



**Wearable Architecture::
Obsessive observations of the
elements**

In Term One both Interior Architecture & Design and Architecture students collaborated on the design and construction of wearable architecture, that enabled the temporary inhabitation of a bastion situated within the city wall. It had to accommodate at least one occupant and respond to the body in terms of scale.

During this phase students interrogated typologies of architectural elements. Using various manual drawing techniques, they observed, researched, analysed and evaluated a variety of windows, doors, steps, stairs, walls, facades etc...

Students were asked to explore the sometimes oblique and unintended ways in which you/we might interact these architectural elements, in, around and possibly through them. Students used the elements they had surveyed, collaging them together to fabricate a piece of wearable architecture. Students also engaged with the performative aspect of being a spatial designer. Like a choreographer they explored the movement of the body in space, enabling them to develop a dialogue with the City. A social encounter, of body, space and city. A carnival of sorts.