

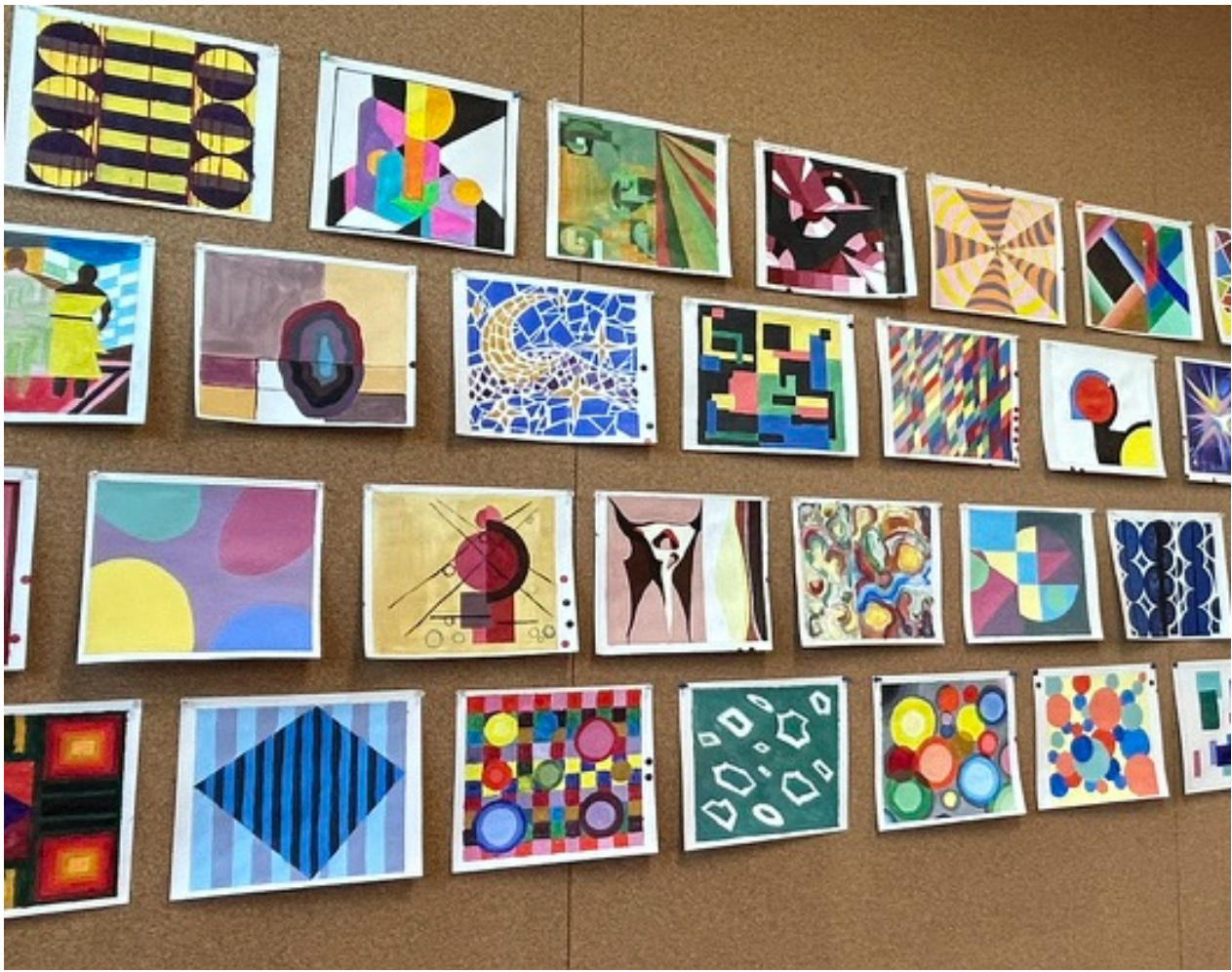
The Changing Room Project

Changing Room was conceived as a multidisciplinary introduction to interior and exhibition design. The project had three primary aims: to foster a critical understanding of colour theory and its spatial potential; to introduce the fundamentals of exhibition design and public presentation; and to cultivate collaboration through the realisation of a full-scale installation.

Part 01: Colour Theory (Weeks 01–03)
Students were introduced to the principles of hue, tone, and tint, with emphasis on how colour shapes perception and atmosphere. Each student produced three painted panel designs, exploring the transformative properties of paint through material testing and composition.

Part 02: Exhibition Design (Weeks 04–08)
In the second phase, students applied their learning to the design and construction of an interior installation. To manage the complexity of the build, students were divided into specialised teams, each responsible for a key element of the final exhibition:

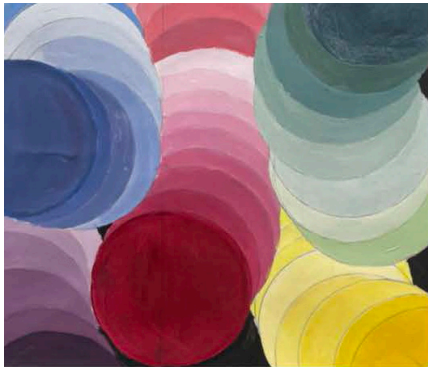
Project Management (Weeks 08–15)
Banner Design, Layout, and Production
Plinth Construction and Painting
Panel Design and Painting (6 teams)
Exhibition Assembly Team
The final outcome was a collaborative interior environment that showcased individual creativity within a unified spatial framework, highlighting colour's role in shaping experience.



The 8 winning designs after voting



Sophie's painting



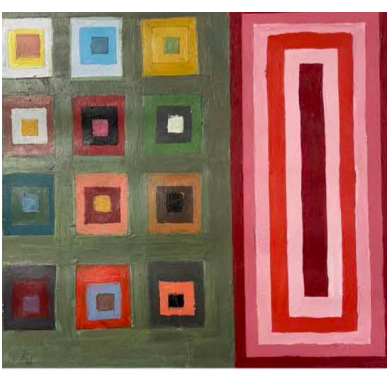
Laura's painting



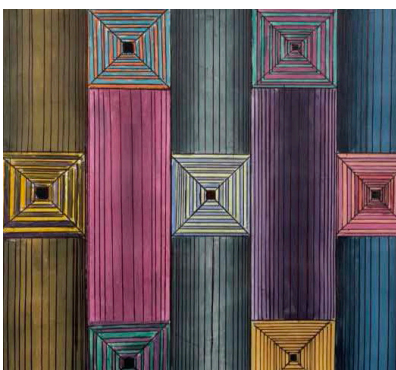
Amanda's painting



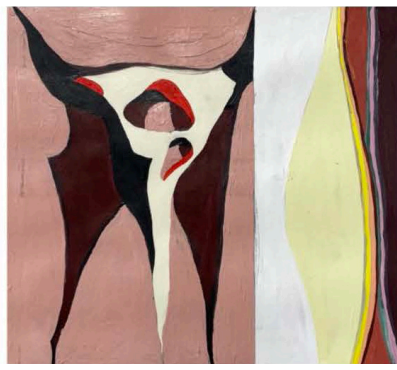
Jade's painting



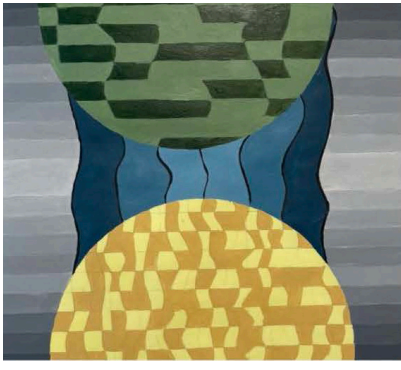
Ariadne's painting



Laura's painting



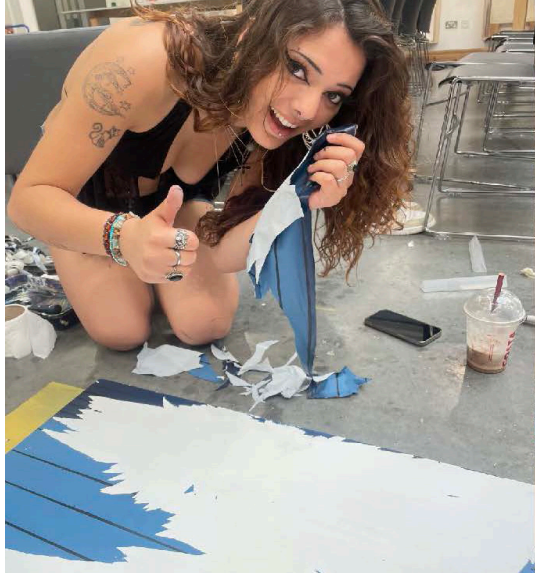
Ariadne's painting



Alina's painting



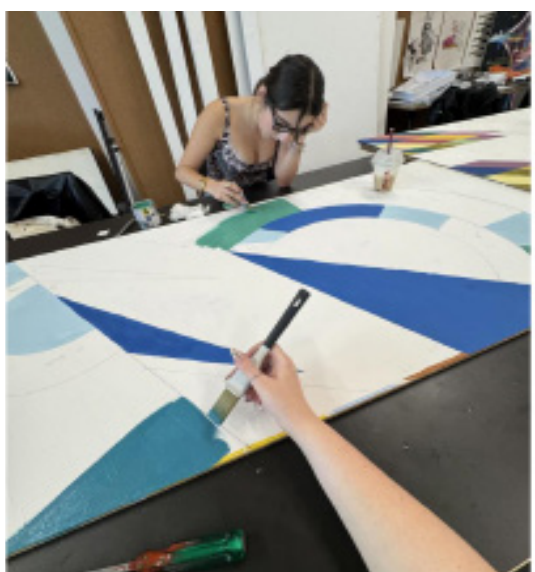
Laura + Jennifer



Laura



Alina + Andreea



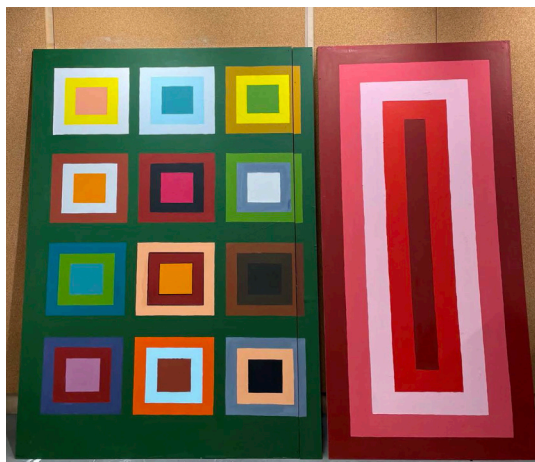
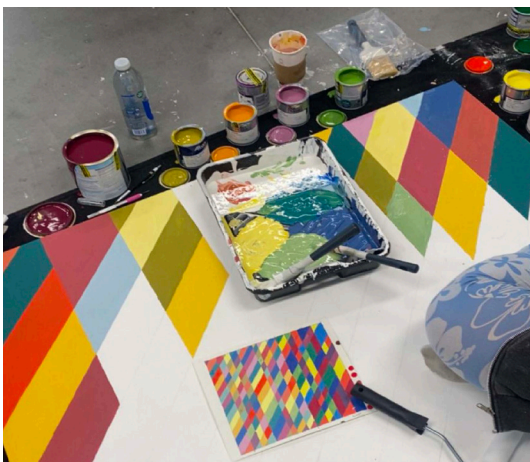
Amanda + Antonia



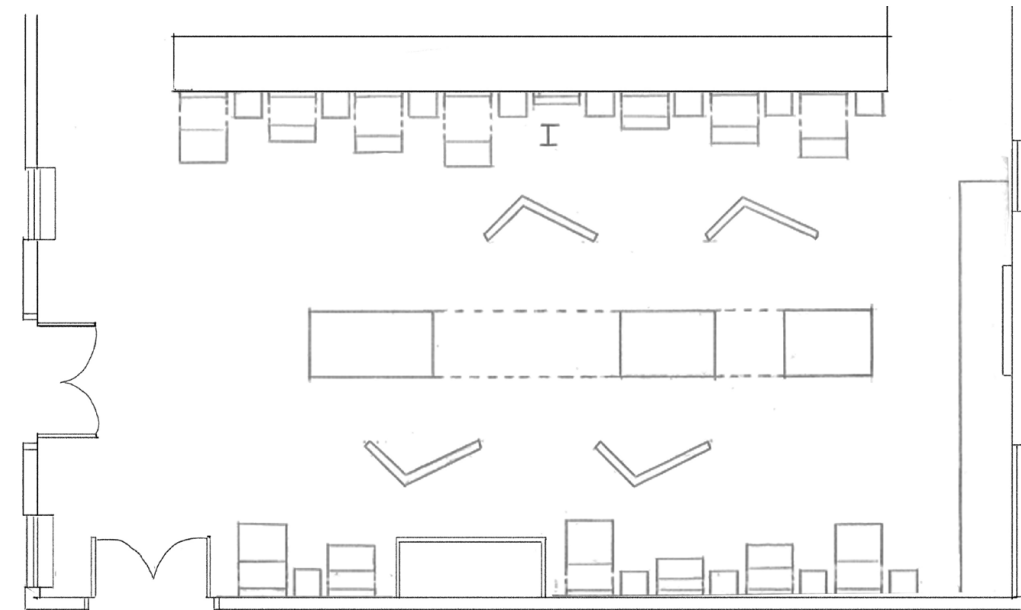
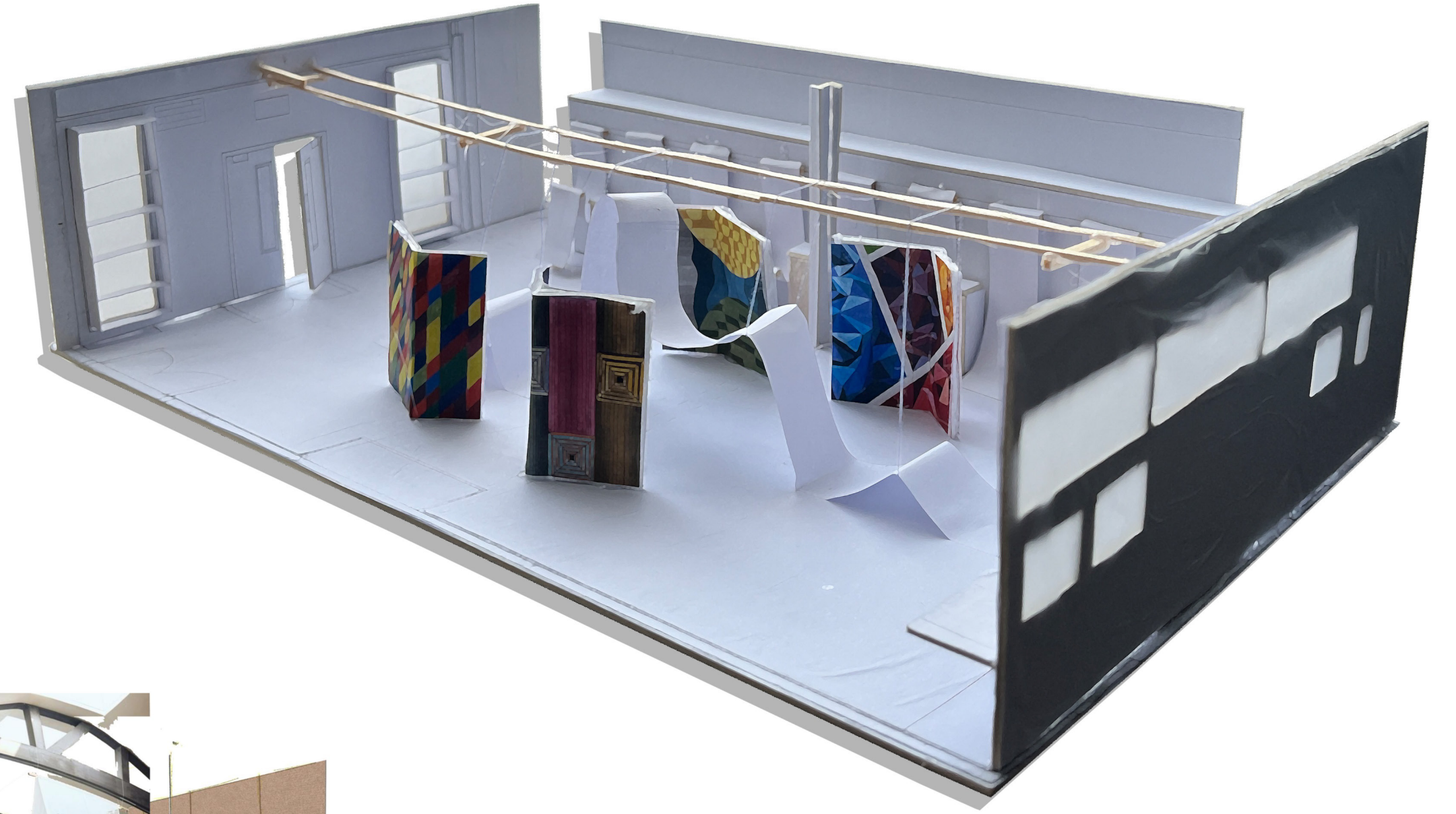
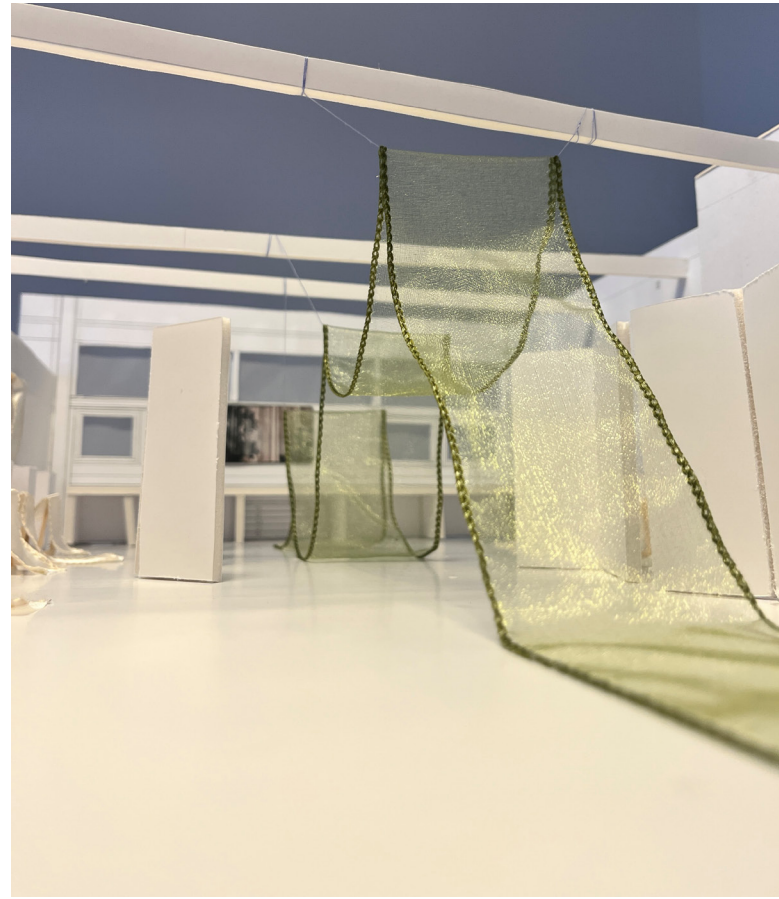
Ariadne



Sophie + Maria



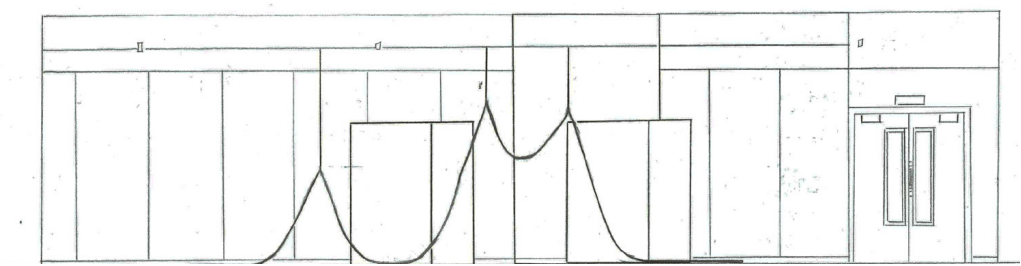
Panel teams painting their winning designs



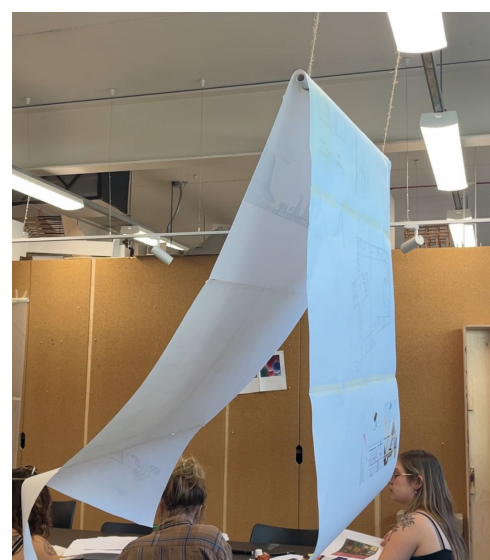
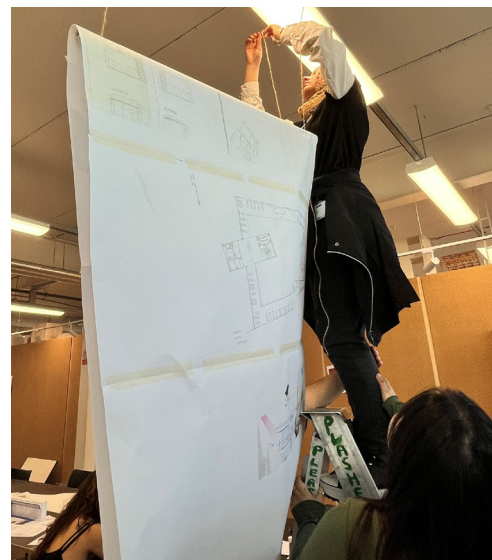
Proposed Plan



Conceptual Collage



Proposed Section



Team banners testing the installation of the banners.



Conceptual Collage



Plinth team making plinths in the workshop and painting them.

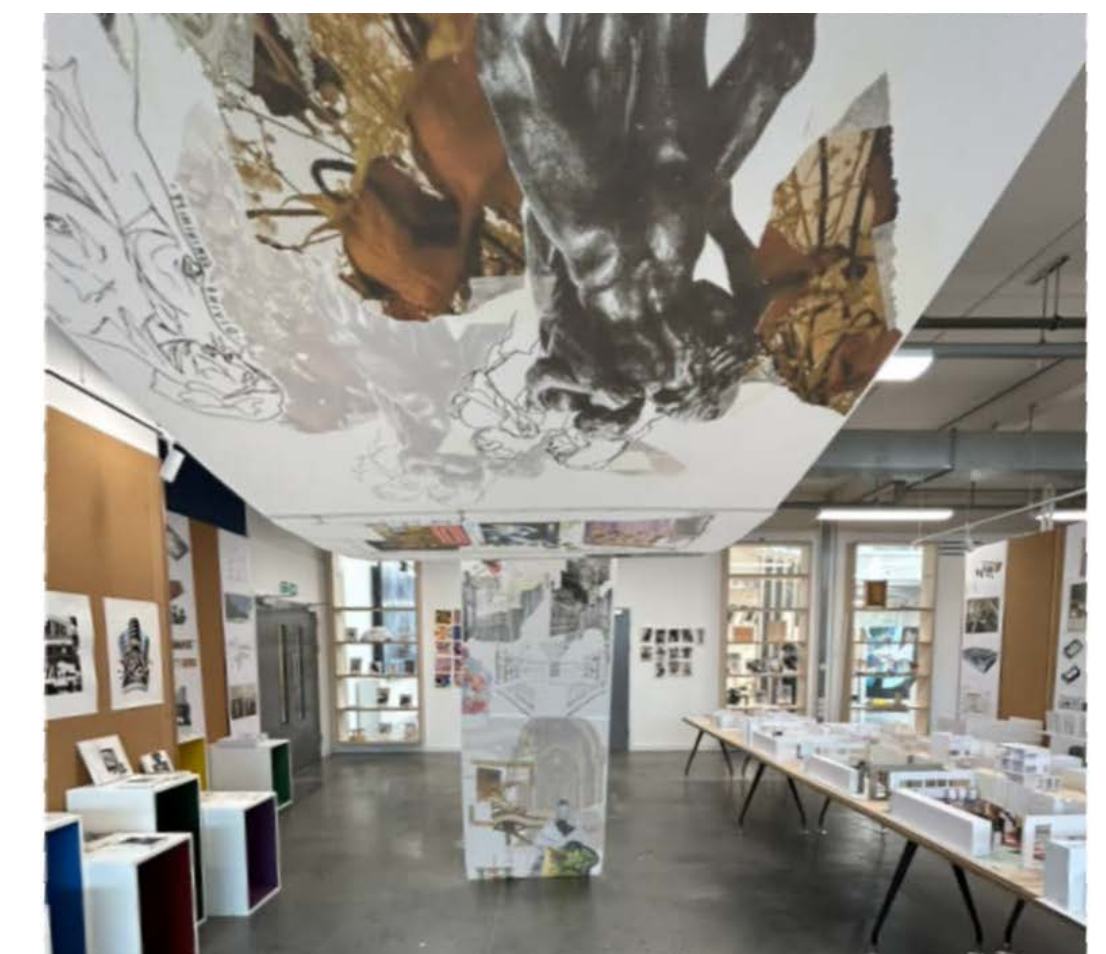


Ahmed



Pryia + Sam





When building the exhibition, we had to make changes due to furniture not being able to be moved, but we also learnt that this is standard practice to design around problems when on site