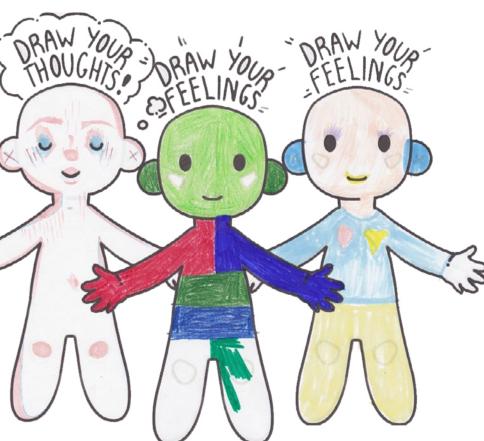
. Which space do you like most about the school and why?  $C \alpha f M f O \delta n$ 

Q3. Which space do you like least and why? a UtSay

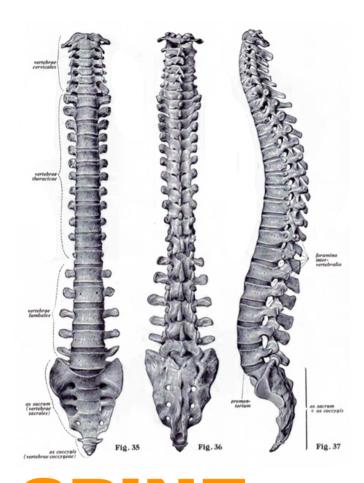


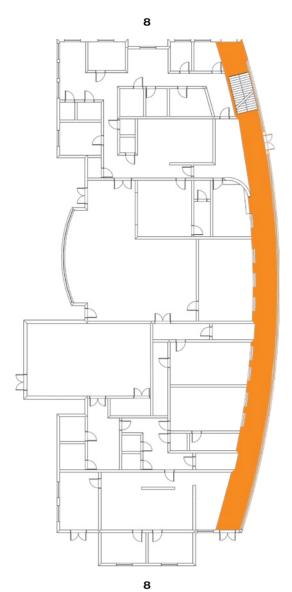
One pragmatic example of fostering community engagement is through the use of Arki-nopoly, a toolkit created by Arki-Lab (Denmark) that takes the form of a modified Monopoly board. Arki-nopoly uses play as a means to generate critical feedback and insights from community members who may not typically have their voices heard. This accessible and important method of engaging people in the design process helps to gain a deeper understanding of context and individual needs, which is vital when working on social design projects. To be effective, this process should be streamlined to maximize the amount of feedback obtained per session, and it should be easily repeatable with new parameters. Arki-nopoly has achieved this goal, and the Lego workshop that we conducted could be expanded upon to similarly achieve it.











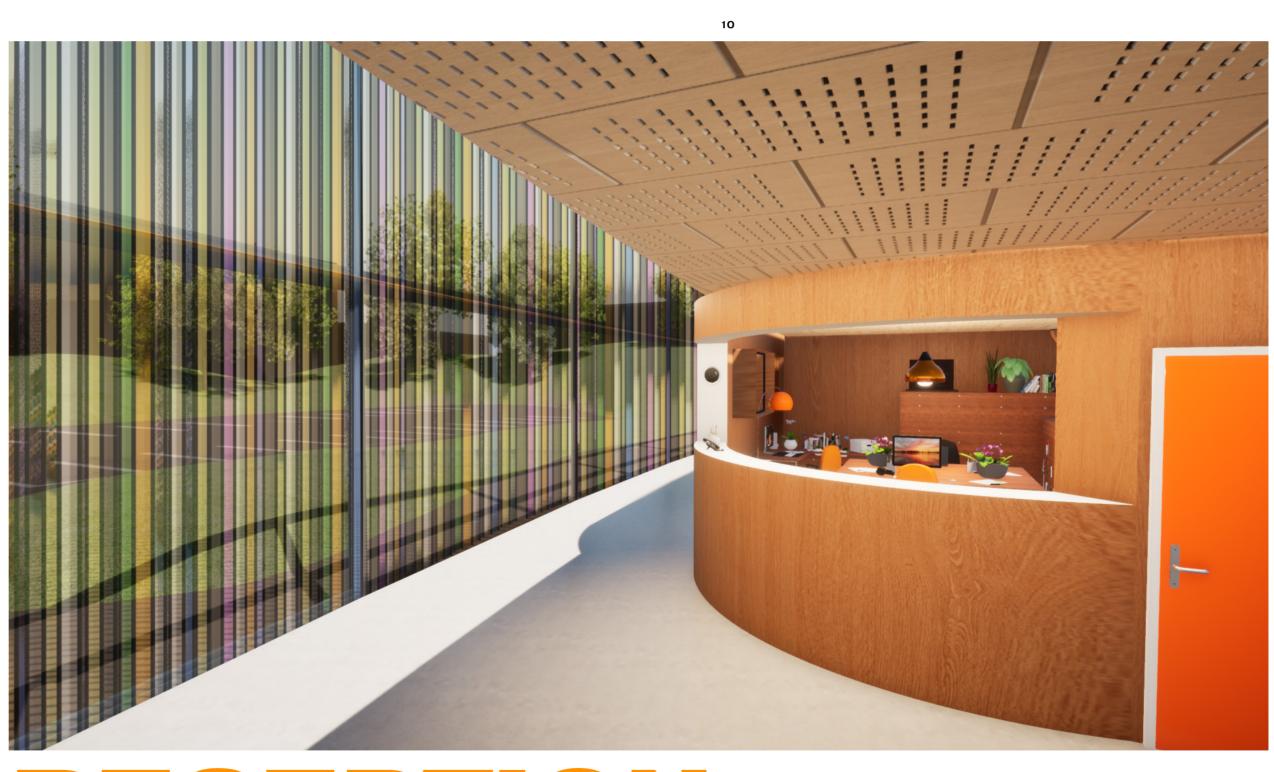
Spanners in the system of the



The reception is the first point of contact with the school, whether that be through phone call and emails, or in person right when you enter the building. With that said, it should be an exciting and welcoming space that attracts people inside. Currently, there is a large, heavy, wooden door leading into a small reception area. There is a buzzer to get in and the admin space itself is behind a closed door, behind the reception desk. There is no sight to any other part of the school.

In my proposal, I have moved the entrance to the side of the building, where my large, curved, glass wall extends along the length of the building. The reception space is open and has seating for visitors. The admin office has the reception desk built into the wall, so that it is connected to the space and visitors will be seen as they approach the door, and the space is immediately connected to the circulatory corridor, allowing for a long, unbroken view over Ecclesfield.

GRO



# RECEPTION

## GROUND FLOOR

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Shared meeting room
Library
Changing rooms
Art classroom
Sports hall
DT classroom
Corridor
Corridor
Canteen
Food classroom
Kitchen
Reception and admin
Staff workspace
Staff offices
Medical room
Leadership team offices
Entranceway
Stairs to first floor
Piant room

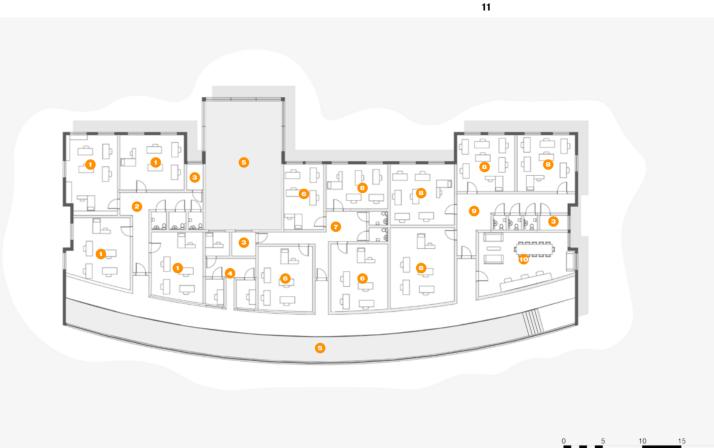
Sensory rooms

Sport Circulatio Food Wellbein Staff WC Storage Classroc



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## CORRIDOR

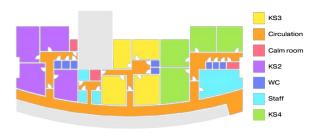


BALCONY

The library is an essential space within any school. It acts as a place for research, and recreational reading, as well as being somewhere for people to get together and share ideas. The existing library at Holgate is small, with one large table in the centre and a few bookshelves around the sides. There are no cosy spaces for individual reading, or anywhere for students to go and spend time with their friends. It is indistinguishable from any other room as you walk down the central corridor and is primarily used for group sessions rather than being an open and calm space.

In my design I have moved the library to be an area, rather than a room, at the far end of the building. It has two areas within the main space, as well as 2 adjoining sensory rooms, and 1 large meeting/group room. The central area is just bookshelves, with beanbags scattered for individuals, and to the side there is a connected room that is separated with a 3/4 length wall, that has sofas and tables for groups to sit in company. The meeting room has one large table, much like there is currently, and the space will facilitate lessons, meetings, and clubs. I wanted the space to be pleasant for both staff and students alike.







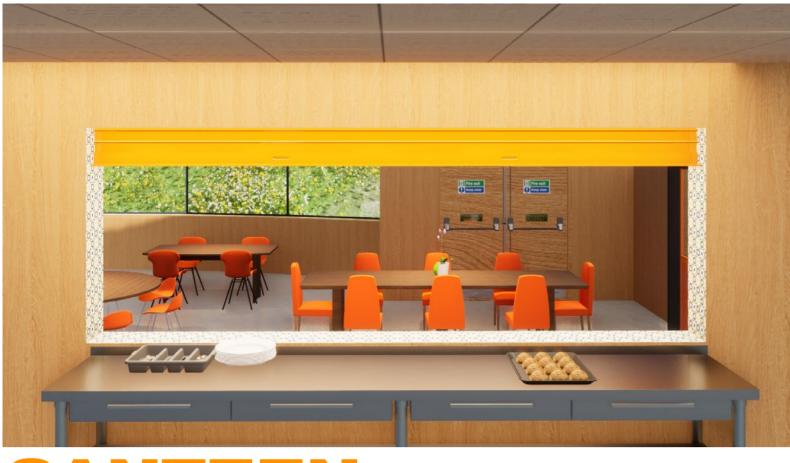
10 Staff break area



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## CANTEEN



I have visualised here a possible layout for a Key Stage 2 classroom. The learning spaces are the most flexible areas in my proposal, as different students learn in different ways, and teachers also have their own preferences. By showing a possibility, I can illustrate my aesthetic for these spaces, as well as some key aspects.

The walls and surfaces are in a range of timber finishes that adds is simple and clean, yet still warm and comforting. All of the classrooms have skylights, allowing in daylight throughout the entire day, as well as high windows. The windows are above the students seated eyeline, so that there can be no distractions of seeing other people outside, however, they can still benefit from the light that comes in, as well as seeing the trees and the sky. The inbuilt storage in the classrooms will have doors, to make organisation easier as well as avoid unwanted distractions. This has been inspired by Montessori classrooms where organisation is key, making locating items easy and splitting up resources into activities. Another Montessori feature is simplicity. There are no messy displays on the walls that encourage waste and add work for the staff, however, students work may be displayed, as well as clear artwork and images that can help the room feel more comfortable and that can be educational. This eliminates any clutter that may be off-putting to the students.









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